## **Fundamental Hoops Holiday Tournament Rules**

- All Games- 15 minute Stop Time halves with 2 minute halftime.
  - Each team will be allowed (3) 30 sec timeouts per game
- 1 additional timeout for overtime. Timeouts do not carry over.
- Overtime will be 2 minutes long (No ties). 3<sup>rd</sup> OT is first point wins.
- Players will shoot one-and-one on the 7<sup>th</sup> foul and two shots on the 10<sup>th</sup>.
  - Players will foul out of the game on the 6<sup>th</sup> personal foul.
    - Technical fouls count as personal fouls.
  - Boys 6<sup>th</sup>-8<sup>th</sup> Grade use 29.5 ball. If both coaches agree can go 28.5.
    - Boys 4<sup>th</sup> -5<sup>th</sup> Grade and Girls will use 28.5 ball.
      - Any defense allowed in grades 6<sup>th</sup>-8th.
    - No full court press allowed if up by 15 points.
- 4<sup>th</sup> and 5<sup>th</sup> Grade: Man to man half-court defense only. Help and recover defense allowed. Man-to-man full court pressing is allowed in the last 2 minutes of each half. No zones allowed at any time, including during press. 1st offense will be a warning and 2nd offense will be a technical foul (Referee's discretion).
  - No full court press allowed if up by 15 points.
  - If game is more than 20 points with 5minutes to go, game is running time until under.
    - 1<sup>st</sup> team on schedule (on top or left ) is Home team.
    - Teams should arrive at least 15 minutes prior to their scheduled starting time.
      - 1 Parent will be required to do the official book at the table
- Tiebreaker: If 2 or more teams have the same record after pool play, then the 1<sup>st</sup> tiebreaker will be determined by the head-to-head record between the tied teams. The 2<sup>nd</sup> tiebreaker is the +/- System (\*Note\* The most +/- points you can have in a game is 20. This is done so teams do not run up the score). The 3<sup>rd</sup> tiebreaker is the team with the lowest "points allowed" during the games played involving the tied teams. The 4<sup>th</sup> tiebreaker is a coin toss. \*In a 3 team tie, if two top teams have same +/- then it goes back to H2H.
- Teams with 4 Pool Play Games, the 4<sup>th</sup> game on schedule will not count on schedule for pool record.

Note: There will be no tolerance for poor sportsmanship in the bleachers or on your bench directed towards the officials, players, or anyone else. Anyone asked to leave the gym by an official or the Tournament Director is prohibited from re-entering any of the tournament locations for the rest of the tournament. Coaches are responsible for the conduct of both players and parents.