

## **CDBL Father's Day Rocket Classic Rules**

### **General Tournament Rules**

1. **Age Cutoff: April 30<sup>th</sup>.** A player's age on April 30<sup>th</sup>, 2020 is the youngest age level he can play. Teams will consist of no more than 13 players that meet the maximum age requirement in your age group. Team managers should have a team roster, birth certificates, and insurance on hand and available upon request. If a team cannot provide these documents, they will forfeit the tournament.
2. The following base length and pitching distance will be used for each age group below:
  - 8U – 40' mound / 50' bases
  - 9U – 46' mound / 60' bases
  - 10U – 46' mound / 65' bases
  - 11U & 12U - 50' mound / 70' bases
  - 13U - 54' mound / 80' Bases
3. **Coin Flip:** In Pool Play games only, the home team is determined by a coin flip. In bracket play the higher seed will always be the home team. The home team will be the official scorebook and will compare score each inning with opponent scorekeeper and umpire.
4. **Line-up:** Coaches should turn in their line-up to the umpire and the opposing coach. The line-up card should include the player number and first and last name of all players in their proper position in the batting order.
5. **Final Score:** At the end of each game, the winning team will notify or text the final score to Pat Cordes 847-276-6116  
**13u**  
**CDBL 1**  
**Aurora 2**  
This must be done within 30 minutes after the game ends. The contacts for the 2021 tournament are:
  - 8u – Frank Ricker – 352-573-0143 – frickerjr@gmail.com
  - 9u – Patrick Todd – 847-975-6446 - patrickmtodd@aol.com
  - 10u – Marc Llanes – 847-308-1160 - mpl34@yahoo.com
  - 11u – Pat Cordes – 847-276-6116 - patrickcordes@att.net
  - 12u – Tom Wyse – 630-906-9768 - services@climatecontrolservices.net
  - 13u – Randy Kotwica – 331-588-1565 - randy.kotwica@gmail.com
6. **Bat Restrictions –**
  - 8U-12U: Bats must be stamped 1.15 BPF. 8U thru 12U will have no weight drop restriction and no barrel restriction.
  - All bats must have the USSSA or USA Baseball stamp. BBCOR and Wood bats are allowed.
  - 13U: Bats must be a drop 3,5, or 8 only.
7. **Game balls:** Game balls are provided by CDBL and are available at the concession stand or fields.

## CDBL Father's Day Rocket Classic Rules

### General Tournament Rules

8. **Metal spikes:** Allowed for 13U and older only. Field #3 (Pony Field) at Stonecrest Park has a portable mound. No metal spikes are allowed on the portable mound. Pitchers must use plastic-rubber cleats, turf shoes or gym shoes.
9. **Intentional walks:** No pitches need to be thrown.
10. **Dropped third strikes and infield fly rule** are in effect for 10U through 14U. No dropped third strike or infield fly at the 8U & 9U levels.
11. **Game time is forfeit time.** For tie breaker purposes forfeit scores will not count, but each team will receive the proper win or loss. We will calculate the average scores for actual games played and incorporate them into the tie breakers. Example; If a team gave up 6 runs in two games and had a forfeit for their third game we would divide 6 by 2 which is 3 and add three runs to the total making the runs allowed 9 and that number will be used for the tie breaker.
12. **Pool Play and Seeding:** We will seed after two pool play games and start the single elimination portion of the tournament on Friday. **The Tournament Game Schedule and Results will be posted on [tourneymachine.com](http://tourneymachine.com).**
13. If a tiebreaker is needed to determine playoff teams (wildcards, etc.) the following criteria shall be used:
  1. Overall win-loss record (for the tournament) (2-0, 1-0, 1-1, 0-0, 0-1, 0-2)
  2. Head-to-head (only applies when two teams are involved)
  3. Runs Allowed – Fewest to Most
  4. Run Differential (max of +8 or -8)
  5. Runs Scored – Most to Fewest
  6. Coin Flip
14. **Pitching restrictions:** We will not have a pitch count or a tournament limitation on innings. We will enforce an inning limit at the young age groups. Please use good judgement and put player safety first!
  - 8U - 2 innings maximum per game
  - 9 - 10U: 3 innings maximum per game
  - 11U - 13U: No limit

Reference USA Pitchsmart  
<https://www.mlb.com/pitch-smart/pitching-guidelines>
15. **Manager visits:** A manager is allowed one visit per pitcher per inning. The pitcher must be removed on the second visit. Managers must ask and receive permission from the umpire before entering the field of play and making a visit to the mound. **A visit will not be charged in health concern cases.**

-
16. **Hit By Pitch:** Any pitcher hitting two batters in one inning or three batters in one game shall be removed from the pitching position immediately, but will be allowed to reenter the game in a different position.
17. **Game length:** All games ages 12 and younger will be 6 innings long. **Time limit of 1 hr and 40 minutes** or mercy rule. All games ages 13 and older will be 7 innings. **Time limit of 1 hr and 40 minutes** or mercy

## **CDBL Father's Day Rocket Classic Rules**

### **General Tournament Rules**

rule. **No time limit for championship game ONLY.** An inning can be finished, but a new inning cannot be started after the time limit. The time limit is determined when the last out of the inning is recorded. **Time limits may be changed by Tournament Director in order to get the Tournament concluded.**

18. **Mercy Rule:** 6 inning game will be: 12 runs after 3 innings and 8 runs after 4 innings. 7 inning games will be 12 runs after 4 innings and 8 runs after 5 innings. If the home team is winning by mercy rule at the half inning or during the bottom half of the inning, the game is over. Mercy rule is in effect for all games, including championship game.
19. **Game called because of weather:** 6-inning game = 3 innings or 2 ½ if home team is ahead.  
7-inning game = 4 innings or 3 ½ if home team is ahead, will determine a completed game. Games suspended will begin where it left off, if not an official game as described above.
20. **Extra innings:** In pool play, you may play as many innings possible until the TIME LIMIT HAS BEEN REACHED. Once TIME LIMIT has been reached, game will end and each team will be awarded a tie. In Bracket play (elimination games), if a game is tied after the time limit expires or when the regulation innings have been completed the following rule will be used. The batter previous to the batter due up will be placed at 2nd base with one out.
21. **Courtesy runners:** At any time, the team at bat may use a courtesy runner for the pitcher or catcher of record the **NEXT** inning on defense. When there are two outs, a courtesy runner **MUST** be used for the catcher in order to keep up the pace of the game.
  - At any time, the offensive team may use a courtesy runner for the pitcher and catcher of record the previous inning on defense. The courtesy runner must be a player not presently in the line-up. If no players not presently in the line-up are available, the courtesy runner shall be the player making the last batted out.
  - For teams using a continuous line-up, the courtesy runner shall be the player whom recorded the previous out. If no outs have been recorded, the courtesy runner shall be the previous batter not on base. If a courtesy runner is determined to be ineligible, a proper replacement (if available) will be used without penalty. If no proper courtesy runner is available, the pitcher and / or catcher must run for themselves.
22. **EH and Continuous Batting Order:** Teams may bat a nine (9) player line-up, a ten (10) player line-up using an Extra Hitter (EH) or a continuous line-up of all present uniformed players. Such line-up must be declared before the start of the game and used the entire game. Teams using a ten player line-up (EH) or continuous line-up are allowed free defensive substitution among all hitters. For continuous line-up, one team may bat 12 and their opponent 14 if that is the number of players available for that game. If players arrive late or leave early, they will still be allowed to play provided the scorekeeper of the opposing team is notified at the time of the appearance/disappearance. Players arriving late are inserted as the last batter in the order. Players leaving early will not count as an out in the order, unless the total number of players on a team drops to 8, at which time, an out will be called in the position vacated. If a team neglects to notify the opposing scorekeeper of the changes prior to the start of the game or an inning, an out will be called.

## **CDBL Father's Day Rocket Classic Rules**

### **General Tournament Rules**

23. **Re-entry rule** for nine (9) player line-up and ten players (10) line-up: Position Player starters may reenter the game once in their original batting order. A pitcher may not reenter to pitch again in the same game at any age level.
24. **Slide rule** does apply and runners must slide or attempt to avoid contact on close plays where a tag may occur. A collision between runner & fielder will be the umpire's decision on ejection, and umpire's ruling is final. A player ejection, based on the slide rule, is for the rest of the game and if the Umpire and Tournament Director determine it was intentional and flagrant they may impose additional game suspensions.
25. **Fake Bunting/Slashing:** Pulling back and swinging away is not allowed. The first offense will result in a verbal warning to both teams and managers. A second offense for either team will result in that team's manager being ejected. Bunting is allowed at all age levels.
26. **Base Running/Lead Offs:** No leadoffs at 8u or 9u. Lead-offs are allowed at all other levels. A base runner may steal any base, including home, prior to or any time after a ball is pitched. Delayed steals and the stealing of home are allowed. (8U & 9U will have no stealing of home and no delayed steals, including overthrows. There is a hard wall at third base for the 8U & 9U.)

Base Running at 8u and 9u ONLY –

1. No Lead Offs
  2. Can get off the base after the pitched ball reaches the front of the plate
  3. Delayed Steals are not allowed
  4. No Dropped 3rd Strike
  5. No Infield Fly
  6. Bunting is allowed
  7. Can't steal home on passed ball or wild pitch
  8. Can't steal home if he is stealing 3rd and a wild throw goes into left field
  9. Base runner can advance to 3rd if successfully advances to 2nd during the same play
  10. Play ends when the pitcher has the ball on the mound. (8U only)
27. **Balks:** Balks will be called as follows:
- 8U and 9U No Balks.
  - 10U and 11U – One balk warning per pitcher, per game.
  - 12U, 13U & 14U – Balks will be called without any warning.
  -
28. **Run Limits: 8U ONLY:** There is a 5 run limit for every inning besides the last at bat for each team. The last inning may not always be the 6th inning. If a game is running short on time to complete 6 innings, it is the responsibilities of BOTH managers from each team to meet with the umpire and establish if the 4th or 5th inning will be the last complete inning with unlimited runs.
29. **Unsportsmanlike conduct will not be tolerated:** any player or coach ejected from a game for unsportsmanlike conduct will serve the remainder of that game, plus the next game. This includes, but is not limited to, players chanting or players, coaches, or fans making distracting sounds or gestures during the pitcher's windup and delivery. **Whether or not a player's or coach's conduct was unsportsmanlike will be determined by the umpire and the site supervisor.** Managers and coaches are responsible for the

## **CDBL Father's Day Rocket Classic Rules**

### **General Tournament Rules**

behavior of the entire team, parents included. At the umpire and site supervisor's discretion, unruly fans will be warned once, and then suspended from the ballpark for the remainder of the tournament.

30. **Profanity, destruction of property/equipment, any physical acts or threats of physical acts against an umpire, player, or coach will result in an automatic ejection of the offender.** Any player, manager, coach, or parent who is ejected from a game must leave the field area immediately and will be ineligible to play, coach, or observe for the next game. Such action will be immediately reported to tournament officials. Spectators, players, and coaching staff are not permitted to stand directly behind or at the sides of the back stop when any game is in play.
31. **Infield warm-up is not allowed.** Warm-ups must be done outside the playing field due to time restrictions. Teams can play catch in the outfield if time allows before their scheduled game.  
**No soft-toss into fences.**
32. **Protests:** to protest a rule interpretation you must put up \$100 cash. The game will be delayed and a ruling made by the Tournament Director. All decisions are final. Judgment calls cannot be protested. For age challenges, a protest must be filed with Tournament Director at least 1 hour prior to the challenged player's next game. The player challenged must show a birth certificate to the Tournament Director. If the challenged team cannot produce a birth certificate before game time, then the player is ineligible until the birth certificate is shown. If player is over-age, the team must forfeit all games the over-age player participated in. If protest is upheld, the \$100 will be returned, if protest is denied, you must forfeit the \$100. **All coaches must have your player's birth certificates with you at every game.**
33. **Disrespect for the Game:** any team caught intentionally giving up runs, losing on purpose or otherwise playing the game to change the outcome of pool play or the finals in favor of another team shall be dismissed from the tournament and reported to their league and any other appropriate sanctioning body. The dismissed team's win/loss record shall stand, and the teams seeded below them will all move up and play, if qualified, based on tournament seeding rules and tie-breakers.
34. Trophies will be given at the conclusion of the tournament to teams placing first and second at each age level.
35. Team batting warm-ups are permitted in open areas with whiffle balls only (no league balls). Warm-up areas include the areas between fields, outside the batting cages, under the tree's or near the parking area. There is ample warm-up space provided within walking distance of the fields.
36. The team roster and proof of insurance must be submitted to the Tournament Coordinator prior to the start of the team's first game. Please email the documents in advance. If you do not email the documents prior to the tournament, you may turn in your documents at the registration table prior to your first game.
37. All players must wear protective athletic support and hard cup.
38. The jersey/shirt of all players must be tucked into their uniform pants when on the playing field.

### **Refund Policy**

## **CDBL Father's Day Rocket Classic Rules**

### **General Tournament Rules**

Every reasonable effort will be made to keep the tournament going. However, in the event of inclement weather, the Tournament Director reserves the right to do one of the following:

- 1) Move games to other days, times, or locations
- 2) Reduce the length or number of games;
- 3) Cancel games. In the case of game cancellations due to weather, the refund policy will be as follows:
  - A 50% refund will be issued if only one (1) game is played.
  - No refund if 2 or more games are played

### **TOURNAMENT CONTACTS**

- Frank Ricker – 352-573-0143 – [frickerjr@gmail.com](mailto:frickerjr@gmail.com)
- Randy Kotwica – 331-588-1565 - [randy.kotwica@gmail.com](mailto:randy.kotwica@gmail.com)
- Jason Carte – 847-452-8497 – [jasonwcarte@gmail.com](mailto:jasonwcarte@gmail.com)
- Tom Wyse – 630-906-9768 - [tomwysecdbl@gmail.com](mailto:tomwysecdbl@gmail.com)