AURORA WINTER BASKETBALL SHOWDOWN GIRLS AND BOYS TEAMS 4th-8th GRADE

BOYS TOURNAMENT: JANUARY 25th, 2020 GIRLS TOURNAMENT: JANUARY 26TH, 2020

3 Game Guarantee - Paid Officials On All Courts

MEDALS AWARDED FOR 1ST AND 2ND PLACE IN ALL DIVISIONS

ENTRY FEE: \$125 PER TEAM REGISTRATION DEADLINE – JANUARY 17TH, 2020

\$50 Fee Will Be Retained If The Tournament Is Cancelled Because of Inclement Weather

GIRLS TOURNAMENT REGISTRATION:

https://admin.tourneymachine.com/R70366

BOYS TOURNAMENT REGISTRATION:

https://admin.tourneymachine.com/R70364

Contact Josh Nachtigal with any questions:

(402) 631-9009 / jnachtigal22@gmail.com

2020 Tournament Rules and Regulations

All Tournament Games Will Be Played At:

Aurora Public Schools, Penner Athletic Courts, and Bremer Activity Center in Aurora

Each team may need to provide someone to assist with scorebook each game.

Players must play in their grade classification. Younger players can play up.

All players can only play on one team per tournament.

Grades may be combined if registration numbers are low.

28.5 sized basketballs and 10 foot rims in each division.

Warmups will be 5 minutes - can be adjusted based on schedule.

Halftime will be 3 minutes.

Concessions will be available.

1. Equipment

a. 4th-8th grade-28.5" basketball

2. Clock

- a. Games will consist of (2) 16 minute running halves with 3 minutes between each half
- b. Clock will stop on timeouts and the last 2 minutes of 2nd half, if the game is 10 points or less

3. Time Outs

a. Each team will have 2 timeouts per game

4. Overtime

- a. 1st Overtime-2 minute period
- b. 2nd Overtime-Next basket wins after 1st overtime is exhausted

5. Team Fouls and Player Fouls

a. Bonus-7th team foul of the half; Double Bonus-10th team foul of the half

6. Free Throws

a. 4th - 8th grade-Normal free throw rules apply

7. Pressing

- a. 4th Grade No Pressing Beyond Halfcourt
- **b.** 5th 8th grade-Pressing allowed during the entire game if the game is within 20 points (Losing team may press if down more than 20 points)