

ZOOTOWN 406 TOURNAMENT RULES

Emphasis on Integrity, Teamwork, Sportsmanship in a positive healthy environment!

COACHES: ONE AND DONE TECHNICAL POLICY FOR ALL GRADES! Coaches, Fans or Players that receive a Technical foul for bad sportsmanship must remove themselves or be removed immediately and may not return to the remainder of the event. Teams with repeated complaints for poor sportsmanship will not be permitted back. **We promote a positive, healthy environment for our young athletes - refrain from cursing during the event and encourage parents to do so as well.**

Divisions are set up by Playing Rules. Each division is then pooled by grade and playing ability when feasible.

2/3/4 Rules –

- Man to Man Defense Only. NO TRAPPING –Switching permitted as long as there is only one defender
- Running 9 minute quarters – Clock ONLY stops for Time outs
- 5 Seconds permitted in the Key
- 5 Fouls/Player – Bonus at 7 team fouls and Double Bonus at 10 Team Fouls per half
- One 60 Second Time Out per Half
- 2 Minute double over time permitted with one 30 second time out per OT. AFTER double OT, Game ends in a TIE.
- No Full court press permitted in OT
- Ball Size: Girls & Boys - 27.5 – Teams bring their own balls
- 3 point shots honored for all grade levels on **courts with 3 point line only**

5/6 Rules

- Man to Man Defense Only. NO TRAPPING –Switching permitted as long as there is only one defender
- Running 9 minute quarters
- Clock Stops and **Press** Allowed: Last minute of the 2nd and 4th quarter IF the game is within 10 points
- Clock Stops for All time Outs
- 5 Fouls/Player – Bonus at 7 team fouls and Double Bonus at 10 Team Fouls per half
- One 60 Second Time Out per Half (full), One 30 Second TO (Half) per Half.
- 2 Minute double over time permitted with one 30 second time out per OT. AFTER double OT, Game ends in a TIE.
- Full Court Press permitted in all Over Time
- Ball Size: Girls 28.5 & Boys - 28.5 (29.5 if agreed upon) – Teams bring their own balls
- 3 point shots honored for all grade levels on **courts with 3 point line only**

7/8 Rules

- Man to Man Defense, Zone.
- Trapping Permitted, Press Allowed – if the game is within 15 points.
- All complaints of un-sportsman like coaching techniques will be followed up on and teams with repeated complaints will be banned from the tournaments. This is NOT practice. Respect the other team.
- Running 9 minute quarters
- Clock Stops: Last 2 minutes of the 2nd and 4th quarter **IF** the game is within 15 points
- Clock Stops for All time Outs
- 5 Fouls/Player – Bonus at 7 team fouls and Double Bonus at 10 Team Fouls per half
- One 60 Second Time Out per Half (full), One 30 Second TO (Half) per Half.
- 2 Minute double over time permitted with one 30 second time out per OT. AFTER double OT, Game ends in a **TIE**.
- 3 point shots honored for all grade levels on **courts with 3 point line only**
- Ball Size: Girls 28.5 & Boys 29.5 – Teams bring their own balls
- All games MUST run on time – clock staff reserves the right to not stop the clock if games are behind schedule
- **EVERY Game** MUST Have a VOLUNTEER at the score table to keep stats. Games WILL NOT START until a volunteer is present.

NO ONE EXCEPT THE STAT VOLUNTEER IS ALLOWED AT THE SCORE TABLE FOR ANY REASON

Officials: We have qualified experienced officials, **they are in control of the game** and all decisions are **final**. We are promoting a positive atmosphere so coaches please lead by example, and relay this message to your players and spectators! Officials are an integral part of the success of the organization.

CLEARING THE STANDS RULE IS IN FULL EFFECT!!!