

2023 Smithfield Kickin' It For Cancer Rules

TEAM/PLAYER ELIGIBILITY AND REGISTRATION

The tournament is open to all teams that are affiliate members of the United States Soccer Federation. All U-9 through U-10 teams are allowed a maximum of 12 players with up to 5 guest players. All U11 through U12 teams are allowed a maximum of 16 players with up to 5 guest players. All U-13 through U-15 teams are allowed a maximum of 18 players with up to 5 guest players. **All players can only be rostered to play on one team only during the duration of this tournament. In the event a team is found to be using players on multiple teams all games previously played for both teams will be declared a forfeit. Team forfeiting the match or matches shall be declared the loser by a score of three (3) goals to none (0).** Accepted teams must provide during online registration February 18-28: 1 copy of current State Approved Roster, Individual Medical Release forms (notarized copies are not required), current US Youth Soccer Player Passes with picture permanently attached for all rostered and guest players, and Permission to travel form, if required (see page 5 for specific details). Rosters and player passes for the 2022-2023 seasonal years will be used for this tournament.

PLAYER ELIGIBILITY

- Players born from January 1, 2014 – December 31, 2014, will be labeled as Under-9s.
- Players born from January 1, 2013 – December 31, 2013, will be labeled as Under-10s.
- Players born from January 1, 2012 – December 31, 2012, will be labeled as Under-11s.
- Players born from January 1, 2011 - December 31, 2011, will be labeled as Under-12s.
- Players born from January 1, 2010 – December 31, 2010, will be labeled as Under-13s.
- Players born from January 1, 2009 – December 31, 2009, will be labeled as Under-14s.
- Players born from January 1, 2008 – December 31, 2008, will be labeled as Under-15s.

Note: The Tournament Committee reserves the right to combine age groups if necessary.

GENERAL

All tournament matches will be played in accordance with “The Laws of the Game” as issued by FIFA except as modified in the “Tournament Rules.” All decisions of the referee(s) are final and binding. There are no protests regarding the outcome of a match or sanctions.

The Tournament Director reserves the right to decide on all matters relative to the tournament and its decisions are final. The Tournament Committee reserves the right to make the following changes in the event of inclement weather:

- 1 Relocation and/or reschedule match
- 2 Reduce scheduled duration of a match
- 3 Change division structure
- 4 Cancel a match
- 5 Cancel any or all games

Under no circumstances whatsoever will the Tournament Committee, any official sponsor, or VYSA be responsible for expenses (including tournament entry fee) incurred by any team. This includes a situation where the tournament or any game(s) is/are cancelled in whole or part.

INCLEMENT WEATHER

In the event of inclement weather forcing play to be halted and preventing the match from completing during the scheduled time, the score shall stand if at least one-half of the game has been played. In the case of matches halted prior to the completion of at least one-half, the Tournament Director reserves the right to declare the match final thereby counting the score at the time the match was halted. Regardless of weather conditions, teams and coaches must be at the game site and ready to play at the scheduled time. Failure to appear will result in forfeiture of the

game. Cancellation of the entire weekend event due to Inclement Weather will result in each team that was registered and paid in full, an opportunity to 75% refund or donate their entire entry fee to the Relay for Life.

REFEREES

All referees will be USSF certified. A one-man system will be used for all U-9 through U-10 games and a three-man system will be used for all U-11 through U-15 including all semi-final and final matches. Off-sides will be strictly enforced in all age groups including the U9-U10 age groups. U9-U10 age groups will be using the “build out of the back lines in all matches (see below).

BUILD OUT LINES

Build out lines will be established for U10 age groups and younger. Build out lines promote playing the ball out of the back in a less pressured setting. When the goalkeeper has the ball, either during play (from the opponent) or from a goal kick, the opposing team must move behind the build out line until the ball is put into play. Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball into play (punting is not allowed). After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal. The ball is considered “in play” when the goalkeeper’s intended recipient has received the ball. Not the moment that the goalkeeper releases the ball.

If a goalkeeper punts the ball, an indirect free kick is awarded to the opposing team from the spot of offense. If the punt occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.

The build out line will also be used to denote where the offside offenses can be called. Players cannot be penalized for an offside offense between the halfway line and the build out line. Players can be penalized for an offside offense between the build out line and the goal line.

VYSA MANDATED HEADER GUIDELINES

At age group divisions U11 and younger - Whenever the ball strikes a player in the head, play is stopped. The proper restart depends upon whether the player deliberately played the ball with his or her head. If deliberate, the proper restart is an indirect free kick to the opposing team. If this occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred. If the play by the head is deemed in advertent, then the proper restart is a dropped ball.

Note: If there is a match with U11 versus U12, neither team will be allowed to head the ball as to not create an unfair advantage or safety concern to either team.

SIDELINES

Coaches and **players** will **share** the **same side** of the field as designated by the field marshal. **All spectators** will take up a position on the **opposite side** and **opposite ends** of the field during the time that the match is in progress. Coaches, players and spectators for all participating teams must remain on their respective sides of the field during the time of the match. Behavior of spectators associated with the team remains the responsibility of the coach. The referee and field marshal are authorized to remove any spectator whose behavior, in their opinion, interferes with the play of the game (**which includes being on their opponents end of the field and disturbing them during the game**).

No coaching shall be permitted within 18 yards of the goal line or behind the goal line. Coaches, players or spectators are not permitted to stand behind the goal line at any time during the time the match is in progress.

Alcoholic beverages will not be permitted at any tournament site to include parking lots; violators will be subject to criminal prosecution.

START OF PLAY

Any U-9 through U-10 team, which cannot field five (5) players at the scheduled start time of a match, shall forfeit

the match. Any U-11 through U-12 team(s) that cannot field six (6) players at the scheduled start time of a match shall forfeit the match. Any U-13 through U-15 team(s) that cannot field seven (7) players at the scheduled start time of a match shall forfeit the match. Any team forfeiting the match shall be declared the loser by a score of three (3) goals to none (0).

If there is no referee present within ten minutes of the scheduled start time, the match shall be rescheduled unless both teams' coaches agree to proceed. If the match proceeds, the score shall stand as played. If there is only one referee present for a preliminary match (U-11 and up) at the scheduled start time, the referee present shall commence the match using volunteer line's person. Should the second/third referee arrive at the field, he should enter the match at the appropriate break in the play and volunteer linesmen shall be relieved of their duties.

It is the duty of the coaches to ensure that players report to the field **15 minutes** prior to the start time of each match for possible verification of rosters and players passes. Player passes and roster must be present at the field for the duration of every game.

The home team is responsible for providing the game ball, unless the ball is provided by the tournament.

PROTESTS

NO PROTESTS WILL BE PERMITTED.

PLAYER EQUIPMENT

Shoes must meet FIFA specification. All players must wear shin-guards.

Padded casts will be allowed **ONLY** under these conditions:

1. They are well padded in foam or other protective material AND
2. The player with the cast does not attempt to use it to an advantage or to harm other players AND
3. The referee approves the cast.
4. Such approval will not be unreasonably withheld.

In the event of a uniform conflict, the HOME team must change (listed first on schedule).

BALL SIZE

U-12 and younger	Size 4
U-13 and older	Size 5

DURATION OF MATCHES AND FORMAT

ALL MATCHES WILL START ON TIME. The duration of halves is listed below. The interval between halves shall be five (5) minutes. The referee is the official timekeeper of the match and reserves the right to shorten the interval between halves if necessary. During the preliminary matches there will be no injury time allowed.

- 1 U-9 - U-10 (2) 25 min. halves with a 5-min. half time
- 2 U-11 - U12 (2) 30 min. halves with a 5-min. half time
- 3 U-13 - U-15 (2) 35 min halves with a 5-min half time
- 4 **U-9 – U10 will play small-sided games 7 v 7**
- 5 **U-11 - U-12 will play 9 v 9**
- 6 **U13 - U-15 will play 11 v 11**

SUBSTITUTIONS

Either team will have unlimited substitutions subject to the following conditions and upon approval of the referee:

- 1 Prior to a throw in by the team in possession
- 2 Prior to a goal kick by either team
- 3 Anytime approval is granted by the referee. (As in the case of injury, for injured player only.) **Note:** When this occurs, opponent may substitute a like number.
- 4 For a player who has been cautioned. **Note:** When this occurs, opponent may substitute a like number.

DIVISION STANDINGS

Division standings will be decided by the following point system:

- | | | |
|---|----------------|----------|
| 1 | Win or forfeit | 3 points |
| 2 | Tie | 1 point |
| 3 | Loss | 0 points |

TOURNAMENT TIE BREAKERS

(Determination of wild cards first and second place winners)

Total point ties within divisions and/or brackets will be broken by the following tiebreakers in order:

1. Head to head competition during the tournament of the two tied teams. (Disregard if more than two teams are tied – **Never revert to this tiebreaker if more than two teams are tied**).
2. Least amount of goals allowed.
3. Team with the highest goal differential. A maximum differential of three (3) goals **per match** will be counted. Positive only.
4. Most wins.
5. Total goals scored.
6. If still tied after steps 1 through 5, both teams will proceed to an available field, at a time and place directed by the Tournament Director to take penalty kicks in accordance with FIFA tie breaker rules.

3 TEAM TIE-BREAKER CLARIFICATION

If three teams are tied with the same points, follow the procedure below to determine finalist.

Example 1

Step 1: Three teams each have 6 team points. “A” is winner over “B”, “B” over “C” and “C” over “A”. Three teams are tied, so #1 above (head-to-head) is disregarded.

Step 2: Team “A” has allowed 7 goals. “B” and “C” have each allowed 5 goals. Therefore, “A” is eliminated.

Step 3: Once one team is eliminated never revert back to head-to-head. If two teams are tied in goals against, those teams will be declared as co-finalist.

Example 2

Step 1: Three teams each have 6 team points. “A” is winner over “B”, “B” over “C” and “C” over “A”. Three teams are tied, so #1 above (head-to-head) is disregarded.

Step 2: Team “A” has allowed 5 goals. “B” and “C” have each allowed 7 goals. Therefore, “A” is declared finalist.

Step 3: Once one team is declared finalist and the remaining two teams have each allowed the same amount of goals, these two teams will be declared co-semi-finalists.

TOURNAMENT OVERTIME

All preliminary and consolation matches will remain a tie. In **semi-final** and **final** matches, if regulation play ends in a tie score, the following steps will be taken:

1. Both teams will be given a five-minute rest period before overtime periods begin.
2. The teams will play 2- five-minute periods to completion, with substitutions allowed, and changing goals after each five-minute period, with a one-minute break between periods.
3. If still tied after two overtime periods, the tie will be broken by penalty kicks in accordance with FIFA tiebreaker rules.
 - 1 Only the players on the field at the end of regulation will be eligible to participate in penalty kick procedure.
 - 2 The players from each team must stay on the field of play and will meet at the center at the end of the game.

- 3 Captains will meet for the coin toss to decide who kicks first.
- 4 Referee decides which goal will be used.

WARNINGS & EJECTIONS

If a player is ejected from a match – red card by the referee – they must sit out the remainder of that match, plus his team's next tournament match. No substitution will be made for the ejection of a player during the match that the red card was issued.

Two yellow cards to the same player in the same match equal a red card and will result in immediate ejection from that match. Coaches in receipt of a red or two yellow cards in the same match are subject to the same penalties as outlined above for players. A coach ejected from a match will not be allowed in the vicinity of the field for the remainder of that match and for his team's next match.

Coaches are responsible for their players, parents and guests on the sideline. No team or club official may enter the field of play regardless of the circumstances unless that person has been given permission to enter the field of play by the referee.

Because of the seriousness of such instances, red cards issued after the end of regulation play or as a result of physical assault are subject to review by the Tournament Committee and a more strenuous penalty, which is not subject to appeal, may be employed.

PROBLEMS/QUESTIONS

In the event of a problem, or if a team has a question about the tournament, they should first check with the Tournament Director at their respective field location. The Tournament Director will check periodically with the Field Marshall's and can handle most problems. The Tournament Directors decisions are final.

REGION 1 POLICY REGARDING APPLICATION TO HOST A TOURNAMENT

Region 1 has established the following policy concerning permission to travel when attending US Youth Soccer sanctioned tournaments in Region 1. The purpose of this policy is to make it as simple as possible for the US Youth Soccer Region 1 teams to travel to tournaments within Region 1.

Teams that are members of organizations of the United States Soccer Federation but not members of US Youth Soccer (such as AYSO, SAY, US Club Soccer or Super Y Leagues) DO NOT have to have a US Youth Soccer Application To Travel form (although that team's organization may require that the team have permission). An approved team roster does need to be provided to tournament officials, along with current player passes from its organization.

NATIONAL STATE ASSOCIATION IN REGION 1

Connecticut Jr Soccer Assn
Delaware Youth Soccer Assn
Eastern New York Youth Soccer Assn
Eastern Pennsylvania Youth Soccer Assn
Soccer Maine
Maryland Youth Soccer Assn
Massachusetts Youth Soccer Assn
New Hampshire Soccer Assn
New Jersey Youth Soccer Assn
New York State West Youth Soccer Assn
Pennsylvania West State Soccer Assn
Soccer Rhode Island
Vermont Soccer Assn

Virginia Youth Soccer Assn
West Virginia Soccer Assn

TEAM CONTACT

At registration, each team is required to provide local contact information, such as the name of the hotel where the team is staying (if applicable) and cell phone numbers for the coach and team manager. These contacts must be always available during the tournament. Please review posted schedule as changes may have occurred since the schedule was first released.

TOURNAMENT WEB-SITE INFORMATION

Updates to the Tournament website will be made daily by 7AM during the tournament, as applicable or as soon as necessary.

DISCLAIMER

Any team that withdraws from the tournament before the entry deadline will receive 100% of funds returned (or what was paid up to the entry deadline.) Any team that withdraws from the tournament after the entry deadline may be disqualified from any returned fee's that have been paid by any team, club, and/or individual.