

2020 GNLL Girls Fall League Rules & Policies

With the exception of the rules below; high school games adhere to 2019 NFHS rules and youth games shall adhere to 2019 USL Youth rules.

Equipment

- Standard protective equipment rules apply.
- At all levels of play, heads may meet 2019 NFHS or 2018 NCAA/NFHS specifications.
- Random equipment checks will not be performed.

Time Factors

- **No on-field time is allotted for team warm-ups**
- **Games are 2 x 20 minutes running time halves with a 2-minute halftime.**
- Field Managers track penalties and penalty time.
- **The game clock does not stop for timeouts, injuries, or equipment checks.**

Timeouts

- **One 60-second timeout per team per game but running time does not stop**
- **Penalty time stops during timeouts**

Play of the Game, Points of Emphasis

- Small Sided 7v7 (including Goalie) played on a 60x 40-45y field.
- One player must remain behind the defensive half.
- Fouls in the critical scoring area will result in a possession to the player fouled; no 8m shots will be awarded.
- Substitutions are done on the fly but a player cannot enter the field until a player exits.
- If a goal is scored, the other team will get the ball outside the 12m on a free clear
- Backup Rule for shots WILL stand.
- If a ref deems a foul flagrant, that player will sit out for an unreleasable 2 minute

penalty, otherwise the player who fouls will give 4m to keep play going

- Games will start with a draw at each half, players must be 10m away
- No mercy rule

WEATHER POLICY

The safety of our players, coaches, referees, fans, and staff comes first. In the event of adverse weather or unplayable field conditions, Homegrown Lacrosse reserves the right to:

- Cancel games partially or entirely
- Reduce game times, eliminate halftime or shorten the time between games.
- Finish games before inclement weather arrives.
- Reschedule and/or relocate games

If there is a lightning strike within 6 miles of the facility, play will be suspended immediately and will not resume until 30 minutes after the last lightning strike within 6 miles of the facility. If a game stoppage occurs in the second half of a game, that game will be considered final and the score at that time will be recorded as final. If a game stoppage occurs in the first half, when play resumes it will be the start of the second half.

We will make every attempt to play every minute of every game but our ability to do this is dependent on field availability and lighting. We will post schedule delays, changes, and cancellations on Tourney Machine and on the event web page. Weather conditions can change rapidly and all teams MUST be prepared to play as soon as the weather clears and fields are playable or risk forfeiting a game.

Facility management often has the final say on weather and field condition delays and cancellations.