



RULES & WARNINGS

Game Rules:

- **2021 NCAA Rules Apply**
- **Exceptions:**
 - There are NO Shot clocks of any kind ever.
 - Dives are NOT allowed
 - NO stick checks by refs unless requested by coach.
 - Teams must clear midline in 20 seconds but there are NO shot clocks or 'touch it in' requirements.
 - Clearing counts are in place for all age groups
 - Winning Team must 'Keep it in the Box' only in final 2 minutes of game if winning by 2 goals or less. The winning team will have a 10 second count to get it in the box, when crossing or starting in the offensive zone. A lead of 3 or more they do NOT have to keep it in.
 - FACE-OFFS: A standing neutral grip is required (no knee down)

Game Timing and Management:

- Four 11-minute quarters, 2 minutes between each quarter and half.
- One 30 second time-out per half (no timeouts in OT). A timeout is only allowed on a dead ball play or when the team with the ball is below the restraining line on the offensive side of the field.
- All pool play games can end in a tie at the end of regulation. No overtime will be played. For Saturday Youth Championships 2026-2030, games must be completed with one team winning so they will play an untimed overtime period until a goal is scored.
- All penalties are running time starting on official whistle. The Field Manager at the table and official will BOTH keep running game clock and penalty clocks. If a dispute, go by table clock.

Playoff Tie-Breaker criteria (Saturday Youth Divisions only):

1. Overall record
2. Head-to-Head (only if all tied teams have played each other)
3. Lowest Goals Allowed (against common opponents)
4. Highest Goal differential (against common opponents - maximum goal differential per game is 7)
5. Lowest Goals Allowed
6. Highest Goal differential (maximum goal differential per game is 7)

Note: Each Grade has unique playoff selection process so defer to Tourney Machine.

Other Information:

- Teams must submit their roster for the waiver process.
- Please be aware that balls can and will fly from fields (shots or passes) and cause serious bodily harm. Do not sit directly behind goals or within reach of errant shots that could travel up to 100 yards from a goal.
- Any incident of poor sportsmanship will result in ejection from the tournament.

