

2019 Oregon Soccer Fall Fury General Information and Rules of the Competition

All tournament matches will be played under FIFA, WYSA and USYSA rules with the modifications noted below.

REGISTRATION/TEAM COMPOSITION:

- Registration check-in is available Friday 3:30pm – 7:30pm and Saturday 7am – 1pm at the tournament headquarters tent, located within Jaycee Park.
- Coaches or team managers must check in at the tournament headquarter tent at least 60 minutes before their team's first game. Only one person is required at the check-in.
- Come with rosters, player passes and guest player forms, if necessary.
 - Each team may have no more than 4 guest players.
 - Player passing within a club is permitted; however, players may play only for one team participating in the tournament unless pre-approved by the tournament director. Club pass players need the roster of the team they play on and player pass; a guest player form is not needed in this situation.
 - Teams U10 and younger do not need player passes.
- U9 and U10 roster maximum is 14 players (7v7).
- U11 and U12 roster maximum is 16 players (9v9).
- U13-U19 roster maximum is 22 players (11v11).
 - Only 18 players are eligible to participate per game. Any team players who are not participating in a match must be identified as non-players for that game.
- No roster changes will be approved after the passes have been zip-tied and during the tournament. Passes must remain zip-tied!
- No player will be permitted to play on more than one team unless prior approval from the tournament director.

LENGTH OF GAME/GAME PROCEDURES

- Team officials and players must check-in with the Field Marshal thirty (30) minutes prior to game time.
 - Must present tournament approved roster and zip-tied player passes
- Home team is listed first and will be required to provide a game ball and change uniforms in the event of a color conflict with away team or officials.
- A coin toss will determine who kicks off and who defends what side.
- U9-10 2x25 minute halves (running time with a 5-minute halftime)
- U11-12 2x30 minute halves (running time with a 5-minute halftime)
- U13-19 2x35 minute halves (running time with a 5-minute halftime)

Tournament Committee shall have the authority, in the event of weather or other circumstances, to do any of the following:

- 1) *Relocate or reschedule any game.*
- 2) *Reduce the duration of any game.*
- 3) *Cancel any game that has no bearing on the outcome of a group.*
- 4) *Terminate any game five (5) minutes before the next game is scheduled to start.*
- 5) *Refer to refunds if the event is called off at any time.*

UNIFORMS & PLAYERS EQUIPMENT

- Any non-standard equipment such as hard casts, splints or braces are subject to approval by tournament staff and/or match referees.

TEAM/SPECTATOR AREAS

- Both teams will be located on the same touch line of the field with ALL spectators located on the opposite touch line of the field. Coaches are to stay within 10 yards of their side of the center line on their half of the field. Only players and referees are permitted on the field – including 2 yards outside the touch or goal lines.

SUBSTITUTIONS

- Substitutions may be made prior to a throw-in in favor of your team, prior to a goal kick by either team, following a goal by either team, following an injury to a player from either team or at half time. Substitutions may also be made for your team on the opposing team's throw-in if the opposing team also has a player at the center line for substitution.
- A player with blood on their uniform or body must be removed from the field or substituted. The bleeding must be stopped, injury covered and uniform must be blood-free and inspected by the referee before they are authorized to return to play.

DISCIPLINE

- Players
 - All player misconduct will be reported to the tournament director and the team's home state association.
 - Any player sent off (red card) will be suspended for their next tournament game at the minimum. The tournament committee has the final decision on suspension length, which may include the remainder of the tournament.
 - Any player receiving three (3) cautions during the tournament will be suspended for their team's next tournament game.
 - Matters involving referee assault or abuse shall, in accordance with U.S. Soccer Policy 531-9 (Misconduct Toward Game Officials), be referred immediately to the Wisconsin Youth Soccer Association.
- Coaches, Team Officials & Spectators
 - Harassment of game officials will not be tolerated. Referees may temporarily stop games or suspend play in the presence of persistent touch line harassment or intimidation. In the case of a game suspension, the Tournament Director will decide the outcome of the game.
 - In accordance with USYSA regulations, player misconduct and other matters involving the conduct of a team, its coaches, or supporters will be reported to the home state association and the home club/league of the player, coach, team, or supporters involved.
 - Any coach sent off (red card) will not be allowed to coach during the team's next scheduled tournament game and will be reported to the appropriate state sanctioning body.
 - Any matter involving a referee assault or abuse shall, in accordance with U.S. Soccer Policy 531-9 (Misconduct Toward Game Officials), be referred immediately to the Wisconsin Youth Soccer Association.

- Any person displaying inappropriate behavior may be expelled from the game and directed to leave the park.

SCORING

- Scores for teams U9 - U10 will be recorded though there are no playoffs.
- Ties in round-robin play will stay a tie.
- There are not championship games for four- or five-team brackets; champions and runners-up will be determined by total points.
- Ties in playoff, wild card and championships matches will go directly to kicks from the penalty mark (see below, kicks from the penalty mark)
- Points:
 - Win: 3 points
 - Tie: 1 point
 - Loss: 0 points
- Tiebreakers: *to decide group winners*
 - A. Head-to-head (disregard when three or more teams are tied).
 - B. Team with most wins.
 - C. Goal differential (maximum of 4 per game).
 - D. Fewest goals allowed.
 - E. Most goals scored (maximum of 4 per game).
 - F. Kicks from the penalty mark.

WILDCARD

- Wildcard advancement will be determined after preliminary play is completed in all bracket groups. The wildcard berth will be awarded to the team(s) that has the most total points of all teams without considering the 1st place team from each group. Tiebreakers are the same as listed above. A wildcard team will be seeded against the group winner with the most tournament points as long as that team is not from the wildcard's original pool group.

KICKS FROM THE PENALTY MARK

- In the event of a tie in a semifinal or championship game, the game will be decided by kicks from the penalty mark. No overtime will be played. The tournament will follow FIFA guidelines. Each team will select five (5) players to kick; only players who were on the field at the end of regulation are eligible for selection in kicks from the penalty mark. Each team will alternate kicks. If still tied after the first five kicks, teams will alternate 1v1 until a winner is determined.
- A coin toss will determine who kicks first or second.

AWARDS

- Players in U9 – U10 will be awarded participation medals.
- U11 and older age group champion and runner-up teams will receive an individual award for each player.

FORFEITS/FAILURE TO SHOW

- Participation of a suspended or unauthorized player in a match will result in forfeiture of the match in which that player was used.
- A game will be forfeited if a team is more than 10 minutes late to the start of a match. A minimum of five (5) players for U9/U10, six (6) players for U11/U12 and seven (7) players for U13 and older constitutes a team. If a team cannot continue to play with at least the minimum number of players, the game will be forfeited.
- The score of any forfeited game will be recorded as a 4-0 victory. The tournament director has absolute discretion to resolve all matters concerning forfeits.
- No team having a forfeit loss may advance to a playoff/championship match.

PROTESTS

- All referee decisions and those of the tournament director and/or tournament committee are final. No protests concerning tournament rules are permissible once tournament play has begun.

REFUNDS

- If games are discontinued or canceled for any reason, including inclement weather or adverse field conditions, a refund may be issued to teams if they have not completed two or more games.
- No refunds will be given to teams that drop out after the schedule (even in preliminary/draft form) is communicated.