

Michael Herrin Soccer Tournament Rules 2018

1. The Michael Herrin Soccer Tournament will follow rules set by the latest version of the FIFA unless noted otherwise below.
2. Team rosters will be as submitted prior to the tournament. **Roster changes** shall be submitted to tournament officials **before the first match**. If an unlisted player on the final roster participates in a game, the team will forfeit all matches in which the player played.
3. Players are allowed to play on only **one** team during the tournament. If an ineligible player participates on more than one team, all matches for both teams the player participated in will be forfeited by the teams using the ineligible player.
4. All players must be enrolled in the recreational program and participated in at least half of their matches.
5. All players must be at or below the grade division entered to be eligible to play in the division. **Players meeting the grade requirement must also not be older than the age limits.**
6. All teams shall check in prior to their first match. Each coach shall be responsible for the correct age and grade verification of the players on their team roster. Each team will be required to show a copy of the birth certificate and grade verification for each player at check-in. If a player's eligibility is challenged, the coach must be able to produce the birth certificate and grade verification to tournament officials. **A team determined to be using an ineligible player will forfeit all matches in which that player played.**
7. Tournament Officials reserve the right to reject any team not meeting eligibility requirements.
8. Age limits for each division are as follows:
 - Grades 1&2: Born on or after 01/01/2010
 - Grades 3&4: Born on or after 01/01/2008
 - Grades 5&6: Born on or after 01/01/2006
 - Grades 7&8: Born on or after 01/01/2004
9. **Any team where more than 50% of roster are carded/club/select players must be approved in advance to participate. (Players must also have played in their recreational league)**
10. **The tournament director has the final decision on entry of all teams. The tournament director can use his/her discretion for special circumstances on allowing a team that may or may not meet all eligibility guidelines based on the information provided at entry. Any special circumstances need to be approved in ADVANCE.**
11. Grades 1-4 will play 7 vs. 7 with two 25 minute periods with a max roster of 14 and use a #4 size ball. 5-6 Grade will play 9 vs. 9 with two 25 minute periods with a max roster of 18 and use a #4 size ball. 7-8 Grade will play 11 vs. 11 with two 30 minute periods with a max roster of 18 and use a #5 size ball. The half-time period will be 5 minutes for all divisions.
12. **Trophies will be given to 1st and 2nd place in each division with a maximum of 14 for grades 1-4 and 18 for grades 6-8. A 3rd place trophy may be given in some circumstances (3rd place match).**
13. Due to dangerous weather conditions or other extenuating circumstances, the Tournament Committee or Referee may shorten match length. A match shall be considered final if a complete half has been played at the time of the shortening. There is no refund for a shortened match.
14. Prior to the start of the match, the referee will inspect the player's equipment. Each player shall meet the following requirements before being allowed to play:
 - All players shall wear shin guards and be completely covered by the player's socks
 - No jewelry is allowed
 - No spikes allowed. All rubber soled cleats shall be soccer cleats. (Soccer cleats do not have the single cleat at the top end of the shoe. Baseball cleats are not allowed).
 - No Chewing Gum Allowed
 - Only soft or bubble wrapped casts are permitted. Casts need to be approved by head referee.
 - Hair accessories that pose a danger for the players or others on the field shall be removed. Hats or visors can be worn only if required for medical reasons and the hat does not pose a danger for other players on the field.
15. A minimum of players (Grades 1-4 5 players; 5/6 6 players; 7/8 7 players) are required to start a game. A team shall forfeit the game if the minimum number players cannot be fielded within 10 minutes of the scheduled start time.
16. Teams will sit on one side of field and spectators will be on opposite of field. There is to be **no coaching** from the spectator side of field.
17. Teams are allowed to substitute with Referee's permission:
 - After a goal is scored
 - All Goal Kicks
 - At the beginning of the second half of play or second half of overtime.
 - At the time of injury, (if player is injured and the game is stopped due to the injury, the injured player may be removed from the game at referee's discretion and may be substituted. The opposing team may also substitute one player for the injury at referee's discretion.
 - If they have possession on a throw-in. Both teams will be called in if possession team is substituting.
 - If they have possession on a corner kick. Both teams will be called in if possession team is substituting.
 - An unlimited number of players. The referee must be notified if the goalkeeper is being substituted.

- A player on the field may replace a goalkeeper during a penalty kick at the time of the penalty. The goalkeeper can then only be replaced during the next possible substitution.
 - Players substituting must stand at the midfield line and be ready to enter when permission is granted by the referee.
15. Goalkeepers will be allowed 6 seconds to punt or throw the ball. Goalkeepers may not handle the ball on a throw-in for their own team, or a ball **intentionally** passed by foot to them by a player on the same team. An indirect kick at the spot of the foul will be awarded.
 16. **Special Case for grades 1&2:** There will **no** offside or penalty kicks (except tie breakers), and all kicks will be **indirect**. Cherry picking will **not** be allowed. Misconduct cards (red and yellow) will be applied as warranted. For fouls in the penalty box, the ball will be placed immediately outside the penalty box near the spot of the foul for an indirect kick.
 17. In order to comply with new US Soccer heading guidelines, there will be no intentional heading except in 7/8 grade division. If a player deliberately heads the ball in an excluded division, an indirect free kick will be awarded to the opposing team from the spot of the foul or just outside the penalty area for intentional heading in the penalty area.
 18. Offensive, insulting or abusive language, serious foul play, violent conduct, a take down on an obvious goal scoring opportunity or other conduct which the referee determines severe, will result in a red card.
 19. A player receiving a red card will be ejected and cannot be replaced for the rest of the game. An ejected player, coach, or fan shall not participate in the next scheduled game for that team. The team receiving the red card will only have to play short handed during the game the red card was given. A player receiving a second yellow card (soft red card) will be ejected from the current game and may be replaced by another player on the team. The player receiving the second yellow card (soft red card) is allowed to play the next scheduled game for their team.
 20. If a coach is ejected and there is no remaining coach for the team, the team without a coach must forfeit the game and the game is over. .
 21. All forfeited games will be scored 3-0 and the winning team awarded 9 points. In a division where all teams play each other, all other teams playing the forfeited team will also be awarded 9 points in their game against the forfeited team. Any remaining teams games may still be played if both teams agree even though the outcome is already determined. There will be no refunds for forfeited games.
 22. The referee will only call hand balls if they determine the handball was **deliberate**. For protection, girls are allowed to make a cross over their chest with their arms as long as there is no outward movement.
 23. Foul language, harassment or acts of aggression by coaches, players, and/or spectators will **NOT** be tolerated. Coaches, players, and spectators may be removed from the complex and games may be terminated.
 24. Alcoholic beverages, smoking, and pets are not allowed at Soccer Complex or Fields.
 25. The Tournament committee is not responsible for expenses incurred by a registered team if the tournament is canceled in part or whole. Once a team is accepted and later withdraws, their entry fee is forfeited.
 26. The Saline Youth Soccer Association, Harrisburg Park District, City of Harrisburg, Harrisburg School System, Sponsors, or any individuals representing these organizations are not responsible for damage to, lost or stolen personal property.
 27. Upon entry of the team into tournament all coaches, players, parents, or others representing the team agree to hold harmless any person connected with the Saline Youth Soccer Association, Harrisburg Park District, City of Harrisburg, Harrisburg School System, or its sponsors in any way as to an injury to a player or fan.
 28. There will be no protest allowed, except to question player eligibility. The tournament committee's interpretation of the foregoing rules and regulations shall be final. Tournament director will make final the decision on all appeals and other matters regarding conduct.
 29. Scoring:
 A point system will be used to determine the rank of the team in each age group.
Win: 6 points
Tie: 3 points
Goals Scored: 1 point for each goal scored with a maximum of three (goals) points.
 30. Tie Breakers:
 - Head to Head Play
 - Games Won (if all teams played same number of games)
 - Least goals allowed
 - Goals Scored (maximum of four per game)
 - Goal differential, to a maximum of four goals per game: Goals Scored - Goals Allowed (positive or negative)
 - Penalty Kicks
 31. Tie Breaker in Semi and Final Matches:
 - Two five minute periods of sudden death overtime (golden goal)
 - If still tied, best of five penalty kicks by five players from each team. Team winning coin toss shall have option of ball or end of field and whether to kick first or second with penalty kicks.
 - If still tied, alternating penalty kicks by the balance of the team on the field until a decision is reached. All eligible players must kick before any eligible player can repeat.

- **ONLY PLAYERS ON THE FIELD AT THE END OF SECOND OVERTIME WILL BE ELIGIBLE TO TAKE PENALTY KICKS.**

32. **Mercy Rule** – a Mercy Rule will be in effect. Once a seven goal differential has been achieved, the time will be cut in half. If it occurs in the first half, the remaining time will be cut in half and the second period time will also be cut in half.
33. The team listed first on the schedule shall be the home team. The Home team shall provide the game ball.