

# 2022 New England Invitational Rules

FULL details can be found on [www.neinvitational.com](http://www.neinvitational.com)

Game officials will follow US Lacrosse Rules with the modifications below:

## Game Play

Central Horn for all Pool Play games

Games can end in ties

No team time outs. Officials may stop the game any time to settle a game down.

20 Minute Games for All Playoffs (Refs keep time on field for all playoffs)

Score will be kept at the score table on each field.

Three 40 Minute Games: (Two 20-Minute Halves)

1 Minute Half-Time

NOTE: Each team will participate in a minimum of 3 games, with the possibility for more. If a team has a 4th POOL PLAY game, that game will not count towards their standings (win/loss, GA). **But will count to determine playoff eligibility for the opposing team playing their 3rd game.**



## 2026-2029 (12 v 12)

2026 Full Checking

2027, 2028, 2029 Modified Checking

No Checking: 2030/31

## 2030/31 (7v7) not including goalie.

7 v 7 field players (2 attack, 3 mid, 2 def, +1 goalie) 8 per side on field.

No Checking: 2030/31

Goalie Clear after each score.

## **Playoffs & Ties**

1 period of 20-minutes may be played for all playoff games

No Halftime for playoffs

No Timeouts during playoffs. NONE.

**For a playoff tie only, BRAVEHEART will determine winner (no subs, and goalie cannot score).**

## **8-Meters & Horn Situation**

- No 8-Meters are to be taken after horn blows for the half, or game.
- If horn blows after a foul is called, and an 8-meter was awarded, the 8-meter will **NOT** be taken.
- 8 Meter Shots: **WILL NOT be played-out** if the horn sounds for the end of the game or half.
- (Situation 1: If a violation is called and an 8-meter awarded, and players are positioned for the 8-meter, and the horn sounds before the ball is out of the stick, the shot will not count.)
- (Situation 2: If a violation is called and an 8-meter awarded, and the horn sounds, the 8-meter will not be taken.)
- The shot must be released (out of stick) before (horn blows) time expires, in order for it to count.

## **Champion will be determined by Record Tiebreakers:**

1. Head-to-Head
2. Goals Allowed
3. Goal Differential
4. Head-to-Head Goal Differential (1)
5. Coin Toss

If the weather reaches a certain temperature, then mandatory water breaks will be implemented.

**Head to Head** - This breaks ties based on the Record tie breaker against the tied teams.

**Goals Allowed** - The total of a team's opponent's score. The smallest total wins the tie breaker.

**Goal Diff** - The differential tie breaker determines the total difference between a team's score versus their opponents'. The largest differential wins the tie breaker.

**Head to Head Goal Diff** - This breaks ties based on the differential against the teams tied with. For example, if 3 teams have tied, this tie breaker calculates the differential for each team, but only using games where the teams have played each other. **It should be noted that this tie breaker is completely ignored if all of the teams tied do not play each other an equal number of times.** For example if there are 3 teams tied and one team played the other two, but the other two did not play each other, this tie breaker will be ignored (regardless of the outcome of the two games played by the first team).

Resolution of problems or disputes: The Tournament Director (in consultation with the Head Official, if required) will make all final rulings/decisions on any and all problems or disputes

