CASH or Check ONLY

NO Venmo or cash apps

Tournament Rules:

Jersey Colors - The team listed first and on top of the bracket will wear light colored jerseys, bottom team will wear dark colored jerseys.

Regulation Game:

• All teams will play on a 10" rim.

• All grades will use an intermediate size 28.5" basketball, except 8th grade boys teams will use a regulation men's 29.5" basketball.

• Two 20 minute halves with a running clock. Clock stops on all timeouts, injuries and all dead balls during the last 1 minute of each half.

Bonus free throw shots on 7th (1 and 1) and 10th (2 shots) team fouls.

• Each team must provide an adult volunteer for score book and clock.

Full Court Pressing:

• No full court pressing for the 3rd grade divisions.

• 4th - 8th grade teams; full court pressing is allowed at all levels to a 20 point lead.

Time Outs:

• Each team will receive 3 time outs per game, no carryover to second half or overtime.

Overtime:

• Each team gets one 1 full 60 second timeout in each OT period; no carryover.

• The first OT will be two minutes, with the clock stopping on all timeouts, injuries and all dead balls in the last minute of overtime.

• If the game remains tied after the first overtime, the 2nd overtime will be sudden death 2-minute overtime, with the clock stopping on all timeouts, injuries and all dead balls in the last minute of sudden death overtime. The first team to score wins.

• If the score remains tied after 2 overtimes, each team will pick a free throw shooter to shoot a free throw. If one player makes their free throw and the other does not, then that team that made it wins. If both miss or make, then the teams must choose 2 different players to shoot.

The team cannot choose the same player to shoot until all players on the team have shot. This happens until a team wins.

Standings/Tie Breakers:

• Game scores, game schedules and standings will be posted on Tourney Machine. www.tourneymachine.com.

• Round Robin Tie-Breakers:

1) Record

2) Head to Head

3) Point Differential (15 point maximum)

4) Total Points Allowed