

FAIRMONT CARDINAL CLASSIC RULES

SPONSORED BY FAIRMONT BOYS BASKETBALL ASSOCIATION

1. ALL GAMES WILL BE PLAYED UNDER NFHS RULES (EXCEPTIONS ARE LISTED) INCLUDING ONLY ONE COACH MAY STAND DURING PLAY.
2. WE WILL PLAY 18 MINUTE RUNNING TIME HALVES. THE CLOCK WILL STOP FOR THE LAST TWO MINUTES OF EACH HALF (UNLESS THE LEAD IS 20+). OVERTIME GAMES WILL BE TWO MINUTES FOR THE FIRST OVERTIME, AND THEN ONE MINUTE FOR ADDITIONAL EACH OVERTIME UNTIL THE GAME IS DETERMINED. 3 TIMEOUTS PER GAME WILL BE ALLOWED. ONE ADDITIONAL TIME OUT FOR EACH OVERTIME.
3. DEFENSE: IN THE 4th, 5th, AND 6th GRADES, MAN-TO-MAN DEFENSE ONLY!! HELP DEFENSE IS ALLOWED, BUT MUST RETURN TO MAN-TO-MAN DEFENSE. ALL DEFENSES ALLOWED FOR 7th & 8th GRADES.
 - 4th GRADE: CAN ONLY PRESS THE LAST 1 MINUTE OF THE GAME.
 - 5th AND 6th GRADES - CAN ONLY PRESS THE LAST 2 MINUTES OF EACH HALF.
 - 7th AND 8th GRADES - CAN PRESS ANYTIME DURING THE GAME

*****NO TEAM CAN PRESS WITH A LEAD OF 15 POINTS OR MORE*****
- **4. OFFICIAL BOOK TO BE SUPPLIED BY HOME TEAM AT SCORE TABLE – FIRST TEAM LISTED OR THE TEAM LISTED ON THE TOP SIDE OF THE BRACKET.**
5. THE 3 POINT SHOT WILL BE ALLOWED ON MARKED FLOORS.
6. ****The ANT rule**** 4th-6th GRADERS WILL SHOOT FREE THROWS FROM THE 15FT LINE, BUT WILL BE ALLOWED TO GO OVER THE LINE AFTER THE RELEASE. THEY ARE NOT ALLOWED TO CRASH THE BOARDS FOR THE REBOUND.
7. BONUS FREE THROW ON 7th TEAM FOUL & TWO SHOTS ON 10th TEAM FOUL. TECHNICAL FOULS ARE AN AUTOMATIC 2 POINTS AND POSSESSION FOR THE OPPOSING TEAM.
8. BRING YOUR OWN FIRST AID KIT AND WARM-UP BALLS. 4th, 5th, & 6th GRADES WILL USE A 28.5" BALL. ICE WILL BE AVAILABLE.
9. **SPORTSMANSHIP IS EXPECTED BY ALL FANS, PLAYERS, & COACHES. FAILURE TO CONDUCT ONESELF IN A SPORTSMANLIKE MANNER WILL BE CAUSE FOR AUTOMATIC EJECTION FROM THE GYM. IT IS THE COACH'S RESPONSIBILITY TO MONITOR THE PARENTS AND SPECTATORS OF THEIR TEAM.**
10. TURN YOUR TEAM ROSTER INTO THE SCORE TABLE BEFORE EACH GAME. PLAYERS MAY ONLY PLAY ON ONE TEAM DURING THE TOURNAMENT.
11. YOU WILL HAVE AT LEAST FIVE MINUTES TO WARM-UP BEFORE YOUR FIRST GAME (IF A TEAM DOES NOT APPEAR WITHIN 10 MINUTES OF A SCHEDULED GAME, THE TEAM WILL BE REQUIRED TO FORFEIT).
12. FAIRMONT BOYS BASKETBALL ASSOCIATION IS NOT LIABLE FOR ANY INJURY OR LOST ARTICLES DURING THE TOURNAMENT (LOCKER ROOMS WILL NOT BE LOCKED).
13. NO PROTESTS WILL BE HONORED. OFFICIALS & TOURNAMENT DIRECTOR WILL DETERMINE THE OUTCOME OF ALL DISPUTES.
14. ALL TEAMS WILL BE GUARANTEED AT LEAST THREE GAMES.
15. NO BASKETBALLS WILL BE ALLOWED TO BE DRIBBLED, BOUNCED, THROWN, ETC. IN THE HALLWAYS OR LOCKER ROOMS. **FOLLOWING ONE WARNING, BALLS WILL BE CONFISCATED AND KEPT AT THE CONCESSION STAND FOR COACHES TO PICK UP.**
(KEEP BASKETBALLS IN THE BALL BAG UNTIL GAME TIME.) NO EXCEPTIONS.
16. NO SHOOTING DURING TIMEOUTS.
17. NO BAG PILES AT THE END OF BENCHES FOR PLAYER SAFETY.