## AC Patriot Classic Rules

- Teams should be at the game site ready to play 20 minutes prior to game time. Games may run ahead of schedule, please have your team ready to play.
- Games will consist of four - 8 minute quarters. Clock will stop on all free throws, timeouts, injury, and the last minute of each quarter. Clock will not stop at the end of the fourth quarter if one team is leading by 15 or more points. Halftime is 4 minutes
- Only shooting foul free throws will be shot in the $1^{\text {st }}$ half. Normal free throw shooting rules will apply in the second half at 7 and 10 team fouls. All other high school rules will apply.
- 2 timeouts per half are available for each team. Each team receives 1 timeout if games go into overtime - no carryover.
- Overtime will be 2 minutes in length, clock stopping the last minute. Second overtime will be sudden death. The first team to score wins.
- $3^{\text {rd }}$ grade will shoot from a 12 free throw line.
- $4^{\text {th }}$ grade can cross the line on free throws if no rebound advantage is gained by the shooter.
- $3^{3^{\text {rd }}}$ grade boys and $3^{\text {rd }}, 4^{\text {th }}, 5^{\text {th }}$ grade girls cannot full court press at any time.
- No full court press allowed in any age after a 15 point lead.
- No Zone Defense: There is no half court zone defense allowed in grades 3-6. You may full court zone press, but must play man-to-man defense inside the three-point line.
- Clock rules in games with no press allowed: In last minute of game, if the score is within 5 points, after a dead ball the clock does not start until the ball is controlled in front court. This rule also applies after a missed free throw in last minute of game. ${ }^{* *}$ If score is above 5 points, the clock runs normally when ball is in play, if score then gets below 5 points the clock will not run until ball is in front court.
- Tie breaker rules, if needed, are as follows: 1. Head to Head 2. Fewest Points Allowed 3. Most Points Scored 4. Coin Flip
- Medals will be awarded to $1^{\text {st }}, 2^{\text {nd }}$ and $3^{\text {rd }}$ place teams in 6 and 8 team brackets. Medals will be awarded to $1^{\text {st }}$ and $2^{\text {nd }}$ place teams in 4 team and 5 team brackets.
- Home team will be the top team on the bracket format or the first team listed in pool play format and shall provide official scorekeeper.
- Teams are responsible for their own valuables.

Coaches, we are asking for your help in making this a great tournament. Please use appropriate behavior when dealing with officials and the scorer's table. In the event a coach should receive a technical, they will be asked to remain seated the remainder of the game. A second technical will result in removal from the game and possibly the tournament.

