



2020 Girls Tournament Rules

RULES OF PLAY:

** There are NO timeouts – during an injury timeout, the clock will run **

- 8-meter shots will be played out if the horn sounds for the end of the game or half. If the 8-meter is already in play when the game horn sounds, then the game is done at the time of the horn.
- If a shot is in flight and was released from a stick prior to the horn and goes in the goal – goal is good (same ruling as USL).
- Alternate possession – The team listed first on the schedule receives the first alternate possession

1 Yellow card – the player must sit for 2 minutes, running clock, the official will keep time.

2 Yellow cards – the player must sit the remainder of the game. And may return to the next game.

RED card (Player) – The player must sit the remainder of the game and the NEXT game.

RED card (Coach) – the coach must leave the game and remain away from the game until the completion of the game.

NEW for 2020, we will implement the guidelines below for ALL Divisions:

1. Free Movement– following any whistle for a foul all players may continue to move freely on the field.
2. Self-start– For all fouls outside the CSA (12m fan and below the goal line extended), players may self-start. Offending players will still move 4m behind (major foul) or 4m away (minor foul), all other players must move 4 m away from the ball carrier. As soon as the ball carrier self-starts, all players may engage in playing the ball carrier.
 - If players encroach on a ball carrier before she self-starts or fail to move 4 meters away from the free position, a warning will be given. If this action is repeated by the same team Delay of Game penalty will be assessed.
 - On all 8m free positions, defenders are entitled to the adjacent hash marks, all other players must exit the penalty zone, and may continue to move.
 - Any foul occurring between the 8m and 12m administered on the 12m fan nearest the foul.
3. Boundaries: Officials will continue to determine which player is awarded a boundary. That player must restart play. Players may run the ball into the field and continue play without a hesitation.

Any player self-starting when a self-start is not allowed will be called for a false start.

Class of 2026-2028:

- 12v12 full field
- Modified Checking
- 3-second rule for good defensive positioning
- 3-pass rule will NOT be used
- 4-goal will NOT be used

Class of 2025- 2021:

- Full checking
- 4-goal rule will NOT be used

SPORTSMANSHIP

- Sportsmanship is important. Please respect the coaches, referees, players & fans.

RULES RELATED TO INCLEMENT WEATHER:

- If inclement weather that causes a game stoppage (i.e. lightning sighting) during the event, the following rules apply:
- Play will stop until the head official deems the weather suitable for resuming
- If play stops during the first-half of a game: After the stoppage, the game resumes with the start of the 2nd half.
- If play stops during the second-half of a game: The game ends immediately with the stoppage. Team in the lead at the time of stoppage is declared the winner.
- If the delay is substantial, Tournament HQ may make a decision to shorten all remaining games until the tournament is back on time.