Official baseball rules as stated in the official Little League rule book have been accepted as official with the exceptions of those listed below:

Registration

Any representing league player who does not exceed the maximum age using April 30 as the cutoff date will be eligible to compete in the tournament.

A team roster will be set at a maximum of fifteen players with four adult coaches. No bat persons allowed. The player's roster must remain fixed throughout the tournament based upon the roster submitted prior to the start of the tournament.

Pitching Rules

A player may pitch no more than nine innings in a tournament and no more than six innings in one game.

1+ pitches in an inning equals 1 full inning pitched.

Rule Exception: 8 year old tournament - Pitching limit is 2 innings per game and no more than eight innings in a tournament.

A pitcher who hits 2 batters in one inning or 3 batters in one game must be removed as the pitcher.

Each manager will be allowed only two trips to the mound per inning or a total of three in a game with a single pitcher, at both points in time the pitcher must be removed from the pitching mound.

There will be no balks.

There will be no intentional walks

Warm up pitches are limited to 8 in the first inning pitched and 5 at the start of each subsequent inning.

Tournament Rules and Routine

- Teams should be present thirty minutes prior to the start of scheduled games
- A fifteen-minute delay will be allowed to field a team. However, if a team still cannot field a complete eligible team after the allotted time period, the umpire will call the game and the team unable to field a team of eligible players will forfeit 6-0. If both teams are unable to field a team it will be considered a forfeit for both
- Prior to the game, a tournament official will conduct a coin flip with the managers. The winner of the coin flip can choose Home/Away or their dugout. The loser of the coin flip will get their choice of the remaining option.
- The teams should exchange line-ups prior to the start of the game.
- The home team will keep the official scorebook and provide a scoreboard operator.
- At the conclusion of the game, <u>both teams</u> are responsible for completing the scoring and pitching summary (for both teams) and turning in to the snack bar or a tournament official. Discrepancies in summaries will be handled by league officials.
- All players must remain on the bench when their team is batting. There will be no 'on deck' circle. The 'on deck' batter should wait with helmet on, at the end of the team's dugout. This player is prohibited from swinging the bat for obvious safety reasons. The umpire will stop the game if the players are not inside the bench area. When a team is on the field, all players not playing should remain on the bench.

- All bats must be USA Baseball certified.
- Teams have the option of batting either the 9 current field players or the entire team. Teams who choose to bat the entire lineup, they may choose to freely substitute throughout the game. Both situations are subject to the minimum play rule.
- Every player on a team roster will participate in each game for a minimum of six consecutive outs in the field and one at bat in the first six innings. All players who are unable to play in a game, because of injury or other reason must be reported to the opposing coach and a tournament official.
- Pitchers, once removed, can not enter at the pitcher position again that game.
- Rule exception: 8 year old tournament will employ a 10th field player who must be on the field as a 4th outfielder. All outfielders at the 8 year old level must play at least 10 feet beyond the start of the outfield grass.
- Delayed stealing is prohibited. A delayed steal is defined as a runner who is in
 a stopped position or who has not made a clear attempt to steal the base –
 attempting to advance as the ball is being thrown to the pitcher. Runners can
 advance from a stopped position on an overthrow to the pitcher or if a throw is
 made to either the base the runner would advance to or is leaving from (i.e.,
 runner on first who comes to stop can advance on a throw to first base, second
 base or overthrow to the pitcher)
- The ball is considered "dead" when controlled by a player on the dirt of the pitcher's mound.

- The infield fly rule is in effect for ALL DIVISIONS EXCEPT 8 YEAR OLD...
- **Inning Run Rule** There will be a 7 run max/inning for all divisions, except for the 6th inning. There will be no run limit in the 6th inning.

Completion of Game

- A <u>15</u> run lead after three complete innings, a <u>10</u> run lead after four complete innings, or an <u>8</u> run lead after 5 complete innings will constitute a complete game. Should the game be completed prior to the start of the 5th inning, the minimum play rule is not in effect. Should the game be completed prior to the start of the 6th inning, the minimum field play rule will be amended to 3 outs.
- There is a 1:45 time limit for each game. No inning shall be started 1:45 after the start of the game. Game start time is determined by the first pitch. If the game time reaches 2 hours, the game will be ruled complete and the score will revert back to the start of that inning.
- Any intentional delay by a team will be considered unsportsmanlike and will be reported to the tournament director, during the game, for a ruling.
- Games may end in a tie (pool play only), if no team has scored more runs than the other after 6 innings or after becoming an official game. Exception being the bracket play games, where a winner must be determined.
- For extra innings, the runner who made the final out of the previous inning will placed on 2nd base to start the inning.
- The head coach is the only coach permitted to approach the umpire with a question/concern.
- Make-up games will be rescheduled at the discretion of the tournament committee.
- Any protest will be settled by the tournament committee before resuming play.

There is NO stealing in the 8 year old division

Conduct

- No smoking, open fires or grills will be allowed within the playing complex.

- If a player, manager, coach, or scorekeeper is ejected from a game, they are automatically suspended for the next game as well. The individuals must leave the playing field area immediately and will not be allowed on the bench for their one game suspension.
- If a parent or fan is ejected from a game, they are automatically suspended for the remainder of the tournament and must leave the playing facility immediately.

Tie Breakers

-When 3 teams are involved, if one team is eliminated (except in the coin toss), then the other two revert to the first tiebreaker (head to head, etc)

- 1) Head to Head between all teams involved
- 2) Average runs allowed/game
- 3) Lowest single game runs allowed
- 4) Coin Flip (between all teams tied (odd team loses, then 2 way coin toss)

No slash bunting (fake bunt, then swing and if this happens the batter is out) No bunting allowed in the 8 year old division.