46th ANNUAL CGAA CLASSIC BOYS BASKETBALL TOURNAMENT RULES

Minnesota State High School League Rules will be in force with the following changes:

- 1. Lineups must be submitted to the score table 5 minutes prior to starting the game. Teams not on the floor at scheduled starting time forfeit. Teams will have a 5 Minute Warmup period.
- 2. All games are two 20 Minute Running Time halves. Last 2 Minutes of the game will be Stop time unless a team has a 20-point lead
- 3. There will be a 3-minute half-time break. This may be reduced if games are running behind.
- ** Over-time will be one, 2 minute Stop time period for all grades. If the score is tied after one over-time period, the second over-time period will be sudden death. The first team to score a point wins. Championship Games will Continue 2 Minute overtimes until a winner is decided.
- 4. Each team is allowed **3** one-minute time outs **per game.** One time out is allowed per team for each overtime period. Unused time outs do not carry over.

5. Defense/ Pressing/ Basketball Size

| Grades | Half-Court Defense | Full-Court Defense | Basketball Size |
|-----------------------------------|-----------------------|-----------------------|-------------------------------|
| 4 th | Person-to-Person Only | Not Allowed | 27.5 (Provided by Tournament) |
| 5 th | Person-to-Person Only | Person-to-Person Only | 28.5 |
| 6 th | No Restrictions | No Restrictions | 28.5 |
| 7 th - 8 th | No Restrictions | No Restrictions | 29.5 |

Person-to-Person does allow for help defense and double teams.

- **NO** teams may use a full-court press if they are ahead of their opponent by 20+ points. After the first warning, the penalty for each violation of this rule will be a technical foul.
- **6. 4**th **grade Free Throws** Will shoot free throws from **12 ft** (Taped on AC 1-4). Can't go over taped line. All others from Regulation Line.
- 7. No protests. Referees and tournament officials will settle disputes on the floor.
- **8.** Technical fouls will not be shot. All technical fouls will be a 2 point award and the ball. A player, coach assessed with a 2nd technical foul, will be ejected from the game and the remainder of the tournament, as will parents exhibiting unsportsmanlike behavior
- 9. Each Team must provide someone to work the Clock or Scorebook and are required to be at the scorers table. Top team on bracket or first team listed (pool play) is the Home Team.

 Must keep a Minimum of running score, individual & team fouls and Timeouts.
- **10.** There will be a jump ball to start the game with alternate possession thereafter. A jump ball will be used to start each over-time period.
- **11.** Players, coaches, parents and fans are expected to display good sportsmanship at all times.