

## Special 10 & Under Rules Section for Division II

- 1. On defense, 4 outfielders may be employed.
- 2. There will be an expanded strike zone in place for 10U.
- 3. For 10U, players may only advance one base per pitch on a ball not put in play by contact. My leave base once the ball leaves the pitchers hand.
- 4. Batters may not advance on a dropped 3rd strike.
- 5. No Infield Fly Rule.
- 6. Stealing Home is allowed
- 7. 5 Runs per inning
- 8. All Players will bat
- 9. If a game is tied after 2 innings with a score of 10-10 due to walks, we will play coach assist pitching. Once the batter gets 4 ball. The coach of the offensive team will come it to pitch. Count stays the same. No walks. The at bat will finish with a strike out or a batted ball. Rule is to help speed up a game and allow more innings to be played. Also when in bracket play to get a winner!!
- 10. Please remember this is a developmental League.