

# Lou Gehrig 13U Tournament Rules

## July 5 – 9, 2023

### Game Play & General Rules

- A. Both teams head coaches will meet 5 minutes prior to game time for ground rules.
- B. Game will be 7 innings in length, no new inning may start unless the previous inning ended no later than 2 hours after the game started. If the game is tied and there is time remaining; game can continue until time limit is reached. Please text results to Josh Katzman **(917) 304-1392** at the conclusion of each game.
1. In the inning where a time limit is reached, the home team bats if the game is tied or they are behind. The game immediately ends if the home team gains the lead or three outs are made. If the home team has the lead when the visiting team makes 3 outs, the game immediately ends. The game ends immediately if the home team is ahead and is batting when the time limit is reached.
  2. Exception is in playoffs if a tie, game will continue – it must be won.
  3. Two-hour time limit includes all playoff games except for championship games.
- C. Any rule not specifically addressed in the amended rules will follow NFHS High School Rules.
- D. Mercy rule is: 12 after 4; 10 after 5 innings.
- E. Coin toss will decide home team until the playoffs. Higher seed is home in the playoffs
- F. Tie breakers to determine seeding for final pool play standings will be, in order, record, runs allowed, run differential, and coin toss. ALL games receive a maximum of +10/-10 run differential for tie breaker purposes. If teams play an uneven number of games, total runs divided by games played will be used for tie breaker runs allowed per game played.
- G. The Sunday bracket will consist of (1) 6 team bracket and (2) 5-team single elimination brackets (Iron Horse, Legends, and Gold)
- H. If weather shortens the game, the game will be considered complete if 4 innings are completed, 3 and ½ if the home team is leading.

### Offensive Rules

- A. All bats must be BBCOR -3 bats or wood meeting NFHS specifications.
- B. All teams have the choice to create a hitting lineup with any of these elements
1. Teams may bat nine defensive players
  2. Teams may use an Extra Hitter using the nine defensive players and one bench player to form a 10-man lineup. The EH can be substituted freely in any defensive position as long as the batting order is not affected.

3. Teams may use one player as a Designated Hitter for any defensive player in the lineup. DH rules will follow NFHS substitution rules for the Designated Hitter.

4. Teams may choose to bat their entire lineup and substitute freely.

C. If a player cannot take his bat because of serious injury, that spot in the lineup will be skipped over without taking an out, but that player may not re-enter the game.

D. If the player is ejected, his batting position will be recorded as an out.

E. A player removed from the batting order may re-enter the game only once, in his original place in the batting order. A player who did NOT start the game may not re-enter after he is removed.

F. This is a no-contact tournament. At no time is it permissible to "run" a position player. Runners are required to avoid contact by sliding, reversing course, or giving themselves up. Leaping over a crouched player is not allowed.

H. Infield Fly Rule and dropped third strike rule are in effect for this tournament. K. Catcher/Pitcher Speed Up Rule. A Courtesy Runner may be used for the pitcher or catcher any time in the tournament when the offensive team has two outs. The courtesy runner must be a bench player if a bench player is available. If no bench player is available, then the courtesy runner must be the player in the batting order who made the 2nd out of the inning.

I. The speed up rule should not slow down the game. The courtesy runner must be ready to take the batters place immediately. The umpires will not delay the game to allow a courtesy runner onto the field. If the courtesy runner is not prepared to run, the pitcher / catcher will continue as the runner until such the courtesy runner is ready to enter the game.

## **Defensive Rules**

A. Infield fly rule is in effect.

B. Dropped third strike is in effect.

## **Pitching Rules**

A. Unlimited innings throughout the tournament – coaches discretion.

B. A pitcher removed from the mound may not re-enter the game as a pitcher. He may, however, play any other position on the field.

C. No balk warnings.

## **Code of Conduct**

A. Any coach, parent or spectator who is ejected from the game is ALSO ejected from the park/grounds for the day and must leave immediately.

B. Any coach or spectator that is ejected is ineligible to return to the park until further notice of the tournament director.

C. FOUL LANGUAGE will NOT be tolerated and there is a NO WARNING ejection for any coach, player or spectator. The person will be ejected for the balance of the tournament.