



MAY 27 - MAY 30





WELCOME

Thank you for participating in the **2022 PYLGSA All-Star Tournament**. We are excited to host your league and teams during the holiday weekend.

This tournament guide is intended to provide you with essential information and aid in navigating the four-day tournament. In addition to this guide, the PYLGSA Board and league volunteers will be at the fields each day to provide any additional information or assistance you may have.

TOURNAMENT OVERVIEW

Teams will participate in two (2) pool play games followed by elimination style bracket play. Teams will be positioned in the bracket schedule based on the results of pool play games and pool play groupings. Every team will participate in bracket play which will be a single elimination format. Every team will play a minimum of three (3) games regardless of pool play results.

Player of the Game (or Spirit Award) medals will be presented to one (1) player on each team after each pool play game. Managers from the opposing team will select your teams Spirit Award winner.

Bracket play and the tournament for each division will end with a championship game. At the conclusion of bracket play, all players from each division winning team (i.e., the tournament champion) will receive a 1st place trophy with the players from the division runner-up receiving a 2nd place trophy

Refer to the Tournament Rules and Tournament Schedule sections of this guide for further information.

Find the full tournament schedule, scores, and updates on <u>Tourney Machine (2022 PYLGSA Summer Classic)</u>

PYLGSA would like to formally welcome all the amazing and talented 14U, 12U, 10U, 8U, and 6U All-Stars. We hope your league, players, and fans have a wonderful time!





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2022 TOURNAMENT RULES

The 2022 USA Softball Official Rules and the USA Softball of Southern California Rules and Regulations shall be enforced at this event except as modified herein.

A. GROUND RULES AND CLARIFICATIONS

- No loud noise will be tolerated before the start of all 9:00 AM games. The PYLGSA field permits do not allow for use on any fields until the start of the first scheduled game time. No cheering, yelling or loud noise is allowed before the first game. Penalty for violation of this rule is forfeiting the game.
- 2. <u>Silent warm-ups are mandatory for all 9:00 AM games</u>. All teams must use silent warmups before the first game of the day on <u>Saturday</u>, <u>Sunday</u>, and <u>Monday</u> morning. <u>Penalty for violation of this rule is forfeiting the game.</u>
- 3. No music, walk-up songs or microphone announcements, or artificial noisemakers at Golden Elementary fields three (3) and field five (5). All teams playing on Golden Fields fields three (3) and field five (5) are forbidden from playing music or using artificial noisemakers. Penalty for violation of this rule is forfeiting the game.
- 4. **Zero-Tolerance Drug and Alcohol Policy**: At all times during the tournament, alcoholic beverages and illegal drugs are prohibited from all facilities, parks, and fields (including all parking lots).
 - a. At any time during the tournament, if any manager, coach, player, parent, sibling, relative, or spectators / fan of a team violates the zero-tolerance drug and alcohol policy, the entire team associated with the violation of policy will be immediately disqualified from the tournament and any current and all scheduled games with be cancelled and forfeited.
- Tobacco and Nicotine Products are Prohibited: Tobacco and nicotine products of any type are prohibited on school facilities. The same is prohibited from the team dugouts and field of play.
- 6. Absolutely **NO pets OR BBQs** are permitted at any tournament site.
- 7. <u>The dirt area of the field is restricted</u>: No pre-game practice or warm-ups of any kind (including the pitcher) will be permitted on the dirt area of the field.
- 8. <u>Cleaning Dugouts After Use</u>: Teams are required to quickly clean and exit the dugout after each game. Each team will completely clean their dug out after use.
- 9. Never Park on the Grass: Please do not park on any grass area of any facility or field.





B. GAME TIME & FINAL SCORES

- 1. <u>Game time is forfeit time</u>. Any team unprepared to start the game (e.g., not on the field or in their respective dugout) at the team's schedule game time will be forced to forfeit the game with a loss.
 - a. If a team is prepared to start the game at the team's schedule game time and the opposing team is required to forfeit the game, the team that was not the cause of the forfeiture will not be penalized and will be awarded the win with a final score of zero (0) runs for either team (i.e., a final score of 0 0).
- 2. Pool games will drop dead at one (1) hour, twenty (20) minutes, and may end in a tie.
 - a. Drop dead is defined as the official end of the game based on time limit (i.e., exactly one (1) hour, twenty (20) minutes) and formalized when the umpire announces the game is complete.
 - b. Drop dead time starts when the umpire signals the start of the game with a continuous running clock.
- 3. Each game's official score will adhere to the following conditions:

For Pool Play:

- a. If the visiting team is at bat (i.e., the top of the inning) when time expires and the game is called (i.e., when the umpire announces the game is complete), the final score shall revert to the last completed full inning's score.
- b. If the home team is at bat (i.e., bottom of the inning) and losing (i.e., behind by one or more run) when time expires and the game is called (i.e., when the umpire announces the game is complete), the final score shall revert to the last completed full inning's score.
- c. If the home team is at bat (i.e., bottom of the inning) at the time the game is called and the home team has scored enough runs in that half inning to tie the game (i.e., the game is tied at the point the game is announce complete by the umpire), the score shall stand as the final score. The score <u>will not</u> revert to the last completed full inning's score, and the game will officially end in a tie.
- d. If the home team is at bat (i.e., bottom of the inning) when the game is called, and the visiting team scored enough runs to tie the game in the first half of the inning (i.e., the visiting team tied the game in the first half of the inning inprogress when the umpire announces the game is complete), the final score will revert to the last completed full inning's score.
- e. If the home team is at bat (i.e., bottom of the inning) when the game is called, and the home team is winning (i.e., leading by one or more run), the score shall stand and will not revert to the last completed full inning's score.





For Bracket Play / Elimination Games:

- a. Elimination games will start no new inning after one (1) hour, twenty (20) minutes, and must conclude with a definitive winner (i.e., one of the two teams is leading by one or more runs at the completion of the last inning of the game).
- b. If the game is tied the game cannot be declared complete. In the event of a tie:
 - i. For elimination games, the 'Tie-Breaker Rule' shall be in effect after seven
 (7) innings for divisions 14U, 12U, 10U, and six (6) innings for the 8U divisions; or
 - ii. For elimination games, the 'Tie-Breaker Rule' shall be in effect once the time limit is exceeded (i.e., one (1) hour, twenty (20) minutes).
- c. No time limit for the championship game. The championship game of each division shall not have a time limit. However, at the discretion of the umpires or Tournament Director, the championship game may be called for darkness if four (4) innings have been played.
- d. The USA Softball 'run ahead rule' shall be used in all divisions:
 - i. Fifteen (15) runs after three (3) innings
 - ii. Twelve (12) runs after four (4) innings
 - iii. Eight (8) runs after five (5) innings.

C. SCHEDULE AND CHECK-IN

- 1. <u>Official Game Schedule</u>: It is the manager's responsibility to consistently review the official game schedule to identify and communicate to the manager's team any game time or field location changes may have occurred before and during the tournament.
 - a. The official tournament schedule for both pool play, and bracket / elimination games will be posted on Tourney Machine and can be accessed online at https://tourneymachine.com/, or using the mobile app (click on the Android or Apple app store icon for link to the Tourney Machine app):







- 2. <u>Check-In</u>: Teams are required to check-in for the tournament at the team's first scheduled game location at least one (1) hour prior to the team's scheduled start time.
 - a. Teams will check-in for the tournament at the Snack Bar of the field location where the team's first scheduled game is located.
 - i. Snack Bar locations for each field are highlighted in the <u>Field Locations</u> and <u>Information</u> section of the Tournament Guide below.





- b. Teams will only need to check-in one time during the tournament.
- c. The team manager or an official league representative is required to complete the in-person check-in process.
- d. Players to not need to be present at check-in.
- e. Required Documents: Each team is required to provide the following documents at check-in:
 - i. One or both of the following official rosters can be provided:
 - 1. The team's USA Approved Championship Roster
 - 2. A copy of the team's PYLAST 2022 Roster.
 - ii. Tournament officials will keep the copy of your PYLAST 2022 roster.
 - iii. Please maintain and have readily available, at all times during the tournament, a picture roster for the entire team and a copy of each player's birth certificates. If a protest is submitted regarding player age eligibility these documents will be required. However, the team's picture roster and player birth certificates will not be reviewed or required at check-in.
- 3. <u>Game Delays</u>: Team managers are required to notify the Tournament Director (<u>rectournament@pylgsa.org</u>) if and when the game they are participating in becomes delayed.
 - a. For bracket play, if there is a delay in the schedule due to a bracket game exceeding the game's scheduled end time (refer to the official tournament game schedule on <u>Tourney Machine</u>), both team managers of that game are responsible for reviewing the official tournament schedule to determine if the delayed game will interfere with the next scheduled bracket game on the field being occupied.
 - b. Immediately contact the Tournament Director so that the Tournament Director is able to assess and possibly adjust game times or field locations and mitigate the risk of concurrent or consecutive start or end time game delays.

D. PROTESTS

- For the entirety of the tournament, <u>the only protests</u> that will be allowed are protests exclusive to playing rules. Playing rules are defined in the current 2022 USA Softball Official Rules (i.e., 2022 Official Rules of Softball), the 2022 USA Softball of Southern California Rules and Regulations, and the Modified Rules sections within the 2022 PLYGSA Tournament Rules.
- 2. Playing rule protests must be made before the next legal or illegal pitch immediately following the play in question.
- 3. Protests **CANNOT** be made on judgment calls.





- 4. Protests will be ruled on immediately by the umpire in charge (UIC). The game clock will be stopped during the protest.
- 5. The protesting manager must be prepared to fully source and site the playing rule he/she feels is being violated. The following is an example of sourcing and siting a playing rule:
 - a. "2022 USA SOFTBALL RULEBOOK, SECTION 2 THE BATTER-RUNNER IS OUT A. When the catcher drops the third strike, and the batter-runner is put out prior to reaching first base. This is in effect if there are two outs or with less than two outs and first base is not occupied at the time of the pitch."
- 6. Player eligibility protests will be ruled upon according to the current 2022 USA Softball Procedural Code and will be ruled on by the Tournament Director or UIC.
 - a. If the UIC is unable to rule, the Site Director will rule on the protest.
- 7. <u>Protest fee is \$100 cash</u> payable at the time of the protest and is refundable if the protest is upheld.

E. CLARIFICATIONS

- 1. <u>Uniforms and Equipment</u>: All uniforms and equipment must meet USA Softball standards as defined in Rule 3 of the 2022 Official Rules of Softball.
- 2. <u>Dugout Assignments</u>: The team listed first (1st) during pool play or on the bottom of the bracket shall occupy the 3rd base dugout, except in back-to-back games played on the same field, in which case the team playing the consecutive games is not required to change dugout locations.
- 3. <u>Home Team</u>: The designated home team for each game will be determined by a coin toss at the pre-game meeting with the umpires and managers.
 - a. The home team will provide the official scorekeeper for the game.
- 4. <u>Game Balls</u>: Game balls for the tournament will be provided and will be the only softballs permitted for use during the tournament as follows:
 - a. Rawlings 'RIF-1' 10" Level 1 for 6U and 8U
 - b. Rawlings 'RIF-10' 11" for 10U
 - c. Rawlings Dream Seam 12" (or equivalent) for 12U and 14U.
- 5. <u>Pool Seeding</u>: With respect to pool play win / loss record, teams that have the equal number of wins and losses (i.e., ties in record / standings) within a pool grouping (e.g., Pool A) will be assigned bracket seeding based on supplemental game statistics. Ties in pool standings, as well as overall age group bracket seeding, will be determined by the following statistics, in order (refer to Table 1.1 on next page):





Table 1.1 - Seeding Tie Breaker Conditions

Two-way Tie	Three or More -way Tie
1. Win-Loss Record	1. Win-Loss Record
2. Head-to-Head	2. Runs Allowed
3. Runs Allowed	3. Runs Scored
4. Runs Scored	4. Coin Toss
5. Coin Toss	

F. SPORTSMANSHIP

- 1. Team mangers are responsible for and required to maintain control of their players, coaches and spectators at all times including on and off the field of play.
 - a. Team managers are expected to ensure the team's players, coaches, and spectators exhibit proper behavior at all times that includes, but is not limited to, refraining from violence, bullying, or threatening behavior; intimidating, hurtful communication or foul language; confrontation with umpires, PLY volunteers, or opposing team's players, managers, coaches, or spectators; abuse of PLY facilities or fields (e.g., stealing, vandalism, littering).
- 2. Game participation is restricted to the following participants:
 - a. The team's registered players; and
 - b. A maximum of (4) registered coaches.
- 3. All game participants must adhere to the following conditions:
 - a. At the start of the game until the completion of the game, each player must remain inside the dugout (outside of the field of play) at all times with the following exceptions:
 - i. The player is legally occupying a one of the authorized defensive positions based on age / division rules.
 - ii. The player has been permitted to by the umpire and is replacing a player in the field.
 - iii. The player is at bat during the players batting position established in the official batting order for the in-progress game.
 - iv. The Player is occupying the on-deck circle and scheduled to be the next player at bat based on the players batting position established in the official batting order for the in-progress game.
 - b. At the start of the game until the completion of the game, each manager and coach must remain inside the dugout (outside of the field of play) at all times with the following exceptions:
 - i. The manager or coach is occupying the first base or third base coaches box as allowed by the umpire.





- ii. The manager or coach has been allowed a timeout by the umpire and is addressing the umpire or one or more players on the field.
- 4. The USA Softball Code of Conduct shall be enforced throughout the tournament.
- 5. Artificial noisemakers of any type will not be allowed (e.g., horns, artificial clappers, fireworks, cans filled with rocks).
- 6. Umpires and/or Tournament Director and/or UIC shall have the responsibility and authority to eject (out of sight and sound) any team personnel or spectators for abusive language, charging, bumping, shoving, striking, threatening to players, coaching staff, spectator, or team from the tournament or facility. Umpires and the tournament UIC shall also have the authority and responsibility to eject (out of sight and sound) per USA Softball Rules and Code.

Refer to the following pages for the 2022 PYLGSA All-Star Tournament Rule Modifications for each age group: 14U, 12U, 10U, 8U, and 6U.





RULE MODIFICATION: 10-UNDER GOLD, 12-UNDER GOLD, AND 14-UNDER DIVISIONS

Refer to the next sections for 10U Silver and 12U Silver rule modifications.

The following rule modifications apply during Pool Play ONLY:

- 1. The manager must turn in a lineup sheet to the umpire at the pre-game conference.
- 2. Teams must either bat using USA Softball rules, or they may bat their entire line up (Round robin batting). If a team elects to bat their entire lineup during pool play, the following tournament rules apply:
 - a. Once the lineup is given to the umpire it is official and may not be changed.
 - b. If a player is injured during the game or leaves for any reason, an out will be declared each time the player is supposed to bat.
 - c. A team batting their entire lineup may use free substitution on all defensive positions during the half inning. Pitching changes can be made at any time per USA Softball rules. All pitching changes must be reported to the umpire.
 - d. A team batting their entire lineup may not use courtesy runners.
 - e. One team may use a USA Softball line up and their opponent may use round robin batting during the same game.

During bracket play, there will be NO rule modifications and teams will play by USA Softball rules.





RULE MODIFICATION: 10-UNDER SILVER AND 12-UNDER SILVER DIVISIONS

The following rule modifications apply during Pool Play AND Bracket Play:

- 1. Teams must either bat using USA Softball rules, or they may bat their entire line up (Round robin batting). If a team elects to bat their entire lineup, the following tournament rules apply:
 - a. The manager must turn in a lineup sheet to the umpire at the pre-game conference.
 - b. If a player is injured during the game or leaves for any reason, an out will be declared each time the player is supposed to bat.
 - c. A team batting their entire lineup may use free substitution on all defensive positions during the half inning. Pitching changes can be made at any time per USA Softball rules. All pitching changes must be reported to the umpire.
 - d. A team batting their entire lineup may not use courtesy runners.
 - e. One team may use a USA Softball line up and their opponent may use round robin batting during the same game.





RULE MODIFICATION: 8-UNDER DIVISION

The following rule modifications apply during Pool Play AND Bracket Play:

- 1. Run Limit per inning: The team at bat may establish and or extend an already existing lead by no more than (5) runs. There will be no run limit in the 6th inning.
- 2. No dropped-third strike. The batter is always out on a third strike, whether it is caught or dropped.
- 3. On Illegal Pitches, no base award(s) will be given to runner, and ball will be awarded to batters.
- 4. The championship game will have a time limit of 1 hour 50 minutes. No new inning will start after the time limit has expired unless the score is tied, and the 'tie-breaker' rule will be used until there is a winner.
- 5. No "Infield Fly" or "Dropped Third Strike".
- 6. All teams must bat their entire lineup (Round robin batting).
- 7. Courtesy runners may not be used. EXCEPTION: If a player becomes injured, the player who was the last recorded out may be used as a courtesy runner in that half inning only. Any player needing a courtesy runner a second time due to injury will be removed from the game for safety concerns.
- 8. Stolen Bases One base per pitch. A runner can be put out if she attempts to steal past one base. Should she reach the second stolen base safely, play stops and she will be returned to the prior base. Home is closed for stealing, but a runner can be awarded home by the umpire. A play at another base does not release a runner to steal more than one base per pitch. A runner not standing on a base (legally or illegally) may be tagged out. A batter that is walked may not advance past 1st base.
- 9. Home plate is closed and may not be stolen.
- 10. 10 Players will be allowed to play defense at one time. Outfielders and the 10th player must remain on the outfield grass until the ball is hit, or a play is made on a runner (as a result of a batted ball).
- 11. Free substitutions are allowed while on defense and can be made at any time during the half inning at the discretion of the umpire.





RULE MODIFICATIONS: 6-UNDER DIVISION

Game Length

- 1. Pool Play games will be stopped after 1:15 or at the end of the 5th inning whichever comes first. A batter in the box when time expires will be allowed to finish her at bat. The score will NOT revert back to the previous inning. Ties will stand.
- 2. Games to determine place of finish will not start a new inning after 1 hour and 15 minutes or 5 complete innings, whichever comes first. International Tie Breaker rules will be used thereafter until a winner is determined.

General Rules

- 1. Four (4) runs maximum per inning.
- 2. The home team will be responsible for the score.
- 3. Coach pitching distance is 30 feet from home plate. A chalk circle will be drawn around the center of the pitching area and will be called the "pitcher's circle." Coach pitching to her/his player must have one foot on the pitcher' plate.
- 4. After a ball is put in play, the coach pitcher MUST get out of the way of defensive team players who are attempting to field the ball.
- 5. The coach pitcher cannot coach base runners from the pitcher circle, nor can he/she coach the batter after the ball is hit.
- 6. Violations of rule 4 and/or 5 above will result in a dead ball out and all runners will be returned to the last base they occupied at the start of the play.

Offensive Rules

- 1. Round robin batting order must be used in the 6U division. Every player must bat.
- 2. Each batter receives 5 pitches (or six if foul ball, etc., player cannot get out on a foul) from a coach then the player will be out, NO Tee will be used.
- 3. There will be a 15-foot arc in front of home plate extending from the first base line to third baseline. A hit ball that does not pass this line is considered a foul ball.
- 4. Base runners cannot leave their base until after the ball is hit and can only advance to home on a ball put in play.
- 5. For any ball hit in play, the ball will be considered dead when a player attempts to return the ball to the circle and the ball breaks the plane of the circle. Baserunners beyond the halfway point between 1st and 2nd, and 2nd and 3rd, and 3rd and home can advance. Baserunners that do not reach the halfway point will be returned to their previous base.





- 6. For any ball hit in play, play will be stopped, and dead ball called if the ball hits the offensive coach that is pitching. All runners will return to their bases, the batter will resume her at bat, and the pitch will count toward the pitch count. If it is the final pitch of the count, the batter will receive another pitch.
- 7. The Umpire will determine if an overthrown ball has gone out of play at which point if a runner has already passed the halfway line to the next base, then they can advance to that base.
- 8. Player cannot advance more than one base on an overthrown ball, unless the ball is hit to the outfield lines that will be clearly marked.

Defensive Rules

- 1. No more than 10 players will be allowed on the field at one time.
- 2. With 10 players on the field there will be 4 outfielders.
- 3. All outfielders must be standing in the outfield grass.
- 4. Player in pitcher position must have one foot in the pitching circle.
- 5. Two coaches are allowed in the outfield when their team takes the field.





FIELD LOCATIONS AND INFORMATION

GOLDEN ELEMENTARY

Park Address: <u>2210 Valencia Ave, Placentia, CA 92870</u> School Address: <u>740 Golden Ave, Placentia, CA 92870</u>

Fields Open: 9:00 AM

Fields Close: 8:00 PM

Warm-up for 9am games cannot be held anywhere on the field.

Field Locations and Snack Bar / Registration



Parking: P1 and P2 have limited availability. Street parking is also available on Golden Ave. (See P3 in image above).

Field Names / Locations: Golden G1 and G2 are located on the corner of Valencia and Golden Ave. G3 and G5 are located behind the elementary school (refer to image above).





EASTSIDE PARK

Address: 5400 Eastside Cir, Yorba Linda, CA 92887

Fields Open: 9:00 AM

Fields Close: 10:00 PM

Warm-up for 9am games cannot be held anywhere on the field.

Field Locations and Snack Bar / Registration



Parking: P1 and P2 have limited availability. Parking is also available on the street leading up to the park.

Field Names / Locations: Eastside E2 and E3 are located at the far end of the parking lot. E1 is located closest to the entrance of the park (Refer to image above).





YORBA LINDA MIDDLE SCHOOL (YLMS)

Address: 4777 Casa Loma Ave, Yorba Linda, CA 92886

Fields Open: 9:00 AM

Fields Close: 10:00 PM

Warm-up for 9am games cannot be held anywhere on the field.

Field Locations and Snack Bar / Registration



Parking: P1 is located in front of the elementary school. P2 is located off of **V**alley **V**iew the fields are in Veterans Park may be in use limiting parking in this lot. P3 is located north of field YLMS-Adjacent (refer to image above).

Field Names / Locations: YLMS South (S) is behind the school closest to Yorba Linda Blvd with YLMS North (N) being the next field heading away from YLMS N and YLMS Adjacent (A) being the furthest field from YLMS S (refer to image above).





HELPFUL RESOURCES

Information about the league can be found at https://www.pylgsa.org/. We've outlined some of the useful information in this section of the Tournament Guide.

LOST AND FOUND

The PYLGSA website has a lost and found page that we will be monitoring throughout the tournament and contact you regarding your lost item(s) as soon as possible.

https://www.pylgsa.org/page/show/2132770-lost-and-found

Lost & Found

LOST & FOUND

If you have lost an item at a PYL field or if you have found something left behind, please add a comment below and include information about the item, location it was left at (or found at) and a way for someone to contact you. If you have questions, please email webmaster@pylgsa.org

LOST & FOUND

Please login to comment.





KEY CONTACTS

The official mailing address for PYLGSA is:

PYLGSA 18340 Yorba Linda Blvd. Suite 107-434 Yorba Linda, CA 92886-4058

If necessary, please consider contacting the league volunteers in this order:

1. Tournament Director: rectournament@pylgsa.org

2. PYLGSA President: president@pylgsa.org

3. PYLGSA Vice President: vicepresident@pylgsa.org

4. City Liaison: city@pylgsa.org

5. Director of Snack Bar (Check-In): snackbars@pylgsa.org

For onsite assistance at games or facilities:

• Golden Elementary Site Coordinator: president@pylgsa.org

• Eastside Park Site Coordinator: 10uagent@pylgsa.org

• YLMS Site Coordinator: rectournament@pylgsa.org

