



Tournament Official Playing Rules, Format, Waivers & Warnings.

3 Games for every team minimum.

NCAA Rules apply except:

NO SHOT Clocks after 20 seconds to clear the midline.

NO stick checks unless requested by a coach.

Reminder: Face-offs are all SNG-Standing Neutral Grip ONLY.

All Games are four, 11-minute running time with a 2-minute break between quarters. **No ties or Bravehearts allowed.** Game continues in OT, without a clock, until one team scores.

One 30 second time-out allowed per game. One 30 second time-out allowed per OT.

Penalties are running time. Time-out do NOT stop the clock.

Tie-Breakers:

Record, Head-to-head, goals against common opponents, goals against, goal Differential, goals for.

All parents of every player must submit for athletes to be eligible to play. Failure may result in team forfeit.

[SUBMIT REQUIRED WAIVER HERE](#)

*****Warnings***** Flying lacrosse balls are moving up to 100MPH and can cause major bodily harm if they strike you. So, please always keep your eye on the field of play.

In the case of extreme weather, MDLX Events reserves the right to shorten/cancel game times.

Players, Coaches & Fans are always expected to act with class & sportsmanship. Failure to do so will risk player & team disqualification. If asked to leave the premises, please do so immediately or the proper authorities will be called. Player, coach, or fan ejection from a game will result in sitting away from the field for the following game as well. In some incidences, at the Director's discretion, an ejection may result in completely removal from the entire tournament.