



ORANGE FUTSAL CUP RULES

- The rules of this tournament shall be in accordance with FIFA, US Soccer Federation, except as modified and approved herein. To download a copy of [the most recent FIFA Futsal laws](#).

New [FIFA Rules Full Amendment](#) document can be found here.

- Key rule changes include:
 1. Kick Off Procedure: All players, except the player taking the kickoff, must be in their own half of the pitch. The ball is in play when it is kicked and clearly moved. A goal may be scored directly against the opponent from kick off: if the ball directly enters the kicker's goal, a corner kick is awarded. This means the ball can be now played backwards directly from a kick-off.
 2. In the event of a tie at regulation time in a match where a winner must be determined, Five(5) PKs will be taken by each team and if the score is still tied at the end of that phase then sudden death PKs are taken. If, at the end of the match, and before the kicks from the penalty mark start, one team has a greater number of players (including substitutes) than its opponents, it may choose to reduce its numbers to the same number as its opponents and the referees must be informed of the name and number of each player excluded, if any. Any excluded player is not eligible to take part in the kicks (except as outlined below). If, during the kicks from the penalty mark, one team's number of players is reduced, the team with more players may choose to reduce its numbers to the same number and the referees must be informed of the name and number of each player excluded, if any. Any excluded player is not eligible to take further part in the kicks (except as outlined above).
 3. A Goal Clearance can now be played to a teammate within the penalty area. Opponents must be outside of the penalty during goal clearance until the ball has been distributed.
 4. Kick-Ins must be stationary with the ball touching the line. The player taking the kick-in is no longer required to have a plant foot on or behind the line.
 5. Referees can take action against team officials who fail to conduct themselves in a responsible manner and warn them, caution them or send them off from the pitch and its immediate surrounds, including the technical area. If the offender cannot be identified, the senior coach present in the technical area will receive the sanction.

ORANGE FUTSAL CUP SCHEDULES

Will be posted on the tournament website by the WEDNESDAY before the tournament begins.

Double Rostering Players in the same age group not allowed Players are not eligible to play on two different teams in the same age groups. A player may play up on multiple teams but is restricted to rostering on one team in the age group.

Maximum Roster Size – 14 players per team.

Teams have **4 working days prior to the tournament** to make any roster changes. At that time, tournament staff will print out the Official Tournament Roster, which will be used for tournament play.

TEAM CHECK-IN AND REQUIRED AGE VERIFICATION DOCUMENTS

Team check-in will be held at a designated location. Please refer to the Tournament Details Page for specific address and time. Players do not need to be present. Team manager or adult team representative must attend with required documents

Player and Coach Identification Needed at Team Check-in

1. Player/Coach cards for each player as discussed in **PLAYER ELIGIBILITY** above **OR**
2. A Copy of a birth certificate **and** a photo of the player **attached** to the birth certificate. The tournament will keep these on file and will not return the copy of the certificate nor the picture. **OR**
3. A copy of a birth certificate **and a photo ID OR**
4. Valid driver's license **OR**
5. Passport (**required for foreign teams**) **OR**
6. **Government Issued Identification Green Card**

At Check in, tournament staff will conduct credential checks and compare the printed roster to the player identification presented. Upon approval, each team will receive a laminated Official Tournament Roster. The Official Tournament Roster is to be carried throughout the tournament and presented to the referee staff prior to each match. Always bring the Official Tournament Roster with you as it is required by the official to start the game. We will not provide duplicates. The proof of age documents listed above in Player Eligibility must be present and made available at each game if requested by Tournament staff.

PRE-GAME CHECK IN

Pre-game check in procedures will begin 15 minutes prior to each match. The team must present the laminated Official Tournament Roster to the referee staff at game check-in. Any team using an ineligible player will forfeit all matches played and will be eliminated from the tournament

Players and coaches not certified by the tournament staff will not be allowed to participate.

The Duration of the Match

- The duration of the game will be:
- Two (2) twenty-four (22) minute halves**
- 3 minutes halftime
- Final games, During the last two minutes of play if the score differential is less

than 4 goals (3, 2, 1 or 0 goal difference), at the referee's discretion, the clock can be stopped if it is determined that time-wasting techniques are being used.

- The end of period is signaled by the time clock buzzer, not the referee whistle per the Law 5 amendment. If a clock buzzer is not available, the referee whistle will serve as the signal for the end of the period.

- Abandoned Matches will not be replayed
- Team will not switch benches at half time and the GK does not switch goals

CONTROL OF SIDELINE CONDUCT

- Players, reserve players, managers, coaches and fans are expected to conduct themselves within the letter and spirit of the "Laws of the Game". The Tournament Staff has the authority and the responsibility to remove any person(s) from the tournament for abuses of conduct, in addition to any specific disciplinary action brought about by any other authority. In addition to good manners, the following rules will apply to ORANGE FUTSAL CUP:
 - Artificial noise making devices are prohibited.
 - The manager/coach will be responsible for the behavior of their fans and the referee will have the authority to warn and ultimately send off, any manager/coach and the fans who behave in an abusive or disruptive manner.

POST GAME PROCEDURES

- Due to our current Covid safety protocols, there will not be a physical handshake at the end of the game. A social distanced display of sportsmanship with each team facing each other around half-court will be expected. The coach or manager of both teams will ensure their respective sideline areas are clean and that all trash is in containers.
- It is the responsibility of the coach/manager to retrieve their Official Tournament Roster card from the referee at the conclusion of the match.

DISCIPLINE – EJECTIONS

- Ejections - A player, manager or coach ejected will have an automatic minimum one (1) game suspension regardless of the cause of the ejection. The tournament committee may take additional disciplinary action against a team or individual for serious offenses, including but not limited to additional game suspensions, suspension from the remainder of the tournament, and/or non-eligibility for future tournaments. The referee reports the ejection to the tournament committee along with a written report. The Tournament Committee will note ineligibility on the game card(s) for the ejected coach or player. A Red card suspension can only be served with the team with which the suspension was delivered (you may not serve your suspension with an alternate team).
- When ejected, the individual must immediately leave the facility. Depending on the nature of the incident, the Tournament Staff can review the details and determine whether the individual may be able to remain in the building away from the immediate court (ex: in the cases of young youth athletes with a chaperone that may not be able to leave the facility). For the remainder of their suspension neither coach nor player can be in the technical area during the match but may sit in the stands. Coach cannot instruct nor communicate with the team in any manner and the suspended player cannot wear team uniform while deemed ineligible.

PROTESTS

- There will be no protests. Referee and Tournament Staff decisions are final.

- **DISPUTES**

- For non-referee decisions (ex: player eligibility issues or disputes over tournament rules), disputes may be written and filed with the Tournament Committee. All decisions are considered final after tournament committee review.

REFUNDS - No Refunds will be given.

DETERMINATION OF POOL PLAY WINNERS

TOURNAMENT POINT GUIDELINES AND TIEBREAKERS

In pool play there will be no overtime given. Standings in a division or pool will be determined by:

- • 3 points for a win
- • 1 point for a tie
- • 0 points for a loss

Tiebreaker - If teams tie in points, the division or pool winner will be determined by:

1. Head-to-head result; if no clear winner,
2. Net goal differential, only a maximum of seven (7) goals differential per game will count, if no clear winner
3. Fewest goals allowed if no clear winner
4. Total Goals For (max of 7 per match)
5. Penalty Kicks (5)

POOL PLAY AND PLAYOFFS - NUMBER OF GAMES

Division play and playoffs are determined by the number of teams and pools in a division. Depending upon the division configuration, a team could play as many as 3 games in one day.

Divisions with 4 teams – 1 pool – Each team plays each other once. The 1st and 2nd place teams advance to the finals.

CHAMPIONSHIP FINAL CEREMONIES

After each Championship Final Game an awards ceremony will take place in the Awards Area. Out of respect for the other team, all teams should proceed immediately to this area after their final match to conclude award ceremonies in a timely manner. Medals and team trophies will be presented to Champions and medals to Finalists.

Orange Futsal Cup

