



2023 Carol Stream Cougars Memorial Classic

Tournament Rules 5/24/2023

All teams are required to carry accidental insurance coverage for the players, coaches, and managers of their respective teams. A copy of your Teams certificate of insurance is to be kept with the head coach throughout the tournament.

AUTHORITY OF UMPIRE

All protests will be settled on the field. Umpire decisions are final. No appeals will be allowed to the tournament director.

The umpire has the authority to ask any player, parent, coach, manager, or fan to leave the premises if there is excessive harassment during the game. The umpire has the authority to stop play until said person has left the premises. If they do not leave the umpire can declare a forfeit for the team that is involved. If both teams are involved, it will result in a double forfeiture. If a player or coach is ejected, she/ he will sit out the next tournament game as well.

Ages 9U-13U shall have 1 umpire for all pool games. Championship games will have 2 umpires when available. Ages 14U will have 2 umpires for all games if available. They should be treated with respect and any on-field ruling shall be final.

ROSTERS:

Rosters: maximum number of 15 players. (Please note only 12 awards will be provided to the 1st and 2nd place teams.) Birth certificates should be with you to present to the other team if a players age is questioned.

All rostered players must comply with the age chart below. Ineligible players will cause their team to forfeit all games in which they participate.

9U Must be 9 years old or younger, may not turn 10 before May 1, 2023

10U Must be 10 years old or younger, may not turn 11 before May 1, 2023

11U Must be 11 years old or younger, may not turn 12 before May 1, 2023

12U Must be 12 years old or younger, may not turn 13 before May 1, 2023

13U Must be 13 years old or younger, may not turn 14 before May 1, 2023

14U Must be 14 years old or younger, may not turn 15 before May 1, 2023

All forfeited games for either rule infractions or for not being present for the game(s) will be scored 7-0 for tie-breaker purposes.



Teams may start and finish a game with only 8 rostered players. The ninth spot in the batting order shall be recorded as an out. If your ninth player is injured and cannot play, no out shall be recorded. If your ninth player arrives, they shall be inserted into the ninth spot in your batting order. If a team has seven players or less that team shall forfeit and a score of 7-0 shall be recorded.

Teams shall arrive **45 minutes** prior to the scheduled start time, as games may start earlier than published times.

Home team for pool play shall be determined by coin flip and shall keep the official scorebook. The team that has traveled the furthest will call the flip. Teams should check the score with the opposing team after every full inning to avoid any scoring issues. For bracket play, the higher seeded team shall be the home team.

Dugouts: Teams shall fill the dugouts first come first serve no matter who is the home or away team. Teams who play back-to-back games will stay in the dugout from the previous game.

No infield practice before games; due to the number of games scheduled (every 2 hours).

Winning team must report the score. If a pool game ends in a tie both teams must report the score.

If a Tie Breaker is needed to determine playoff teams and playoff seeding, the following will be used:

- A. Overall win-lost record
- B. Head-to-head play (only applies if two teams are involved)
- C. Lowest number of “runs allowed” during play.
- D. Run Differential (max 12 per game)
- E. Coin flip

The tournament director may have to modify the number of games and length of games when necessary due to weather, field conditions or scheduling issues. This includes modifying the time limit if games get backed up. Location might have to be moved to other fields to complete play due to weather.

Playing/Game Rules

The official playing rules for the tournament will be the ISHA rules with the following exceptions:



AGES 10U-14U: Full IHSA baseball rules apply including leadoffs, infield fly rule, dropped third strikes, and balks (each pitcher will receive one balk warning per outing for ages 10U-12U, no warning at 13U & 14U).

9U:

- No dropped 3rd strike.
- No stealing home on passed ball or wild pitch. Runner stealing third may NOT advance to home on an overthrow
- No infield fly rule
- No leadoffs. Runner can leave base when ball crosses plate
- No balks

Batting order: Teams will have two options:

- A. Continuous batting order: All players in uniform (unless injured) in the batting order and listed on the lineup card. If a player is late after the lineup cards have been exchanged, then that player will be added to the last spot in the batting order. Free defensive substitutions for all players throughout the game.
- B. Extra Hitter: Ten (10) players in the batting order and listed on the lineup card. No designated hitter. Free defensive substitution (defensive players) among the ten (10) players listed on the batting order. All other players are substitutes and subject to the IHSA substitution rules (starter can reenter into his original spot once, etc.)

Pitching Rules

Three outs (3) will be an inning pitched.

- 9U, 10U, & 11U will be limited to **two (2)** innings per game.
- 12U & 13U will be limited to **three (3)** innings per game.
- 14U will be limited to **four (4)** innings per game

For ages 9U-13U, a pitcher hitting two batters with a pitched ball in an inning or three within the game will be removed from the game as a pitcher. 14U no hit batter restrictions in place.

We also strongly encourage all teams to follow the USA Pitch Smart Guidelines. <https://www.mlb.com/pitch-smart/pitching-guidelines>

The Manager or Coach is given one free trip to the mound per inning and is allowed only a total of two free trips per pitcher per game. On the second trip per inning or the third trip per game the pitcher must be removed.

Breaking balls are permitted at ages 12, 13 & 14.

NO CURVE BALLS FOR 9U-11U



Only the umpire will deem a pitch a breaking ball, one warning will be given. On subsequent breaking balls, the pitch will be deemed an illegal pitch; the pitch will be called a ball and the pitcher will be removed from the mound.

Game Time Limits:

The Umpire shall announce the start of the game and shall monitor the official time. All games will have a **1 hour 40 minute no new inning limit**, except for Championship games.

9U, 10U, & 11U will play (6) innings with **1:40** no new inning time limit
12U, 13U, & 14U will play (7) innings with **1:40** no new inning time limit

Championship Games will have no time limit.

If there is a tie at the end of the time limit: Pool play games will end in a tie, Bracket play will go to California rules (Last batted out from previous inning starts on 2nd base, 1 Out, 1-1 count start for all batters).

Mercy Rule Ages 9U-11U: 20 Runs after 2, 15 Runs after 3 or 10 Runs after 4 innings, 1 1/2 innings if the home team is ahead.

Mercy Rule Ages 12U-14U: 20 Runs after 3, 15 Runs after 4 or 10 Runs after 5 innings, 2 1/2 innings if the home team is ahead.

Batters who show bunt must either bunt or take the pitch. Batters who show bunt and then swing the bat will be called out whether they contact the ball or not AND will be immediately ejected from the game. NO WARNING. The player's spot in the batting order will be an automatic out for the remainder of the game.

Baseballs: All baseball will be provided by the tournament.

Base and Pitching Mound Distances: (We will try to use portable mounds for all games.)

9U: 60' - 46'
10U: 65' - 46'
11U: 70' - 50'
12U: 70' - 50'
13U: 80' - 54'
14U: 90' - 60'



Courtesy Runners

Courtesy Runners: Will be allowed for catchers & pitchers scheduled for the following half-inning **at any time**. The courtesy runner used must be the last batted out. An injured player who requires a courtesy runner must be removed from the game and will not be allowed to re-enter.

Ejections:

Any Manager or Coach ejected from the game will have to leave the playing fields for the remainder of the game. That ejected Manager or Coach **MUST** inform the Tournament Director of his/her ejection. The ejected Manager or Coach will be allowed to return for his next game, but if is ejected again will be disqualified from the remainder of the Tournament.

If a player is ejected during a game, he will miss the rest of that game, and will be recorded as an out every time his spot in the batting order is reached. The player can return for the next scheduled game.

Equipment

NO METAL SPIKES SHALL BE WORN FOR ANY AGE DIVISIONS AT MCCASLIN PARK OR LEE PFUND STADIUM. ANY TEAM OR PLAYER CAUGHT USING METAL SPIKES MUST CHANGE INTO RUBBER SPIKES, TURF SHOES OR GYM SHOES. Any team caught using metal spikes will be disqualified and the game will result in a forfeit of 7-0.

14U TEAMS SCHEDULED AT ARMSTRONG ARE PERMITTED TO WEAR METAL SPIKES **EXCPET WHILE PITCHING**...molded spikes must be worn on the portable mounds.

Refund Policy

If the tournament is cancelled or shortened due to inclement weather or field conditions, CSTSBA will issue credits as follows:

- Zero games completed: 100% refund minus a \$25 administrative fee.
- One game completed: 50% refund
- Two games started - 25% refund
- Two or more games completed: No refund due.



Tournament Updates will be provided via Tourney Machine and email.

Tournament Game Results: Winning or both teams in a tie must text the final score:

- **9U, 10U & 11U: Eric Reneau 630-209-6485**
- **12U, 13U & 14U: Brian Foecking 773-502-4571**

Example: 10U - Carol Stream Cougars 5 Chicago Cubs 0

If you have any questions regarding scheduled games, please contact the Tournament Director via call, text, or email:

Rob Holshouser (618)-977-4209

Email: rholshou@travelers.com

FIELD LOCATIONS

McCaslin Park

27W650 E North Ave
West Chicago, IL 60185

ARMSTRONG PARK:

Armstrong FIELD #1

(Next to Roy Deshane Elementary School)

475 Chippewa Trail
Carol Stream, IL

Armstrong Fields #2, #3 & #4

391 Illini Dr
Carol Stream, IL 60188

LEE PFUND STADIUM

Legion Field
570 South Gary Avenue
Carol Stream, IL 60188