## Boys NFHS Rules Apply with below 2018 MPLL Tournament Supplement & Points of Emphasis

Rules of the Game	5/6 & 7/8	Comments
	Divisions	
Spectators and Fans Restricted Areas	NFHS	Spectators are only allowed to view games from the opposite side of the field from the bench area. End line and bench side viewing are restricted to players coaches and event staff only.
Game Timing	Central Horn	Games will run on 60 minute blocks. 1 horn starts game, 1 horn halftime, 2 horns for 2 minute warning (get it in keep it in), 1 horn ends game.
Length of Game	Two 25 min running halves (50 ttl min)	Game time is on central horns only. Games will start and stop on the central horn under all circumstances.
Halftime	Two minutes on central horn	Two minute half time un central horns.
Penalties	NFHS	NFHS
Penalty Time Keeper	Standard Penalty Time - kept at stop time by field scorer	Game officials on the field <b>will not</b> keep time for penalties, or game time. Standard Penalty Time - kept at stop time by field scorer.
Game Scoring	Score kept on field during game at score table	Game scores will be recorded in Tourny Machine at the end of each round of games.  Game officials will also keep score for their records and a backup.
No Overtime during Saturday pool play	Saturday Pool Play Tie games allowed	<b>No</b> Gladiator for overtime games on Saturday during pool play games. Saturday games <b>WILL</b> end in a tie.
Saturday Pool Play Advancement Hierarchy	Record, Head to Head, Goals Against, Goal Diff, Goals For	All teams will be guaranteed 3 games on Saturday. Results from pool play Saturday will determine seeding for Sundays Championship Brackets. All teams will make the Championship Brackets.
Sunday Bracket Play Advancement	Win move up bracket lose move down	All teams will be guaranteed 2 games on Sunday. All teams will play in Championship Bracket Sunday.
Overtime - will be played during Sunday playoff games	Gladiator 3 v 3 plus a goalie	Penalties WILL be assessed as would usual during Gladiator, including time served penalties will be served. No substitutions allowed in Gladiator except for injury. One player must stay back on defense.
Overtime for Final	10 v 10	Penalties WILL be assessed
Championship games		First team to score will be the winner.
Team Time-Outs	1 per half, 30 seconds	No timeout allowed in final 4 minutes of game.
Body-Checks	NFHS	No take out checks or defenseless player checks allowed at any level. No head to head contact allowed. No leading with the head.
One Hand Checks	NFHS	Properly executed legal one hand checks are allowed at 5/6 and 7/8 divisions
		We are playing NFHS rules with the above modifications/points of emphasis. We are not playing
		US Lacrosse Youth Rules.