

**Florence Y'all's**  
**14U Summer Sizzler Rules & Policies**

1. Tournament specific rules are covered below. Rules not specifically outlined below are covered by the USSSA baseball rules for 14U.
2. No infield before games unless agreed to by the tournament director or umpire. BE READY to play up to 15 minutes prior to your scheduled start time.
3. Coaches and support staff for each team will be required to sign in at the main gate upon their arrival at tournament fields each day. The first three (3) coaches to arrive will be granted entry at no charge. Any coaches over and above those three will be required to pay the \$5 entry. No exceptions.
4. The call of the umpire on the field is final. The tournament Director will not overrule/overturn a JUDGEMENT CALL by an umpire or intervene on behalf of any team under any circumstances. The tournament Director may ONLY be consulted for clarifications on RULES INTERPRETATIONS. To repeat, we will play under and defer to USSSA Kentucky official rules.
5. All teams will play three (3) games in pool play. ALL TEAMS WILL PARTICIPATE IN BRACKET PLAY! Seeding will be determined by the following:
  - a. Record
  - b. Head-to-Head (only applies if ALL teams with the SAME record have played each other)
  - c. Runs allowed
  - d. Runs Differential (Maximum +/- 8 runs)
  - e. Coin Flip
- Pool winners will be seeded first, regardless of record. When 3 or more teams are tied, tiebreaker priorities are used to select or seed the first team. Subsequent team selections and seeds start back at tie-breaker priority #1 (win-loss record). This process repeats itself until all necessary teams are selected or seeded.
6. Home team determined by coin flip except in championship round where higher seed is home team.
7. All games in POOL play will be seven (7) innings with a 1-hour 45-minute time limit. NO inning may start after 1 hour 45 min. UMPIRE will inform both teams of the official start time. Tie games in pool play are rendered a tie unless time limit has not been reached. IF there is a tie after 7 innings AND there is still time left before the time limit, the game will continue under California Tie Break Rules until a winner is achieved OR the time limit is reached. If the home team is at the plate and winning when the time limit is reached, the game is over.
8. Bracket play games will go to California Tie Break rules after 7 innings OR the time limit has been reached. The team who is ahead at the end of any inning is then deemed the winner.

9. California Tie Breaker Rules for the entirety tournament are as follows: Each team will begin the half inning with a runner on second base (the last batted out from the previous inning), a 1-1 count on the batter, and one out.

10. There is no time limit in the Championship game. However, the run rule still applies in the Championship round. Run rule is as follows: eight (8) after five (5) innings, twelve (12) after four (4) innings, and fifteen (15) after three (3) innings.

11. Pitching Rules: Coaches discretion. We trust ALL COACHES have the best interest of their players arm health in mind and use the PITCH SMART guidance. Once a pitcher is removed from the pitcher position, he CANNOT return in that game as a pitcher. Each pitcher will be given one balk warning per appearance.

12. You may bat 9, 10 OR roster bat (all uniformed players in the hitting lineup. If roster batting and a player is unable to bat DUE TO LEGITIMATE INJURY, then his spot can be skipped without penalty. He CANNOT return to that game once his spot is skipped.

13. BAT LIMITATIONS: Bats must be "Drop 5" or heavier. Drop 5 bats must have 1.15 bpf stamp present, or BBCOR if Drop 3.

14. Courtesy runner for the pitcher and catcher allowed at any time. The courtesy runner must be a player not currently in the lineup. If no player is available, you may run your last BATTED out.

15. \$100.00 cash protest fee. Protest decided on the field by umpire and Tournament Director. Protest fee returned if protest upheld. Protesting any play that is not the final out of the game, MUST be filed BEFORE the next pitch is thrown. Protests on the final play of the game MUST be filed before the teams leave the playing surface.

16. Outside food and beverage is not permitted within Florence Y'alls Ballpark. The only exception is for players, who are welcome to bring their own water or Gatorade. \

17. Metal cleats, sunflower seeds, chewing gum, and peanuts are prohibited at Florence Y'alls Ballpark. Violators will be ejected, as will their coach, upon first offense. Further offenses will result in ejection of the player and coach for the remainder of the tournament and possible forfeiture, at the discretion of the tournament director. Teams will also be fined \$100 per applicable offense.

18. The head coach is responsible for the behavior of their players, coaches, parents, and fans. Unruly behavior will not be tolerated. We expect and require EVERYONE to maintain a positive competitive environment for the players. Excessive bad sportsmanship by teams or fans will result in consequences from the Tournament Director.

19. The umpires oversee the game. Excessive arguing or abuse will not be tolerated. PROFANITY will NOT be tolerated. Anyone observed using profanity will be asked to leave. In the case of players who are ejected from a game, they must sit out the rest of that game and for the entirety of the following game. No exceptions.

20. All participants are competing at their own risk. By participating you agree to hold the Tournament Director, Tournament Officials, Tournament Hosts, and Tournament Sponsors harmless from any liability

resulting from participation in the tournament. Team insurance is mandatory and must be available upon request.

21. No team may take the field until their waivers of liability have been completed in-full and submitted to a member of the Florence Y'all's amateur baseball operations staff.

22. Rainouts: Whether to cancel games due to weather is NOT the choice of the Tournament Director. It is solely at the discretion of the site director of the fields we are using, or the umpires. There will be NO makeup games unless the Tournament Director feels that proceeding without makeup games would compromise the integrity of the tournament. If there are rainouts in bracket play, the higher seed will advance to the next round.

23. If pool play games are cancelled due to inclement weather, teams that are 3-0 will be seeded ahead of 2-0, 2-1 ahead of 1-1, and so on. Tie games count as  $\frac{1}{2}$  win and  $\frac{1}{2}$  loss. Tiebreakers will then be AVERAGE RUNS ALLOWED and AVERAGE RUNS SCORED.

24. The Tournament Director reserves the right to re-format the tournament as necessary due to inclement weather.

