## Hartford Velocity Hometown Throwdown Tournament Rules

## Tournament Field Location:

Independence Park: 900 south Wilson Ave Hartford Wi. 53027

- NO CARRY IN ALCOHOL
- NO CARRY INS -This tournament is the primary fundraiser for The Hartford Velocity Softball Organization - Concessions will be available we sincerely appreciate your support!
- NO PARKING ON THE GRASS (POLICE CITATIONS WILL BE ISSUED per city ordinance)
- Each team will submit a Team Roster (Number, Name and Date of Birth), Tournament Waiver and copy of their Certificate of insurance (copy available at request) to be on file with the Tournament Director prior to the first game. This will be done at the Concession Stand.
- Tournament director reserves the right to modify the format if necessary.
- PITCHING:
  - 10u Pitching distance is 35' with bases @ 60'
  - 12u Pitching distance is 40' with bases @ 60'
  - 14u Pitching distance is 43' with bases @ 60'
  - There is no limit to the number of innings a pitcher may pitch in a game
  - Pushing off and dragging the pivot foot in contact with the ground or having both feet in the air is allowed. (USA pitching rule 6A.3K)
- All games will be governed by USSSA rules except were amended by these rules.
- CONDUCT Head coaches are responsible for the conduct of their players, assistant coaches and
  parents head coaches maybe be penalized due to conduct related to their charges. Ejections are made at
  the discretion of the umpires and/or the tournament director. An ejection will result in the offending person
  leaving the field and go to a designated parking lot or other area determined by the tournament director.
  Two ejections will result in removal from the grounds for the remainder of the tournament and prohibited
  from returning in the future. Reasons for ejections can be (and not limited to) foul language, unsportsman
  like behavior; deprecating speech, taunting, contact with a player, coach or umpire. The goal is to have a
  positive competitive environment.
  - 1. Continuous batting order is mandatory in pool games, optional in bracket play.
  - 2. Courtesy runner can be used for pitcher and catcher.
    - a. If batting continuous the last out is the courtesy runner.
    - b. When not batting continuous, subs are courtesy runners.
    - c. If an offensive player is injured a courtesy runner may be used, however the injured player may not return during that game. In the event a player must leave the game before her next at bat, she will be disqualified for the rest of the game. An out will be recorded below the nine player lineup position.
  - 3. On-deck hitter will warm up behind the batter regardless of dugout.
  - 4. Be ready to start early if possible. No game will start 30 mins early. Game time is forfeit time (unless team is finishing another game).
  - 5. Teams must have 8 players to start and finish any games
  - 6. RUN RULE is in effect in all games: (12) after 3 complete innings, (10) after 4 complete innings, (8) any time after 5 complete innings for all division games. All divisions have a mercy rule, the game will be ended if a team has an 18 run lead in any completed inning.
  - 7. Coin flip determines home team in pool games. In bracket play the higher seed is home team.
  - 8. Time limit:
    - a. Pool play is 70 minutes drop dead. No more than 6 innings will be played in a pool game.
    - b. Bracket is 70 minutes in all games except bracket championships. No new inning will start after 70 minutes. If inning is started, it will be finished. Umpires will enforce a 1 minute time limit between changing of innings.
  - 9. The umpires are the official timekeepers; time begins at the conclusion of the captains meeting.



- a. The home team is the official scorekeeper and is responsible to note the start time provided by the umpire.
  - b. Each team is responsible for signing the score card at the end of the game.
- 10. Ties: Pool games may end in ties and will result in a half win and a half loss.
  - Bracket games: Bracket play will be time limit or International Tie Breaker. The time limit will begin at the end of the home plate conference when the umpire announces the home team to take the field for all games.
- 11. Time Limits: Each game will be 70 minutes. No new inning will be started after 70 minutes and at the time limit that inning will be completed. The International Tiebreaker will be implemented for all Bracket Play at the end of 70 minutes: the inning will start with one out and the plater to make the last out from the previous inning will start at second base. The count for all batters will start at one ball and one strike.

## **Bracket Championships:**

10u Championship Game: 6 innings. No new inning after 90 mins.

12u through 18u will be double elimination win-back bracket. Championship game will only be played once. Championship game will be 7 innings.

Tiebreaker is only used in extra innings, run rule DOES apply to Championship Game.

- 12. Prior to the start of the game, the umpires shall determine ground rules, THERE WILL BE ABSOLUTLY NO PROTESTS. THE UMPIRES DECISION WILL STAND.
- 13. Each team shall clean up their bench area after their game.
- 14. Schedules/Brackets posted on Tourney Machine are the Official Schedules/Brackets.

Teams will be ready to play 30 min. prior to game time to keep the tournament on schedule. If an opportunity arises to begin a game early because of run rule it will be up to the Tournament Director's and/or umpire's discretion to do so.

- In the event of inclement weather, it will be the responsibility of a team representative to confirm revised schedules as posted, during Inclement weather Four (4) innings will count as a complete game.
- 15. Seeding will be determined in the following way:
  - a. Overall record
  - b. Head-to-head
  - c. Runs allowed
  - d. Runs scored
  - f. Coin flip
- 16. Metal Spikes allowed at 14u, 16u and 18u.
- 17. Game balls will be supplied by the Tournament Director:
  - 10u 11 inch game ball
  - 12u 12 inch game ball
  - 14u 12 inch game ball
- 18. At the conclusion of each game, there will be a game MVP award exchanged for both teams. Each team will pick a player on the opposing team where the players efforts or sportsmanship stood out compared to the rest of that players team. After deciding, they will announce the player and present the award to the chosen player.

## Additional U10 Rules Only:

- 1. No infield fly rule.
- 2. Teams may field 4 outfielders that must be in outfield position. No extra infielders.
- 3. Maximum 6 runs per inning in all games unless it is the losing team. The losing team cannot score more runs than to exceed a tied game.
- 4. No dropped 3<sup>rd</sup> strike rule.
- 5. Championship Game: 6 innings. No new inning after 90 mins.

The Tournament is available thru Tourney Machine. To view the schedule on your phone, click the green notifications button, follow your team and receive tournament updates. Every coach and parent can have updated information as it relates to game times, locations, and any changes due to rain delay.

Rain Refund:

No Games played- Full Refund 1 Game played- ½ Refund 2 or more Games played- No Refund

If there are any questions regarding the Tournament Guidelines or scheduling because of rain delay you may contact: Jeremy Staudt 262-623-4732

Thank you, good luck, and enjoy the Tournament!