

YOUTH VOLLEYBALL RULES

1. NET WILL BE ON THE LOWEST SETTING/YOUTH HEIGHT
2. OFFICIAL BALL IS A "LIGHT" VERSION OF THE ADULT BALL
3. UNIFORMS MUST MATCH
4. COACH CALLS TIME OUTS, AND DETERMINES STARTING LINE-UP AND ROTATION. ROTATION MUST BE KEPT DURING SET
5. WARM UP (OPTIONAL) SERVE OR SIDE DETERMINED BY COIN TOSS OR ROCK, PAPER SCISSORS GAME. 3 MINUTES FOR EACH TEAM
6. 3 WAYS TO SCORE: OPPONENTS MAKE AN ERROR, OPPONENTS GET PENALTY FOR POOR CONDUCT, TEAM PUTS THE BALL DOWN ON OPPONENTS COURT. *IF AN ERROR OCCURS SIMULTANEOUSLY A REPLAY IS CALLED, OTHERWISE, THE FIRST FAULT MADE IS THE ONE CALLED AND ERRORS THAT OCCUR AFTERWARDS DO NOT MATTER UNLESS IT IS A CONDUCT VIOLATION.
7. SETS ARE PLAYED TO 25 POINTS, MUST WIN BY 2 POINTS* THERE WILL BE A 15 MINUTE TIME LIMIT PER SET; THEREFORE YOU EITHER WIN BY 2 POINTS OR WHOEVER HAS THE MOST POINTS AT THE END OF TIME . IF TIED NEXT PLAY WINS.
8. TO WIN THE MATCH YOU MUST WIN 2 SETS, IF A 3RD SET IS NEEDED IT WILL BE PLAYED TO 15 POINTS.
9. ROTATIONS AND SUBSTITUTION FOR SERVERS MOVES ONE IN A CLOCKWISE DIRECTION ALL PLAYERS MUST BE IN ROTATION IF YOU HAVE EXTRA PLAYERS. AT THE MOMENT OF THE SERVE ALL PLAYERS SHOULD BE ON THE COURT OR COURT LINES. YOU CAN UNINTENTIONALLY TOUCH THE NET POLES AND WIRES.
10. BALL IN-THE BALL TOUCHES COMPLETELY OUTSIDE THE PLAYING COURT INCLUDING BOUNDARY LINES.
BALL OUT- THE BALL TOUCHES COMPLETELY OUTSIDE THE PLAYING COURT, PASSES UNDER THE NET, OR TOUCHES THE SUPPORT LINES, ANTENNA, POSTS OR THE NET OUTSIDE OF THE ANTENNAS
11.
THE BALL MAY NOT BE THROWN OR CARRIED. THE BALL CANNOT BE DOUBLE HIT, EXCEPT ON THE FIRST CONTACT OF YOUR 3 POSSIBLE HITS. UNINTENTIONAL DOUBLE HITS ARE ALLOWED. BALL MUST BE HIT OVER THE NET WITH A MAXIMUM OF 3 CONTACTS. THE BALL CAN HIT ANY PART OF A PLAYERS BODY INCLUDING FEET
12. BALL HANDLING FAULTS: HITTING THE BALL MORE THAN 4 TIMES AND LIFTING, CARRYING, OR THROWING THE BALL.
13. NET PLAY- PLAYERS MAY NOT TOUCH THE NET, UNLESS THE BALL DRIVES THEM INTO THE NET. THE BALL MAY HIT THE NET AND CONTINUES OVER AT ANY TIME AS LONG AS IT PASSES BETWEEN BOTH ANTENNAS.
14. A BALL BLOCKED COUNTS AS A TOUCH, BUT DOES NOT COUNT AS ONE OF THE TEAMS 3 HITS, AND CAN BE PLAYED BY THE BLOCKER, WITHOUT BEING CALLED FOR A DOUBLE

HIT. YOU MUST BE ON YOUR SIDE OF THE NET TO BLOCK A BALL. YOU CANNOT BLOCK A SERVE.

15. IF AN INJURY OCCURS, STOP THE GAME IMMEDIATELY AND TEND TO THE INJURED PLAYER. A REPLAY IS CALLED. IF A PLAYER HAS A HARD CAST ON, THEY CANNOT PLAY.

*ADDITIONAL RULES

EVERYONE SERVES

AFTER 5 POINTS IS SCORED TEAM ROTATES

5TH/6TH CAN SERVE FROM THE FREE THROW LINE

7TH/8TH NORMAL RULES

NET WILL BE ON WOMEN'S SETTINGS FOR 7TH/8TH