



2021 FALLS FUSION CLASSIC RULES

GAME RULES/GUIDELINES: USA Rules will be used unless otherwise noted.

1. **SATURDAY TIME LIMIT** – No New Inning will start after 1 Hour 10 Minutes.
Drop Dead – 1 Hour 20 Minutes. Score will revert to the end of the last complete inning unless home team is winning when drop dead time is reached. If home team is batting and the score is tied when drop dead time is reached, the game will be recorded as a tie. Hustle your teams in and out of the dugouts. A new inning is considered started immediately upon the completion of the previous inning.
2. **SUNDAY TIME LIMIT** -- NO New Inning will start after 1 Hour 25 Minutes After time runs out, the teams will finish the inning they are in. Home team will only bat if they are losing. NO Drop Dead on Sunday. No games will end in a Tie on Sunday. If tied, regular international tie breaker rules apply.
3. In Bracket play the higher seed will choose to be the home team or visiting team.

4. Time starts with the first warm up pitch, so hustle your teams in and out. It is important to stay on time. If a game starts before the scheduled time, the same time limit in is effect. **There will be NO time limit in the Championship games except for the Championship in the U10 and U12 divisions (Maximum – 1 Hour 45 Minutes, NO New Inning)**
5. Players must complete in their own age classifications, with the exception that younger players may participate in an older division. NOTE: **All teams must supply a roster and proof of insurance before they will be allowed to play. All players must be listed in the USA website on your team roster for insurance purposes.**
6. You may bat your whole lineup on Saturday. Courtesy runners are allowed for the pitcher and/or catcher in pool play and bracket play. In pool play, the courtesy runner will be the last recorded out. If the courtesy runner is on base when that player's turn to bat comes up, the player being ran for is call out on the bases and then the proper batter comes up to bat.
7. Regular USA substitution rules will be in effect for all games on Sunday.
8. Run Rule – 15 after the 3rd inning, 12 after the 4th inning, and 8 after the 5th inning.
9. Teams may not have a full infield practice prior to games. Please warm up behind the outfield fences. No soft toss into the fences.
10. Umpires will be checking bats and helmets. Any bats or helmets not checked pregame would not be allowed to be used. Use of unauthorized equipment may result in a forfeit of that game.
11. All teams must have uniforms with visible numbers at least on the back.
12. Game time is forfeit time. You may start a game with 8 players
13. Please treat your opponent team, Umpires, tournament officials, teammates and coaches with respect. All Managers, Coaches, Players, Fans are expected to conduct themselves both on and off the field appropriately. You represent not only yourselves but your hometown, your sponsors, your team, and your coaches. Any managers, coaches, or players ejected will not be allowed in the dugout for the remainder of the tournament. Fans will be warned one time – the 2nd offense will result in the team being eliminated from the tournament.
Good sportsmanship is a must. You must have FUN!!!
14. No Protests will be allowed. Any USA rule question can be directed to the Umpire in Charge.
15. No pets are allowed at the Multi-Sports Complex. Please let parents know this.
16. Any questions or concerns contact Jeff Beisecker (Tourney Director) at 788-3443.

FALLS FUSION TIEBREAKER RULES

These are two basic scenarios: A) A tiebreaker involving two teams with the same win-loss records; and B) A tiebreaker involving three (or more) teams with the same win-loss records.

In the event two (2) teams in the same division finish with the same win-loss records, the order of tiebreakers is as follows:

- 1) Head-to-Head.
- 2) Least Runs Allowed.
- 3) Most Runs Scored.
- 4) Coin Flip. (All coin flips must take place in the presence of a Tournament Director.)

In the event three (3) teams in the same division finish with the same win-loss records, the order of tiebreakers is as follows:

- 1) If one team beats the other 2 teams, it will be the Higher Seed. You then proceed to the “Two Team Tie-breaker” to determine the remaining seeds starting with head-to-head, then runs allowed, etc.
- 2) If all 3 teams involved in the tie-breaker each beat one another.

The tiebreaker is as follows:

- 1) Least Runs Allowed.
- 2) Most Runs Scored.
- 3) Coin Flip. (All coin flips must take place in the presence of a Tournament Director.)