



Traveling Basketball Tournament Rules

National Federation of State High School Associations rules will govern play, exception being those rules stated below. We are following the new rule changes proposed by MYAS. All players, coaches and spectators are expected to adhere to all published policies and/or any COVID safety protocols. Lack of adherence to these may result in the individual(s) being asked to leave the facilities.

****Rules are subject to change based on COVID protocol changes.**

Timing Factors

- **Warm-up Time:** A minimum of three minutes will be allowed for warming up.
- **Game Length:** 4 (four) 9 (nine) minute quarters
- **Quarter Break:** 1 (one) minute break between quarters.
- **Half Time:** A 3 (three) minutes break at half time.
- **Time Outs:** Each team is awarded three one-minute time outs per game, with one additional time out for each overtime period. Unused time outs do not carry over to the overtime period(s).
- **Overtime Period:** Overtime period (if necessary) will be sudden death - first team who scores a point wins.
- **Official Score's Table:** Each team will be responsible for providing a designated person for the official table. Home team will be responsible for the official score sheet and the Away Team will be required to provide someone to run the clock.

Masks/Face Coverings

All participants (players, coaches, officials, staff, spectators (if allowed) and games personnel will be required to wear masks/face coverings. Disposable masks will be made available on an as needed basis.

- Players and officials are required to wear masks/face coverings, at all times.
- Coaches/Team manager are required to wear Masks and Shields, at all times.
- Individuals without a face covering will not be allowed to enter the facility. Individuals that do not wear the face covering once inside the building will be asked to leave the facility.

Game Rules

- **Required players to start the game:** Teams must have **five players to start a game**. A two-minute grace period from the scheduled start time will be allowed for your first game of your tournament before a forfeit is declared.
- **3 point shot:** If a three-point line exists, it will be used in all grades.
- **Bonus shots:** will be awarded on the seventh team foul and the double bonus will be shot on the tenth team foul per half.
- **Technical fouls:** Technical fouls will not be shot. A 2 point award will be given to the opposing team and the possession of the ball.
- **Defenses:**
 - 4th grade—No Zone Defense, Half-Court Player-to-Player only

- 5th grade - No Zone Defense, Full-Court Player-to-Player only.
- 6th-8th grade- No restrictions.
- **Full court press:** A team may not full court press if they are ahead by 20 points or more at any time during the game. Full court pressing is allowed in 5th grade through 8th grade. 5th grade full court press must be Player-to-Player, no zone pressing.
- **Free throws:** Players are allowed to enter the lane once the ball has left the shooters hand. 4th grade girls must start their free throw behind the line but may jump over the line on the release.
- **Unsportsmanlike conduct:** Unsportsmanlike conduct by players, coaches, parents or fans will not be tolerated and will be penalized accordingly. Officials please record that a parent was removed from the gym and purpose.
- **Inclement weather:** If hazardous weather conditions exist, please visit www.playinfo.org for a weather- related message. If your game is not canceled and you do not show up for your scheduled game, you will incur a forfeit.

GAME EQUIPMENT AND PROCEDURES

- **Players:** Players must be enrolled in the grade in which they are participating. However, it is permissible to play up. For example, a 7th grader may play on an 8th grade team, but an 8th grader may not play on a 7th grade team. Boys must play on boys' teams and girls must play on girls' teams.
- **Concessions/Drinking fountains:** Concessions will not be available in any of the facilities. Each player must have their own water bottle as well as extra water. Drinking fountains will not be turned on. Water-fill stations are not located in all facilities. They will be on where available.
- **Team composition:** Teams must be comprised by a bona fide traveling or in-house basketball association or school. No All-Star and renegade teams will be permitted to play. The P.L.A.Y. tournament committee will rule prior to play on any protest regarding team composition.
- **Basketballs:** 4th-6th grade boys' teams and all girls' teams will use the best available women's size (28.5) basketball, and 7th-8th grade boys' teams will use the official men's size basketball. The referee will select the best ball available for each game. 4th grade only: if both coaches agree, a 27.5 size ball may be used for that game.
- **Uniforms:** Jersey tops must be of similar color and it is recommended that they are numbered on the front **and** back. It is recommended that numbers be at least four inches high and be any combination of 0 or 00, 1-5, 10-15, 20-25, 30-35, 40-45 and 50-55. Teams should always bring their light **and** dark colored jerseys.
- **Equipment:** P.L.A.Y. has adopted the rules and regulations of the NFHS that pertain to legal and illegal equipment. Please refer to the National Federation of High Schools Basketball rule book for clarification. If you have any specific equipment issues, please contact our office **PRIOR** to your participation. Some of the more common questions asked relate to earrings, casts, headbands, wrist bands and various medical devices, ask officials prior to start of game.
- **First aid:** Each team is required to provide their own first aid supplies, water bottles, tape, etc.
- **EMS – Emergency Services:** There will be an EMS assigned to each building that a tournament is played (one may be shared between nearby smaller schools). They are there for emergency or injury related issues. They are not trainers and should not be expected to tape ankles, wrists, etc. If a severe injury happens – call 911 immediately and then notify the EMS in the building. Teams are expected to care for their own players and use the advice of the EMS in all cases.

Ejection Policy

Any coach, player or spectator ejected from a contest will be disqualified from participation **in that game and the next game**. They will be allowed to participate/attend a game after their disqualification has expired. However, if the ejection was due to “flagrant unsportsmanlike conduct” they will be **disqualified for the remainder of the event**. Examples of “flagrant unsportsmanlike conduct” include but are not limited to cheating, fighting, repeated abuse of the officials, threats to the officials, use of profane language, etc. If refusal to leave gym, team could forfeit game and remaining games in tournament without refund. Prior Lake & Savage Police will make rounds and can be called through 911.

Refund Policy

- If a team drops out of an event prior to the entry deadline, a full refund will be issued.
- Teams dropping out of an event after the entry deadline will NOT receive a refund.
- If an event should have to be cancelled due to unforeseen circumstances (i.e. weather, loss of electricity, etc.) a prorated portion of your entry fee will be returned based on the number of games played.
- If an event is cancelled, with no games played, due to any of the above reasons, the entry fee will be refunded minus the admin fee.