



December 29th (Girls) and December 30th (Boys), 2018

Naperville Yard. (Girls) Naperville, IL. www.napervilleyard.com

Westmont Yard. (Boys) Westmont, IL www.westmontyard.com

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I. General info and welcome

Coaches and Team Coordinators,

We are extremely excited to host you all at the 2018 Big Freeze Tournament. We have over 70 teams from (5) States that will be coming out between the Boys and Girls divisions. We will stay on schedule throughout the day. Because of this, all teams should arrive to the facility no later than 45 before their first game to allow time to park and meet up with your team. There are only a few minutes between games, so your teams must be ready to go when it is time for you to play. Please also note that it is not uncommon for teams to have a “double header”. If this is the case, please be ready to move your team over to the proper field right away when your first game ends.

A player is not allowed to play on more than (1) team in a division. A player is only allowed to play on another team in a different division if he is playing “up” a level (cannot play down) “AND” this is noted on the rosters before the start of the tournament. Please make sure that all players in the youth divisions meet the proper age requirements for that division. (please refer to our website if you need the US Lacrosse age guidelines that we follow) No High School players are allowed to play in the Men’s or Women’s Divisions.

Safety and sportsmanship are our first two priorities at New Wave at any event we host. We will do everything on our end to ensure both of these. Please make sure to stress the importance of safety and sportsmanship to all of the players and parents in your club. The indoor tournaments we have hosted in the past have gone over very well with all involved and we would like to continue this tradition.

A concession stand (Hot Dogs, Pizza, Power bars, Gatorade, etc.) will be available just about all day long at both facilities. An athletic trainer will be on site all day. A certified ref will be on the field for every game. A limited supply of Tournament t-shirts and tournament shorts will be for sale at one of the tables.

There are a lot of people that will be in the building throughout the weekend. Please strongly encourage all of you players to keep their bags together, organized, and zipped shut when they are not using them. We do not want any items to go missing. Please make sure that your players pick up all of their trash/garbage in your team area after you are done for the day. This helps the facility greatly when the players can help out with this.

Thank you again for bringing all of your teams out. We are looking forward to hosting you this upcoming weekend!
Andy Thompson, Tournament Director

II. Game play rules

Boys Rules

-Games are 20 minutes long. No timeouts, no horns. Only time the clock will stop is if there is a serious Injury. (Only exception to this is in all playoff games with under a minute to go....the clock will stop after a goal is scored, ball goes out of play, or if a penalty is called. Clock will restart on the whistle.)

-Teams will have minimal time between games to warm up on the field. Be early or on time to every game.

-All penalties will be served full time. (ex: slash will be served for 1 minute, off sides will be served for 30 sec.)

-Each team will have 1 goalie, 1 long pole defender, 3 midfielders, and 1 attackman. However, teams are allowed to have 2 long poles on the field if they choose to have an LSM.

-Faceoff after every goal. Attackman and defenders must start and stay behind restraining line until possession is called on faceoff. Attack and Defense will be released upon hearing the "possession" call by the ref.

-Tie games will be decided by a 3 vs 3 "sudden victory." All 3 field players are considered midfielders in this case so they can be in the offensive and defensive zone. Each team also has a goalie. If the goalie crosses the midfield line, one of his teammates must stay back to remain on sides. Teams are allowed to sub players during this 3 vs 3.

-You must always keep one offensive player back (typically an attackman) and 2 defensive players back (typically the long pole and goalie)

-NO HITTING INTO THE BOARDS OR WALLS! No running hits. If you take more than 3 steps to run into a man, it will be called as a penalty.

-The only time that you are not allowed to go "over and back" is when a team is winning and there is under 1 minute left in the game. The team with the lead will be instructed by the ref to keep the ball in on their offensive side of the field once they cross over the midline. ("Keep it in".) If the team in the lead crosses back over with the ball into their defensive side of the field, this will result in a turnover. This rule is in place to prevent stalling and to keep the game competitive until the end.

-The ball is always in play unless it leaves the field of play or goes into the player's bench area and the ref sees it as unsafe conditions. This will be a judgement call by the referee.

-If one tma is winning by 8 or more goals, the team that is losing gets to start with the ball at the midfield after each goal. (no faceoff.)

-All other NFHS rules will apply

-Games start on time. If a team is not ready to go, a delay of game penalty (30 second man down) will be assessed and the opposing team will start with ball at midfield.

Girls Rules

- Games are 20 minutes long. No timeouts, no horns. Only time the clock will stop is if there is a serious Injury. (Only exception to this is in all playoff games with under a minute to go....the clock will stop after a goal is scored, ball goes out of play, or if a penalty is called. Clock will restart on the whistle.)
- Teams will have minimal time between games to warm up on the field. Be early or on time to every game. → Each team will have 1 goalie, 5 field players (No offsides or restraining lines).
- After a goal is scored, the game will restart with a draw.
- If one team is winning by 10 or more goals, the team that is losing gets to start with the ball at midfield after each goal (no draw). (Youth Divisions Only)
- Modified checking for Youth Divisions, High school Divisions full checking.
- Free position shots will be awarded on the buzzer.
- Yellow cards are a 2 minute penalty. (If a player received 2 cards in a game they will sit the remainder of the game)
- Tie games will be decided by a 3 vs 3 "sudden victory." Each team also has a goalie. Teams are allowed to sub players during this 3 vs 3.
- The ball is always in play unless it leaves the field of play or goes into the player's bench area and the ref sees it as unsafe conditions. This will be a judgment call by the referee.
- Games start on time. If a team is not ready to go, a delay of game penalty will be assessed and the opposing team will start with ball at midfield.

III. Tournament Structure

For divisions with 3 teams

All teams play each other 1 time

Bottom two teams play each other and the Winner takes on the #1 seed in the Championship.

Tie breakers

- 1.) Best record
- 2.) Head to Head (not used when there are more than 2 teams involved in a tie breaker.)
- 3.) Least goals against
- 4.) Coin flip

For divisions with 4 teams

All teams play each other 1 time

Top 2 teams play for Championship. The other 2 teams play for 3rd place.

Tie breakers

- 1.) Best record
- 2.) Head to Head (not used when there are more than 2 teams involved in a tie breaker.)
- 3.) Least goals against
- 4.) Coin flip

For divisions with 5 teams

All teams play each other 1 time.

Top 2 teams play for the Championship. Bottom two teams play a consolation game.

Tie breakers

- 1.) Best record
- 2.) Head to Head (not used when there are more than 2 teams involved in a tie breaker.)
- 3.) Least goals against
- 4.) Coin flip

For divisions with 6 teams

All teams play 3 games.

Top 3 teams play a 3 team playoff for the Championship. The other 3 remaining teams will get a consolation game.

Tie breakers

- 1.) Best record
- 2.) Head to Head (not used when there are more than 2 teams involved in a tie breaker.)
- 3.) Least goals against
- 4.) Coin flip

For divisions with 7 teams

All teams play 3 or 4 games since we have an odd # of teams.

Top 4 teams play a 4 team playoff for the Championship. The other 3 remaining teams will get a consolation game.

Tie breakers

- 1.) Highest Win % (Since some teams play 3 games and others play 4 games.)
- 2.) Head to Head (not used when there are more than 2 teams involved in a tie breaker.)
- 3.) Least goals against per game (Since some teams play 3 games and others play 4 games.)
- 4.) Coin flip

For divisions with 8 teams

All teams play 3 games.

Top 4 teams play a 4 team playoff for the Championship. The other 4 remaining teams will get a consolation game.

Tie breakers

- 1.) Best record
- 2.) Head to Head (not used when there are more than 2 teams involved in a tie breaker.)
- 3.) Least goals against
- 4.) Coin flip

For divisions with 9 teams

All teams play 3 or 4 games since we have an odd # of teams.

Top 4 teams play a 4 team playoff for the Championship. The other 5 remaining teams will get a consolation game.

Tie breakers

- 1.) Highest Win % (Since some teams play 3 games and others play 4 games.)
- 2.) Head to Head (not used when there are more than 2 teams involved in a tie breaker.)
- 3.) Least goals against per game (Since some teams play 3 games and others play 4 games.)
- 4.) Coin flip

For divisions with 10 teams

All teams play 3 games.

Top 6 teams play a 6 team playoff for the Championship. The other 4 remaining teams will get a consolation game.

Tie breakers

- 1.) Best record
- 2.) Head to Head (not used when there are more than 2 teams involved in a tie breaker.)
- 3.) Least goals against
- 4.) Coin flip

IV. Waiver and Rosters

All players participating on a team must be listed on the team's roster and must have a completed waiver on file with the Tournament. All of this must be taken care of "before" the tournament has started. All of this has been done electronically by your team coach or coordinator.

V. Awards

Awards for 1st and 2nd place in each division will be going out to teams. We will also be handing out an MVP award in each division. All awards will be presented following the championship game in each division.

VI. Tournament Schedule and scores

Scores and results will be updated throughout the day on Tourney Machine.

Go to _____ to view the schedule on your computer. You can also download the Tourney Machine app from the [App Store](#) and [Google Play](#) and search for the event.

VII. Parking

There is plenty of parking in the Main parking lot at Naperville Yard. You should not have any issue with parking. Please make sure that you only park in the Naperville Yard parking lot. Do not park in any parking lots of the surrounding businesses. The surrounding businesses will not allow this.

For Westmont Yard, there are restrictions on parking. Please refer to the Parking map link on Tourney Machine in regards to where you are and are not allowed to park at areas around the building.