

Game Time: no innings will start with less than 5 minutes left in the game

- 9u-10 games will be 100 minutes
- 11u-13u games will be 105 minutes
- 14u-15u games will be 110 minutes

Pool Play Tie Breaker:

- Win/Loss Record
- Run Differential + - 7 max
- Runs allowed
- Runs scored
- Head to Head (if applicable)
- Coin Toss

Pitching Rules

- 9u-10u 7 innings for the tournament
- 11u-12u 8 innings for the tournament
- 13u-14u 9 innings for the tournament
- 15u 10 innings for the tournament

One pitch will be considered an inning pitched.

Visits to the mound: As per NFHS rules, each team is allowed three charged visits to the mound within a game. A charged visit is a trip in which the manager or coach does not remove the pitcher. After the three charged visits are used, every trip to the mound will result in the pitcher being removed. A visit is not "charged" when the manager removes the pitcher from the mound.

Home Team: Determined by coin flip in pool play, in playoff rounds the better seeded team will be given choice of home/visitor. Home team is required to keep the official book.

Player Minimum: A team must start with a minimum of 9 players but can finish with less, taking outs in vacated batting positions.

Scorecards must be signed by both team managers to eliminate inning validation problems

Baseballs: Teams must provide all game balls (Typically two new balls and one used ball per game are sufficient.)

All bats must be stamped BPF 1.15 or USSSA Must be a baseball bat – no restriction on weight or length as long as bat has "BPF 1.15" stamp. All -3 bats must be stamped BBCOR. Wood bats allowed. 14u: -5 or -3 weight/length ratio. All -5 bats must be stamped BPF 1.15. All -3 bats must be stamped BBCOR. Penalties for illegal bats will result in the batter being out for any second violations the batter will be removed from the game and not allowed to play in the next game.

Uniforms: Numbers mandatory, matching uniforms recommended

Decisions: The Tournament Director shall have final decision on all tournament questions.

Protest Fee: \$100 cash

Weather Refund Policy: There will be a \$75.00 administration fee charged for complete rain outs; 1 game played = 50% of entry fee; 2 or more games played = no refund.

Tie-Breaker System: If a playoff game is tied after all innings have been completed (or at time limit),. Each team puts the batter who is scheduled to bat last in their offensive half (last recorded out) of the inning on second base and plays out a full inning. This happens until the tie is broken and the game is complete. After two complete innings with the runner starting on second base and still no winner, the runner will move from second to third and the inning will be played out.

Pool play games can end in ties after all innings have been completed or at time limit.

No Show: Teams that no-show will forfeit their entry.

All age groups can have an EH (Extra Hitter) if they choose to bat 10. Both a DH and EH may be used at the same time. Teams in the 8u through 14u age brackets are allowed to bat the entire roster and have free defensive substitution. An out will be recorded if any batting spot is vacated during the course of the game.

Courtesy Runner: The NFHS rules apply for the pitcher and catcher. However, there's an option (not mandatory) allowance for the catcher ONLY - if the team doesn't meet the NFHS rule (eligible substitute), the last batter out may run for the catcher.

Run Rules/Mercy Rules

For ages 8u-12u 6 inning games

- 10 runs after 3 innings
- 8 after 4 innings
- 5 after 5 innings

For all ages:13u-15u 7 inning games

- 5 runs after 6 innings
- 8 runs after 5 innings
- 10 runs after 4 innings