

FAIRMONT CARDINAL CLASSIC RULES

SPONSORED BY FAIRMONT BOYS BASKETBALL ASSOCIATION

1. ALL GAMES WILL BE PLAYED UNDER NATIONAL FEDERATION RULES (EXCEPTIONS ARE LISTED)
2. WE WILL PLAY 12 MINUTE HALVES (STOP TIME) FOR 4th, AND 5th GRADES. WE WILL PLAY 14 MINUTE HALVES FOR 6th, 7th AND 8th GRADE (STOP TIME). WE WILL USE RUNNING TIME IF A TEAM HAS A 20 POINT LEAD HALF-WAY THROUGH THE SECOND HALF, SCORE MUST GO BACK UNDER 15 POINTS FOR CLOCK TO STOP. OVERTIME GAMES WILL BE TWO MINUTES FOR THE FIRST OVERTIME, AND THEN ONE MINUTE FOR ADDITIONAL EACH OVERTIME UNTIL THE GAME IS DETERMINED.
3. DEFENSE: IN THE 4th, 5th, AND 6th GRADES, MAN-TO-MAN DEFENSE ONLY!! HELP DEFENSE IS ALLOWED, BUT MUST RETURN TO MAN-TO-MAN DEFENSE. ALL DEFENSES ALLOWED FOR 7th & 8th GRADES.
 - 4th GRADE: CAN ONLY PRESS THE LAST 1 MINUTE OF THE GAME. **Will shoot free throws from the line but But will be allowed to go over on release but can not crash the boards for rebound.
 - 5th AND 6th GRADES - CAN ONLY PRESS THE LAST 2 MINUTES OF EACH HALF.
 - 7th AND 8th GRADES - CAN PRESS ANYTIME DURING THE GAME

*****NO TEAM CAN PRESS WITH A LEAD OF 20 POINTS OR MORE*****
- **4. OFFICIAL BOOK TO BE SUPPLIED BY HOME TEAM AT SCORE TABLE – FIRST TEAM LISTED OR THE TEAM LISTED ON THE TOP SIDE OF THE BRACKET.**
5. THE 3 POINT SHOT WILL BE ALLOWED ON MARKED FLOORS.
6. 3 TIMEOUTS PER GAME WILL BE ALLOWED. ONE ADDITIONAL TIME OUT FOR EACH OVERTIME.
7. BONUS FREE THROW ON 7th TEAM FOUL & TWO SHOTS ON 10th TEAM FOUL.
8. BRING YOUR OWN FIRST AID KIT AND WARM-UP BALLS. 4th, 5th, & 6th GRADES WILL USE A JUNIOR SIZE BALL. ICE WILL BE AVAILABLE.
9. **SPORTSMANSHIP IS EXPECTED BY ALL FANS, PLAYERS, & COACHES. FAILURE TO CONDUCT ONESELF IN A SPORTSMAN LIKE MANNER WILL BE CAUSE FOR AUTOMATIC EJECTION FROM THE GYM. IT IS THE COACH'S RESPONSIBILITY TO MONITOR THE PARENTS AND SPECTATORS OF THEIR TEAM.**
10. TURN YOUR TEAM ROSTER INTO THE SCORE TABLE BEFORE EACH GAME. PLAYERS MAY ONLY PLAY ON ONE TEAM DURING THE TOURNAMENT.
11. YOU WILL HAVE AT LEAST FIVE MINUTES TO WARM-UP BEFORE YOUR FIRST GAME (IF A TEAM DOES NOT APPEAR WITHIN 10 MINUTES OF A SCHEDULED GAME, THE TEAM WILL BE REQUIRED TO FORFEIT).
12. FAIRMONT BOYS BASKETBALL ASSOCIATION IS NOT LIABLE FOR ANY INJURY OR LOST ARTICLES DURING THE TOURNAMENT (LOCKER ROOMS WILL NOT BE LOCKED).
13. NO PROTESTS WILL BE HONORED. OFFICIALS & TOURNAMENT DIRECTOR WILL DETERMINE THE OUTCOME OF ALL DISPUTES.
14. ALL TEAMS WILL BE GUARANTEED AT LEAST THREE GAMES.
15. NO BASKETBALLS WILL BE ALLOWED TO BE DRIBBLED, BOUNCED, THROWN, ETC. IN THE HALLWAYS OR LOCKER ROOMS. VIOLATION MAY CAUSE POSSIBLE PLAYER SUSPENSION FROM THE TOURNAMENT. (KEEP BASKETBALLS IN THE BALL BAG UNTIL GAME TIME.) NO EXCEPTIONS.