

## GAME RULES 2024, 2025, High School Divisions:

## 2018 NCAA Rules and Regulations

- On flag down situation:
  - Play continues until usual stoppage or defense gains possession.
  - Ball can come out of the restraining box and play continues.
  - If ball is loose and fouling team commits a technical foul, it is a time serving foul.
- Faceoff; prior to whistle illegal procedure- 3 a half by team results in 30 second penalty.
- Change of Possession Offside- Ball is re-started at location whistle blown.
- Time Outs- can only be called in offensive zone or during a dead ball.
- All counts in effect. No horns except post flag down. No "Keep it in" in last 2 minutes of game or if officials think a team is stalling. Instead a "Timer On" call will be used. The offensive team must produce a shot on goal within 30 seconds of the "Timer On" call.
- Back Court rules in effect. Once offensive team touches ball in their offensive zone, if ball crosses midline it is a "Play On" situation.
- Sticks heads must either meet NCAA or Federation standards.

# 2027 and 2026 Same HoganLax rules as above with below exceptions:

- HoganLax rules as above with below exceptions
- 37" is shortest stick permitted.

# 2030-2028 Same HoganLax rules as rules above with below exceptions:

- No body checking. Longest pole is 60" in length.
- No more than 4 sticks between 44"-60."
- Mercy rule, if a team is winning by 5 goals or more, the losing team will be awarded the ball after all goals scored.
- Horns on sidelines and after flag down situations.
- No Counts
- Yes, EMO and EMD. Applicable to all games Time (penalty, game, half) will be kept at the bench.

#### Applicable to all game:

- 2030-2024: 2 22-minute halves
- High School: 2 26-minute halves
- Overtimes
  - o Pool Play 1 4-minute period, 1 time out per team
  - o Playoffs, 1 non-timed period until winner, 1 time out per team
- Time, penalty, and game time, kept at the scorer's table
- Stop time last 2 minutes of game
- 1 Time out per team, clock stops
- Penalty time is stop-start