



## **BURLINGAME YOUTH BASEBALL ASSOCIATION (BYBA)**

### **2025 TOURNAMENT RULES – 14U**

#### **INSURANCE:**

- Evidence of medical/liability insurance must be presented to the tournament/field director no later than seven (7) days prior to the Tournament.

#### **ELIGIBLE PLAYERS:**

- If a player was born on or after September 1, 2010, they would be eligible to play in the 14 & under age group

#### **BAT RULES:**

- Any bats that meet CIF baseball bat standards (see [www.cifstate.org](http://www.cifstate.org)) which are BBCOR approved. The BBCOR stamp must be affixed to the bat. This category must follow a -3 weight to length ratio as described in the BBCOR approved baseball bats list.
- Any “all aluminum” alloy baseball bats are allowed (regardless of weight to length ratio).
- Players may use USA Approved or wooden bats (except bamboo).
- If batter throws a bat, first offense is a warning, second time, batter is out. One warning per team.

#### **TEAMS:**

- Minimum of 10, maximum of 15 players per team, unless approved by the tournament director before the start of the tournament.
- Players found to be ineligible will be removed from the tournament along with the manager of the team. All games played with an ineligible player will be forfeited.
- No additions to a team’s roster after the start of the tournament, unless approved by the tournament director or his delegate.

#### **PLAYING RULES:**

- Teams must bat a minimum of ten (10) players and field nine (9) defensive players. Coaches are welcome to bat through their entire lineup but it is not required. If a team has only nine (9) players, the opposing team can choose whether it wants to bat ten (10) or (9) players. If you bat the entire roster and a player leaves the game for any reason (including injury), the team must take an out for that spot in the lineup, the first time that player’s spot is up.
- All players can move freely in defensive positions (players not in the batting lineup are allowed to play defense without being reported until they are inserted in the batting lineup).
- Only batting/offensive and pitching changes need to be reported to the official scorekeeper.
- Starters removed from the lineup can re-enter one time in the same spot in the batting order.
- Courtesy runner catcher in the immediately following half-inning when that player is on base with two outs. The player who made the last batted out will run for the catcher.



- No minimum play rules.
- Dropped 3rd strike is in effect.
- Infield-Fly Rule is in effect.
- One (1) offensive time out allowed per inning for purposes of conferring (coach and player).
- Penalty is a strike on the batter.
- Must Slide Rule: Runners must either slide in the attempt to reach a base or attempt to avoid contact at all bases. This is a judgment call resulting in a no call or penalties of the runner declared out, multiple runners declared out (if another play could have been made) and/or ejection of the runner if considered flagrant.
- Safety squeeze and suicide squeeze plays are allowed.
- No outright stealing of home.
- Tiebreaker rules for establishing the playoff teams and seedings are as follows:
  1. Won-Loss Record
  2. Head-to Head Results
  3. Least number of runs allowed in ALL games
  4. Coin Toss

## **PITCHING RULES**

- Pitching Regulations
  1. The manager must remove the pitcher when said pitcher reaches limit 95 pitches per day, but the pitcher may remain in the game at another position.
    - a. Exception: if a pitcher reaches the limit imposed above while facing a batter, that pitcher may continue to pitch until the earliest of:
      - i. That batters reaches base;
      - ii. That batter is put out;
      - iii. The third out is made to complete that half-inning
  2. Pitchers must adhere to the following rest requirements
    - a. If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
    - b. If a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.
    - c. If a player pitches 36 - 50 pitches in a day, two (2) calendar days of rest must be observed.
    - d. If a player pitches 21 - 35 pitches in a day, one (1) calendar days of rest must be observed.
    - e. If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.
  3. The pitcher must be changed on the 2nd visit to the mound by a coach in an inning. An official visit occurs when a coach calls timeout or goes onto the field to talk with the pitcher.
  4. Pitchers are allowed a maximum of five (5) warm-up pitches between innings. A maximum of eight (8) warm-up pitches are allowed for relief pitchers.
  5. If a pitcher hits 3 batters in any one game, the pitcher must be removed on the third hit batsman.
- Once a pitcher has been removed from pitching, they cannot re-enter the game as a pitcher.



- Any violation of pitching count rules may result in an immediate forfeit and/or disqualification from the tournament without refund at the discretion of the tournament director.
- Balks will be called without warnings. On a called balk, the team at bat can take the result of the play if the pitch on which the balk was called is safely put in play.

### **LENGTH OF GAMES/INNINGS:**

- Games shall be seven (7) innings in duration, time permitting. If the game is tied after regulation in pool play it is deemed a tie. Consolation games can also end in a tie.
- Only knockout bracket games (where a winner is required) have extra innings. Extra innings begin with a runner on second base and no outs. The runner placed on second base at the start of each half inning will be the batter who made the last out in the preceding inning.
- Time limit for weekday and Saturday games is 2 hours 15 minutes. Sunday games will be 2 hours, except the Championship game which has no time limit. No new inning will begin after the time limit (unless tiebreaker rules are in effect as described above). A new inning begins when the 3rd out is recorded in the bottom half of an inning. Managers should encourage their teams to get on and off the field quickly so that time is not an issue.
- Game time starts when the first pitch is thrown. Umpire will notify the official scorekeeper to write the time down in the official scorebook. 10 run mercy rule will be in effect after 5 innings for all games.

### **EQUIPMENT:**

- Metal spikes are allowed for field play; however they are prohibited on the portable mound (including fielder visits to the mound).
- Only players in uniform will be allowed to play. All-Star uniforms (different represented teams from same city) are okay. Duplicate numbers must be reported ahead of time.
- The batter, base runners, on-deck batters, or players coaching bases must wear protective headgear.
- Diamond DOL A Baseball or equivalent will be supplied by BYBA.
- Any player serving as a catcher to warm up a pitcher must wear a mask.

### **PLAYING FIELDS:**

- 80 ft. Bases
- Pitching distance is 54 ft.
- Ground rules for each game will be discussed before each game.

### **MANAGERS & COACHES:**

- Maximum of 2 coaches plus 1 manager will be allowed for each team in the dugout.
- Only 1 designated coach is allowed to confer with an umpire(s).

### **PROTESTS:**

- No games will be played under protest. The umpires on the field will decide all questions of rule interpretations, with final judgment made by the tournament director or his delegate.



### **GENERAL CONDUCT:**

- Any player, coach, manager or spectator ejected from a game will be suspended from all other tournament play/activities, subject to the discretion of the tournament director or his delegate.
- No team or individual chants will be allowed. Teams will be warned only once. Second offense will lead to forfeiture. This tournament is for the kids to win or lose based on their athletic abilities and not through “mental games.” Appropriate sportsmanship by the players, coaches and all parents are expected.
- No walk up music or pre-recorded announcements allowed.
- No consumption of any alcoholic beverage allowed within the parks.

### **OTHER:**

- Home team is determined by coin flip at least one (1) hour prior to game time with tournament officials. In the Playoffs: semi-final and Championship games, the Home team is the higher seed.
- Home Team gets the third base dugout. Unless the team is playing back-to-back and already occupying the 3rd base dugout.
- No infield practice before the game is permitted.
- Have team ready to play 15 minutes after completion of previous game. If we can start early or make up time we will.

**NOTE: All other rules will be governed by the Official Baseball Rules 2025 Edition.**