



2018 Maverik National Lacrosse Classic Game Information

Game Format

- Two 22 minute running time halves. Games/halves started and stopped on central horn.
- 5 minute halftime.
- Each team receives one 60 second time out per half (clock continues to run). Timeouts cannot be taken in the final 5 minutes of each half.
- Pool and consolation games can end in a tie. Playoff games can not end in a tie - standard overtime procedures will be used.
- Results of cross-pool games (Won/Loss, Goals Allowed, and Goals Scored) will not be included in the standings.

Tiebreakers (Standings)

1. Most Wins
2. Least Losses
3. Head-to-Head game results (if all tied teams have played each other)
4. Least goals allowed
5. Largest goal differential (Goals Scored minus Goals Allowed)
6. Coin flip

In the event that two or more teams remain tied after step 3, steps 4 and 5 (and 6, if necessary) will determine the highest ranked team. Steps 3, 4, and 5 (and 6, if necessary) are then repeated to determine the next ranked team, and so on.

TIEBREAKER EXAMPLE

Team	W-L	GA	GD	Wins	Place
A	2-1	14	6	C, D	1
B	2-1	16	9	A, D	3
C	2-1	18	3	B, D	2
D	0-3	27	-8	---	4

Team A would be placed 1st, as they have the least goals allowed among the three tied teams. As there are now only two tied teams remaining, Team C would be placed 2nd, as they beat Team B. Team B would be placed 3rd.

The event committee will determine the seedings for each bracket, with pool winners receiving the top seeds. The event committee may adjust playoff seedings to avoid a first round game between two teams from the same pool.



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