



MLT Boys Rules

- All required equipment is required to be worn at all times during game play
- Tournament is in “running time” format; all penalties will be timeserving, 30 seconds or a minute. Penalties can be longer than 1 minute and/or “non-releasable” at referee’s discretion, just as in standard game play. Penalties begin on the official’s re-start.
- Any fighting or disrespect towards an official will result in expulsion. The tournament directors will determine the length.
- If a team is scheduled four games, their fourth game will not count towards the official standings. This game is needed due to uneven divisions. We selected each team that scheduled a fourth game at random.
- Teams are required to play ALL scheduled games. This tournament has an extensive waiting list. If a team leaves early, they will not be invited back in future years.
- Man ball is played at all levels
- Long Poles are permitted at all levels (4 poles)
- The official score is kept by the ref; please confirm the final score prior to signing the card. Cards will be collected and will be entered into tourney machine by the tournament staff.
- Injuries need to be reported to head trainer or tournament staff
- There will be no team handshakes to end each game. Coaches and players are to avoid high fives, handshakes, chest bumps, etc.
- Players are required to wear face masks when not actively participating

GAME PLAY:

- **Games consist of 40 minute running time.**
- NO Time outs
- Time will be kept at Tournament HQ
- Sub on fly at all levels
- Refs keep the time on penalties, **penalties are running time**
- One long air horn blast starts the game and one long air horn will end the game.
- No Mercy Rule for all Grade Levels.
- Teams don’t need to keep ball in offensive box within final two minutes of the game
- No clearing times will be in effect, though the 4-second crease rule for goalies still applies.
- Body checking limited to a “1 step rule”
- No one handed checks

RULES RELATED TO INCLEMENT WEATHER:

- There are no “rain dates” assume that games will be played on their scheduled dates.
- If inclement weather causes a game stoppage (i.e. lightning sighting) during the event, the following rules apply:
 - Play will stop for until the Tournament Director deems the weather suitable for resuming
- If the delay is substantial, Tournament HQ may make a decision to shorten all remaining games until the tournament is back on time.