

# Midwest Spotlight Rules

## November 22 -24, 2019

1. All teams are guaranteed a minimum of 4 scheduled games.
2. Regulation High School Activities Association rules will be followed with the following exceptions:
  1. Grades 3-7 will have a 20-minute running clock except for the last minute of each half, unless one team is ahead by 15 points or more. In addition, the clock will stop on all technical fouls, injuries, or timeouts (including officials TO). Clock does not restart until it would in a normal dead ball situation.
  2. 8<sup>th</sup> Grade will have a 14-minute stopped clock unless one team is ahead by 15 points or more with under 7 minutes in the 2<sup>nd</sup> half.
  3. 8<sup>th</sup> Grade will have a 30 second shot clock that will reset upon the ball hitting the rim or a change in possession
  4. Grades 4-8 are allowed to press over half court with a 20 point or less lead. The first violation will be a warning, if it continues a technical foul may be assessed to the bench if the officials deem it intentional.
  5. 3<sup>rd</sup> Grade may only press in the last 60 seconds of the game with a point differential of 10 or less points.
  6. 3<sup>rd</sup> Grade Boys will play with a 27.5 (junior) ball; 4<sup>th</sup> –7<sup>th</sup> boys will use women's size (28.5) ball. 8<sup>th</sup> grade boys will use men's size ball (29.5).
  7. 2-minute half time and 5-minute pre-game warm-up (warm up may be shortened if running behind)
  8. Game time is forfeit time.
  9. We recommend jerseys with number on front and back with no number restrictions.
  10. Three 30-second time-outs per game. One additional timeout per overtime; timeouts carry over from regulation.
  11. All divisions will play on 10-foot goals.
  12. Home team provides game ball.
3. Individual awards for 1<sup>st</sup> and 2<sup>nd</sup> place in each age group.
4. Players may play "up" in an older age group. This could mean a player plays in the 5<sup>th</sup> grade tournament and in the 6<sup>th</sup> grade tournament. But they cannot play on 2 teams in the same 6<sup>th</sup> grade division. They may play on multiple teams in the same grade as long as they are not in the same division.
5. Inappropriate behavior will not be tolerated! A referee or tournament administrator may remove players, coaches and fans from the game or tournament for inappropriate behavior.
6. Referee may stop clock within reason.
7. The tournament site will have a supervisor. Please direct all questions, comments, or concerns to this individual.
8. No food or drinks are allowed in tournament facilities, unless noted otherwise.
9. Tiebreaker procedure is as follows: 1) Head to Head 2) Point Differential 3) Points Allowed 4) Points Scored, with a margin of victory up to a 20-point max per game.
10. The first and second overtime will be 2 minutes in length with regular clock operation. The third overtime will be sudden death. The clock stops on all dead balls. One additional time-out for each overtime.
11. Each team needs to provide a clock operator or score keeper for each game.
12. Rule for Coaches' Bench Behavior.
  1. Only three coaches per team will be allowed on the team bench. No exceptions! If a scorekeeper is on the bench, that person will be considered a coach.
  2. Only the Head Coach can make comments to the referees or workers at the score table. If the assistant doesn't comply, the referee is instructed to call a technical foul on the bench
  3. Only the Head Coach will be allowed to stand.

We set aside officials areas in the corners of each court. This area is for officials and officials only. Coaches may not address the officials while they are in these areas before, at halftime or after games.

**Additional Notes:**

- Please park only in designated spots or you may be towed
- Doors will open 30 minutes prior to the start of the first game.
- Teams will need to provide their own warm up basketballs.
- Each team must provide an adult volunteer for the score book or clock, the shot clock operator for 8<sup>th</sup> grade will be provided
- Home Team is listed first/top in Tourney Machine