

# 2021 Revolution Classic Baseball Tournament



## Tournament Rules & Policies 13U-16U

### MANAGERS/COACHES

Print a copy of this document and keep it with you at the tournament. Read it carefully and share it with your assistants, players and parents so everyone is fully informed.

**Major League Baseball rules will be utilized for this tournament (American League). Any modifications for this tournament are listed below OR in the Rules Summary as provided. All information regarding rules, schedule, field directions and weather policy will be posted on the Tourney Machine App.**

## **Uniforms**

No duplicate numbers on the jerseys are allowed. Jersey numbers for each player must match the official roster that which was turned in for each team. If a conflict to this rule exists, the Tournament Director, the Assistant Tournament Director, and / or the Site Director will have the authority to allow a player to play with a duplicate number and his / her decision will be final.

## **2. Bat Restrictions** \*Bat restrictions are subject to change

Composite bats are allowed.

For all players 13u and younger, BBCOR, USABat designation, USSSA with bpf 1.15 must be displayed on bat. Wood also permitted.

For safety concerns, no bat that has been banned by Little League, Cal Ripken, Pony or USSSA, either this year or in past years, is allowed.

For 13u and under there will be no drop restrictions.

All bats for 14U-16U must be stamped BBCOR and -3.

It is the responsibility of the coach to ensure that only authorized bats are used. During play, umpires have, at their discretion, the right to inspect bats at any time or upon the request of the opposing coach. If upon inspection, the bat is found to not conform to tournament rules, the player will be ruled out and the bat will be removed from play. If the batter hits a pitch before the illegal bat is discovered, but the bat is discovered to be illegal prior to the very next pitch, all base runners (if any) will return to the base they occupied at the time of the pitch and the batter will be ruled out.

(Coaches please check your players' bats to ensure compliance).

The allowed maximum bat sizes for this tournament are:

8U-9U Up to 2 1/4" barrel for 1.15BPF, minus unlimited - Up to 2

3/4" barrel for USA Baseball, minus unlimited

10U-13U Up to 2 3/4" barrel, minus unlimited

14U-16U BBCOR, minus 3 only

### 3. Pre-game

Coin flip (with umpire present) prior to the game determines home and visiting team in preliminary round play. In elimination round play, the higher seeded team will be the home team. Dugout selection is first come first served. Home team maintains the official scorebook.

### 4. Official Game

**13U-16U will play 7 innings.** Games called due to the weather by the umpires or the Tournament Director that cannot be resumed will be considered complete after 4 innings or 3½ innings if the home team is ahead. If after 4 complete innings the game is tied, then it will remain a tie game for pool play.

### 5. Time Limits and “Ready Play”

Pool games **AT ALL FIELD LOCATIONS** will have a 1 hour, 45 minute no new inning and the last inning started will be finished. Elimination and playoff games **AT ALL FIELD LOCATIONS** will have a 1 hour, 45 minute no new inning and the last inning started will be finished. If the home team is winning after the 1 hour 45 minute time is reached the bottom half inning **WILL NOT** be played. These limits may be lifted for the championship game at the discretion of the Tournament Director. The official start time is determined by the completion of ground rules at home plate with the umpire and managers. The umpire is the official time keeper. There will be 2 minutes between each ½ inning.

**In pool play, if the game is tied after the time expires or after 7 innings, whichever comes first, the game will end in a tie and each team will be given one (1) point.** This rule does not apply to Sunday championship bracket games as they will be played until one team wins. In this case, if the game is tied after 7 innings, any subsequent innings will be considered Extra Overtime innings and will proceed with normal game play. The game will then end whenever a team is leading after a completed Extra Overtime inning.

Intentionally delaying a game to achieve a victory through the time limit is considered unsportsmanlike conduct. The umpires or Tournament Director reserve the right to eject a coach or player for intentionally delaying a game and may require the offending team to forfeit the game.

“Ready Play” – With weather, field conditions, and scheduling always subject to change, teams should make themselves available to start game play up to sixty (60) minutes prior to the game’s originally scheduled start time. Any team unavailable to play sixty minutes prior when a game is able to start early is subject to forfeit of that game.

### 6. Protests

**No protests will be allowed on plays that involve an umpire’s judgment call.** If there is a valid dispute over a rule interpretation, the objecting manager must notify the umpire of the protest prior to the next pitch in the game for it to be considered a valid protest. The dispute must then be resolved before play continues.

The protest fee is \$100 (cash) paid to the Site Director. The Site Director must be notified immediately stating the reason for filing the protest. The Site Director will determine if the protest has merit and it will be adjudicated on the field. If the protest is upheld, the fee will be returned. If denied, the fee will be deposited in the league treasury.

The Site Director/Designee's decision will be considered final. If a protest involves a team/program that the Site Director/Designee is affiliated with then the Tournament Director will be notified and he will make the final decision unless it involves a team/program that he is affiliated with then one of the Assistant Tournament Directors will make the final decision bearing in mind the same affiliation caveat.

## **7. Player Eligibility Protests**

If a coach /manager question's the eligibility of a particular player or players, he must notify the Site Director/Designee during the game or within ten (10) minutes following the game. The player protest fee of \$100 (cash) must be paid to the Site Director prior to investigation by the Site Director. If a player is found ineligible, the \$100 (cash) fee will be returned. If the player is found to be eligible, the fee will be deposited in the league treasury. If it is discovered that a player is ineligible and he has played in a game, the player and his head coach/manager will be disqualified for the remainder of the tournament. If a game is underway, it will be forfeited immediately to the opposing team, as would any game that was completed prior to the protest that the ineligible player participated in. The team (without its head coach/manager and the ineligible player) may continue to play in the remainder of the tournament. If a player is found ineligible and he has not participated in any game, the game will simply be played without the ineligible player. In this situation, the coach/manager would be permitted to remain with his team.

## **8. Official Team Roster and Birth Certificates**

Official rosters must be submitted. All listed players must have a name, uniform number, and date of birth for the roster to be considered valid. If there are any changes to an official team roster, they must be made prior to the first pitch of the team's first game. The change must be supplied in writing to the tournament directors.

Rosters are considered "locked" after this first pitch for the remainder of the tournament.

The roster maintained by the Site Director / Tournament Director will be considered the Official Team Roster. The head coach/manager is required to have a copy of their official team roster and a copy of each player's birth certificate in the event that an eligibility question arises.

Age determination is age on April 30, 2021. For example, a 13U team can not have any players that turn 14 years old prior to May 1, 2020. Younger players for this tournament may play up but no player can be listed on more than one roster in any age group specific to this tournament. To be legal and valid, a Birth Certificate MUST be issued by a Local, State or Federal Government Agency (i.e., State Bureau of Vital Statistics, Department of Health,

Department of State, Department of Defense or other governmental agency authorized to certify birth documents).

Hospital Records / Certificates, Baptismal Certificates, School Records / Certificates **ARE NOT ACCEPTABLE** as proof of age and will disqualify a player.

In the case of foreign birth, a player must present a certificate or document duly issued to the bearer by the U.S. Immigration and Naturalization Service or by the Department of State that shows the birth date of the bearer. Official Birth Certificates issued by a foreign country are acceptable when accompanied by a letter with a notarized English translation, and such Birth Certificates **MUST** have an official seal. NOTE: Unexpired Passports are also acceptable.

A properly notarized copy of the permanent legal court issued adoption papers showing the place and date of a player's birth will be acceptable in cases of adopted players.

Any exceptions to these guidelines are at the discretion of a Tournament Director.

## **9. Team Insurance**

Each team or program is required to carry its own insurance and should ensure that the following are listed as an "Additional Insured" on their certificate:

York Young Revolution  
 York Professional Baseball Club, LLC  
 York County Industrial Development Authority  
 High Five Baseball, LLC

## **10. Inclement Weather Policy**

The Site Directors will make all decisions regarding playing conditions prior to each game for their site. They will make their best effort to try and get fields playable. In the event of inclement weather, please check the website for continuous updates. The website will be updated (2) hours or sooner prior to the start of each tournament day in the event of weather delays/unplayable field conditions and hourly thereafter if weather is a factor. If you have any other additional weather related questions or uncertainties, you can contact the designated Site Director for your location. Their name and phone number will be listed on the website under the "contacts" tab.

After a game starts, the umpire will be responsible for stops/starts related to weather. Play will be immediately stopped for any visible lightning in the area and resume at the umpire's discretion.

**In the event of inclement weather the following policy will take effect:** If the entire weekend is cancelled due to inclement weather then the tournament refund policy will apply. If the first day of the tournament is cancelled then the Tournament Director has the right to modify the tournament format and schedules to complete the tournament in one day on the following day. In the event of any weather cancellations, the three (3) game guarantee is considered waived, but the Tournament Director will still attempt to give all teams a minimum

of three (3) games, if possible. If the first day of games is completed and the second day is cancelled due to inclement weather then the tournament champion and runner up will be based off of each team's tournament record from the first day and the tie breaker criteria.

## **11. Tournament Refund Policy**

Any team that registers and pays their registration fee but is not accepted due to a bracket / division being full will be given a full refund. A team will forfeit their registration fee if they withdrawal after being "accepted" by the tournament.

The following scenarios will apply to refunds should weather impact the tournament:

One (1) game played on Saturday or Sunday, no refund will be given.

Should the entire tournament be cancelled due to weather prior to any games being played, YYR will refund 75% of the registration fee paid. The remaining fees will go towards offsetting the fixed tournament expenses already incurred.

If a division or part of a division is cancelled due to weather, but the tournament as a whole still commences, YYR will refund 100% of the registration fee paid by the affected teams.

In the event of the entire tournament being cancelled, teams have the option to roll 100% of their registration fee into our next tournament or they can receive the 75% refund as listed above.

There will be no rain date set for this tournament if the entire tournament weekend is cancelled.

## **12. Pre-game Warm ups**

No pregame practice/warm ups will be allowed on the playing fields prior to the game. Warm ups must be conducted in open field space that doesn't interfere with any game that is in play.

## **13. Concessions**

Concessions will be available at PeoplesBank Park and other locations are open to outside food and beverage.

## **14. Game Results Reporting**

Immediately following the completion of the game, each team shall sign the Game Summary Card that will be in the possession of the umpire. It is the responsibility of each coach to ensure that the score on the card is correct as the turned in card will be considered the official result.

## **15. Umpires**

All umpire fees are included in your registration fee. Two umpires shall be provided for each game, except where umpires maybe rotating positions in game to keep to schedules.

## **16. Awards**

For all divisions, both the championship and runner-up teams will receive individual medals (15 maximum) and team trophies.

## **17. Parking and Admission**

Each venue will have free parking. A small admission fee may be charged at PeoplesBank Park.

## **18. Baseballs**

All game balls will be supplied.

## **19. Mercy Rule**

For all age groups, a 10 run lead after 4 innings or an 8 run lead after 5 innings will be the Mercy Rule. The home team does not bat if ahead by the mercy limit, but does bat if the visiting team goes ahead by the mercy limit in the top of an inning. The Mercy Rule is in effect for all games including the Championship Game.

## **20. Forfeited Games**

The final score of the forfeited game will be 10-0. Any team that forfeits a game is subject to removal from the remainder of the tournament at the tournament directors discretion.

## **21. Game Format / Tie Breaker Criteria**

The game format may vary from each age group depending on the amount of teams that enter for that age group. Each team will be guaranteed a minimum of three (3) games unless the weather forces otherwise. Please note that a tie game in the preliminary round will be worth  $\frac{1}{2}$  of a win and

$\frac{1}{2}$  of a loss for both teams involved. For example, a team that is 1-0-1 would have a winning percentage of .750 and a team that is 1-1-0 would have a winning percentage of .500.

The following criteria will be used to seed the teams after preliminary round play:

- 1) Winning percentage
- 2) Total runs allowed
- 3) Run differential (maximum +/- 10 runs per game versus all teams played)
- 4) Coin Flip

## **22. Collision Rule**

All runners must slide or otherwise attempt to avoid a fielder who has possession of the ball and is waiting to make a tag. If in the judgment of the umpire the collision is intentional or flagrant, the offending player may be ejected from the game. If a runner does not slide and there is no collision and the umpire rules the runner safe, then the runner is safe.

## **23. Courtesy Runners**

Courtesy runners are allowed for the pitcher and the catcher. If not batting the full roster a player not in the batting order will be the courtesy runner. If batting the full roster the player making the last out should be used as the courtesy runner.

## **24. Intentional Delays**

Intentionally delaying a game to achieve victory through a time limit is considered unsportsmanlike conduct and will not be tolerated. The umpire and/or Site Director at the game reserve the right to eject a coach or player for intentionally delaying a game and have the discretion to declare a forfeit against that team.

## **25. Jewelry**

For safety reasons, players are not allowed to wear jewelry during the games. The only exception will be made for jewelry worn for medical reasons. The team will receive a warning if a player wears jewelry during the game and any players found wearing jewelry after the warning will be ejected. Phi-ten necklaces are allowed.

## **26. Number of Players**

**Game time is forfeit time.** Each team must have 9 players to start a game. Teams will be permitted to continue to play a game with 8 players in situations where there is an injury or ejection.

## **27. Injury**

If a player is injured and no substitute is available, that spot in the lineup will be skipped with no penalty. If an injury occurs during an at-bat and the player can't continue the at-bat, the next batter will take over that at-bat and assume the count. If an injury occurs while on the base paths and there are no substitutes available, the player that made the last recorded out will take the place of the injured player on the bases. Once a player is removed from the game due to an injury, that player is not eligible to return to the game in any capacity.

## **28. Ejection**

If a player is ejected from a game, and there is no substitute available, that spot in the lineup will be recorded as an out each time. Any ejected player may not play in the following game even if it is a championship game.

## **29. Tournament Pitching Rules**

There are no pitching restrictions for any age group however we urge coaches to keep their player's pitch count reasonable for their age group. Once a pitcher leaves the game as a pitcher, he cannot return to the mound in that game. Pitchers must be removed on the second mound visit in the same inning or third visit for the same pitcher in a game. The pitcher must throw to the batter in an intentional walk situation (except if there is no one on base).



### 30. Line up/Substitution

**Starting Line-up:** Our intent is to encourage coaches to play as many players as possible and provide each coach with options. The coach must determine prior to the game how many batters he wants in his starting lineup and this must be communicated to the umpire and the opposing coach/scorekeeper.

**Offense:** Coaches may bat 9 players, their whole lineup, or anywhere in between. Once a coach has determined their batting lineup, it must remain the same for the entire game. (For example: If a coach bats 10 players, the game must end with 10 players in the batting lineup). The only instance in which a coach can change the number of batters in the lineup without making that spot an automatic out is if the team is batting the entire lineup and a player has to leave the game due to injury. We encourage teams to play their players as much as possible and do not want to penalize a team for playing their entire team and then have to deal with one of their players getting hurt.

**Defense:** Coaches may play whomever they want defensively. A player may be playing in the field defensively, but not be in the lineup. This is to encourage more opportunities for players to be on the field.

### 31. Additional Age Specific Rules

**Balks** – There will be no warning for balks.

**Leads** – Leads allowed for all age groups.

**Sliding** – Players may slide feet first or head first into any base.

### 32. Sportsmanship

Any player, coach, manager, parent or team spectator displaying inappropriate behavior towards an umpire/official, player or coach, may be ejected by the umpire. Anyone (except players) in violation of this sportsmanship rule (ejected) will be asked to leave the premises immediately by either the Umpire or Site Director. If after five (5) minutes the offending person is not out of sight and sound of the field, the team associated with the ejection will forfeit the game in progress. An ejected player will be confined to the bench unless his behavior persists to the point that he must be removed from sight and sound of the field. An ejected player or coach will be suspended from participating in the next game and cannot be a spectator at the next game either.

Team head coaches/managers are 100% responsible for their conduct as well as the conduct of their assistant coaches, players, parents and any other related spectators. Anyone who threatens a tournament official, umpire, opposing coach or player either physically or verbally will be asked to leave immediately and may not return for the duration of the tournament.

**Head coaches/managers should make certain that everyone associated with their team is fully aware of the sportsmanship rules in advance of the tournament.**

**The Site Director must be notified by the team who has any player, coach, parent or spectator ejected from a game.**