

## Tie Breaker/Pool Seeding

1. Point system (3 points for a win, 1 point for a tie, 0 points for a loss)
2. Head to head (wins v. losses, does not apply when more than 2 teams are involved in tiebreaker)
3. Goal differential (max +/- 8 per game)
4. Overall goals against
5. Coin flip

\*If only one team is forced to play a 4th game in an odd division, this game will not count for the team playing the 4th. However it will count for the opposing team playing its 3rd.

Player Eligibility: Players may play in divisions according to their graduating class, or above. No player will be permitted to play in any group below the year they are set to graduate, regardless of any circumstance related to how old the player is.

## Game Rules

### Applicable for all Games:

- Two 20 Minute Halves, Game clock will not be stopped for any reason, nor will any additional time be added to a game.
- Box Scorer will keep penalty time and score, if their is no box socred for any reason it will be kept by officials on field
- 1 timeout will be permitted per Game. Timeouts do not stop clock (30 second timeout) Timeouts can be called on the offensive end of the field only (Past Mid-field) or on a dead ball. No timeouts under 5 minutes in the game.
- Pool games can END IN A TIE, Playoff games will be determined by an untimed sudden-death period.
- There are NO timeouts in overtime.
- All discrepancies related to Pool play may be reported to the Information tent and will be handled accordingly.
- EMS will be present at all times.

## **(Modified NCAA Rules)**

### **2023-2030**

- On a flag down situation, there will be a play on until the defensive team gains possession of the ball. There is no rule against whether the ball needs to remain inside/out of the restraining box. If there is a no possession while the flag is down and there is another penalty, it will result in a time served foul not a play on situation.
- 3 illegal procedure faceoff calls, in either half by a team will result in a 30 second time served penalty.
- There will be a 30 second count to get the ball across the midfield line and into the box, there is NO shot clock intact. Stall warnings will be determined on the Field and a 30 second shot clock will then be enacted.
- Over and back rule will be implemented.
- Stick heads/Stick Length must meet NCAA standards.
- No Knee Down or Motto Grip
- Long Poles are allowed at all ages

### **2031,2032**

Same as above but no counts and no faceoff violation max

Weather Policy: If thunder or lightning is observed players and fans must leave the playing area, there will be a 20 minute delay from the last sign of lightning/thunder before games will resume. Every attempt will be made to resume the games and maintain the schedule as best as possible. Games will consist of a 25 minute running period until games are back on schedule, weather permitting.

Refund Policy: Any cancellations within the last 30 days will not receive a refund, but will receive a 50% site credit for a future event. Due to the nature of the event, if any weather related reason or unforeseen event causes the tournament to be shortened or cancelled, there will be NO REFUNDS. If you are interested in a 3rd party insurer we can provide this for you.

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