

## Ignit Tournament Rules(1 Day Rules)

### 1. High School Rules

- IHSAA and IGHSAU will be used except as noted below

### 2. Basketball and Hoop Height

- The 28.5" Basketball will be used in ALL Divisions.
- K-1st Boys and Girls, 2nd grade Boys, 2nd Girls and 3rd Girls will play on a 9 foot hoop.
- All other divisions will be 10 foot (3rd boys, 4th-8th Boys and Girls)

### 3. Game Times

- K-3rd Boys and Girls will be divided into two-18 minute halves.
- 4th-8th Boys and Girls will be divided into two-18-minute halves
- All games will be played with a running clock and have a 2 minute halftime.
- Clock will stop for each dead ball situation with 1 minute left in the 2nd half & only with a 10-point lead or less. Otherwise the clock will continue to run.
- Boys and girls games will start with a jump ball with alternate possessions following.

### 4. Overtime

- If the score is tied at the end of regulation
- 1 min stopped clock( Over Time 1 and 2)
- In the event of triple overtime, it becomes 1<sup>st</sup> to score.
- Each team will be allowed one timeout per overtime. No Carryover from the game.

### 5. Time-outs

- Each team will be allowed 3, one-minute timeouts per game. No carryover into overtime.

### 6. 3-point field goals

- 3-point field goals will be allowed in all grade divisions for both girls & boys.

### 7. Fouls and Free Throws

#### Entire Game –Straight Rules

- After the 7th TEAM foul has been committed in both halves, we will shoot one and one.
- After the 10th team foul two bonus shots will be given worth 1 point each.

## Additional Rules

- The free throw line for K-3rd Boys and girls are allowed to jump over the line.
- All other divisions will shoot from the regular distance

### 8. Full court pressing and Zone defense

- K-3<sup>rd</sup>(or any division that has 3<sup>rd</sup> grade involved) Grade Boys and Girls will NOT be able to Full Court press/ Half Court Trap or play any type of zone defense!
- In the K-3rd Boys and Girls divisions, Man to man defense will be enforced at all times. A warning will be issued and then an illegal defense technical will be called. This will result in two free throws worth 1 point each and possession of the ball.
- 4th-8th Grade Boys and Girls may play any type of defense or press at any time during the game.
- Full court press is NOT allowed when a team is leading by 20 (or more) points.

### 9. Coaches

- Only Team Players and a maximum of 2 Coaches will be allowed to sit on the bench during games. All other individuals must sit in the stands.
- Coaches will be allowed to stand only to motivate and coach the players in a positive manner!

If an official asks you to sit down you must comply! Failure to do so will result in an immediate technical foul.

### 10. Technical Fouls-Tournament Weekend Rules

- First Technical = Warning.
- Second Technical = Immediate removal from the game and facility for the rest of the day.
- Third Technical = Individual will be banned from Ignit Tournaments for the remainder of the current season.
- This is not per game but per tournament

### 11. Home Team

- Home team is listed first on Tourney Machine Schedule and will wear light colored uniform.

### 12. Game Balls

- Home team will provide game ball to be used for the scheduled games only.

### 13. Scorekeepers

- Home and Away teams are responsible for providing 1 person to run the table. If a team doesn't provide someone it can lead to a team forfeit.

#### 14. Rosters

. Players are allowed to play up in a division but not able to play down from their own grade. (4<sup>th</sup> grade can play 4<sup>th</sup> grade or any grade up.)

. In the event of a mixed division(2 grades combined) teams can not pull players from a different team to play in a lower division even if they are the same age group due to having a lower grade in that division. If a team violates this rule it can lead to the player and team being removed from the tournament.

14. Site Director has final Call on any disputes