Tournament Rules

Regulation Game:
- 2nd Grade Girls will use a 27.5" basketball and will play on a 9' rim with a 12' Free Throw Line. No stealing off the dribble. Only stealing passes is allowed.
- 3rd and 4th grades will play on a 10' high rim with a 12' free throw line, including the 4th/5th Combo Division. All other grades/levels will play on a 10' high rim with a 15' free throw line.
- 3rd grade will use a 27.5" basketball. All other grades will use a 28.5" basketball.
- Each game will consist of two 20 minutes halves with a running clock. Clock stops on all timeouts, injuries and all dead balls during the last 1 minute of each half.
- Halftime will be 4 minutes in length.
- Each team must provide an adult volunteer for the score book or clock.

Full Court Pressing:
- 2nd Grade Girls – No Full Court Pressing at any time.
- No Full Court Press at 3rd & 4th grade divisions until the last minute of the game, only if the score differential is less than 10 points.
- Full court pressing is allowed at all other grades (5th thru 8th) to a 20-point lead.

Time Outs:
- Each team will receive 1 full 60 second time out and 1 – 30 second time-out per half, no carryover to the second half or overtime.

Overtime:
- The first OT will be two minutes, with the clock stopping on all timeouts, injuries and all dead balls in the last minute of overtime.
- If the game remains tied after the first overtime, the 2nd overtime and all subsequent overtimes will be sudden death 4-minute periods with the clock stopping on all timeouts, injuries and all dead balls in the last minute of sudden death overtime. The first team to score wins.
- Each team gets one 1 Full 60 second timeout in each OT period; no carryover.

Standings / Tie Breakers:
- 2-Way Ties are broken by head-to-head game results.
- 3-Way Tie-Breakers: (When you move down to the next tie-breaker, the previous one drops off and will no longer be used)
  - 1.) Record
  - 2.) Head-to-Head
  - 3.) Point Differential (20 point maximum)
  - 4.) Total Points Allowed