



Choo Choo Baseball - Travel Baseball Rules

Updated February 27, 2018

	Coach Pitch Only										
	5u	6u	7u	8uCP	8uKP	9u	10u	11u	12u	13u - 16u	14u and up
Base Distance	60	60	60	60	60	65	65	70	70	90	90
Mound					40	46	46	50	50	60	60
	Pitching coach shall keep one foot on or straddle the pitcher's line and can pitch anywhere in-between the 30' Safety Arc and the 42' Pitching Circle.										
Time Limit	1:15	1:15	1:15	1:15	1:30	1:30	1:30	1:30	1:30	1:45	1:45
Championship Time	Add 10 minutes to All Championship Games										
Innings	6	6	6	6	6	6	6	6	6	7	7
Max Runs per Inning	7	7	7	7	7	-	-	-	-	-	-
Mercy Rule	8uKP ONLY - Until the last inning, then unlimited runs allowed upon announcement by the umpire										
	Math Elimination				15 runs after 3 innings; 10 runs after 4 innings; 8 runs after 5 innings						
Dropped 3rd Strike	No	No	No	No	No	Yes	Yes	Yes	Yes	Yes	Yes
Infield Fly	No	No	No	No	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Leading Off	Closed	Closed	Closed	Closed	Closed	Open	Open	Open	Open	Open	Open
	N/A	N/A	N/A	N/A	N/A	Yes	Yes	Yes	Yes	Yes	Yes
Balk	For 9u - 12u: Fakes to 3rd are Balks (including fake to 3rd, throw to 1st) 13u-16u Fake to 3rd is NOT a Balk										
	8uKP - Balk is only for a Start and Stop in Motion										
Absent/Injured Hitter	Out	Out	Out	Out	Out	Out	Out	Out	Out	Out	Out
Walk	Dead Ball										
Intentional Walk	No	No	No	No	Verbal at anytime during at bat						
Steel Cleats	No	No	No	No	No	No	No	No	No	Yes	Yes
Time Called During Play	Coach Pitch lead runner stops, and back runner retreats										
Pitcher ONLY Face Mask	Required Pitcher ONLY				No Requirement						
Fake Bunt (Slashing)	No	No	No	No	No	No	No	No	No	No	Yes
Bunt	N/A in Coach Pitch; 8uKP Only: Limit 1 Successful bunt per inning (Coach pitch 20' arc fair ball, 30' arc for players) (2nd bunt = out)										
Bats	Approved bats only; USSSA BPF 1.15 or USA Bat Standard or legal wood bat. BBCOR -3 or Wood										
	13u players must use bat no lighter than drop 5 (-5). If a team is playing up an age group, they must comply with older divisions rules.										
Slung Bat	1 Warning per player, then player out										
Head First Slide	Legal if No: Face Mask, C-Flap, or Chin Strap										
Bucket Seat/Bench	Yes - 1 defensive coach within proximity of dugout on the outside of the fence										
Pitching Limit	Refer to the rules at https://traininglegends.com/pitching-policy/										
Remove Pitcher	Federation (3)										
Defensive Visits	3 visits per game										
Pitcher	Removed once per inning. Must stay in lineup.										
Courtesy Runner	A courtesy runner is allowed for pitcher & catcher of record. Last Batted Out if CBO (Continuous Batting Order); eligible subs if traditional lineup										
Batting Order DH or EH	Coach Discretion										
Start <9 Players	Must start with 9 unless the opposing coach agrees to allow short-handed team to start with 8. Teams can finish with 8										
	Record, Head-to-Head, Run Differential, Runs Allowed, Runs Scored, Coin Flip										
Tie Breaker (Pool)	Max run differential in any game is 7										
	Head-to-head tie-breaker is for TWO TEAM ties only. If 3 or more teams are tied, then the first tie-breaking criteria jumps to run differential, ..., and never reverts back to head-to-head.										
Tie Breaker (Bracket)	International Rules - No outs, runner on 2nd (Last batted out)										
Warm-up Pitches	New Pitcher - 8 pitches, Returning Pitcher - 5 pitches										
Rule Interpretation Protest	\$100 Cash										
Home Team Designation	In pool play, a coin toss determines the home team. In bracket play, the higher seed is home. Home team keeps the Official Scorebook.										
Home Team Responsibilities	Home team must confirm final score with the Base Umpire immediately upon completion of the game.										
Required baseballs for play	Each team will provide 2 new baseballs for each game. If additional balls are required due to balls going out of play, the team at bat must supply the additional balls.										
Final Score Confirmation	All Managers/Head Coaches must meet with the Base Umpire immediately after the game to confirm the score.										
	If a game is cancelled due to weather: 7U-12U, 3 innings (2.5 with home team leading) is a complete game. 13U-16U (3.5 with home team leading) is a complete game.										
Rain-Out Policy	If a tournament is rained out during bracket play, and if everyone has NOT completed the first game of bracket play, then seeding is the determining factor.										
	If every team has completed at least 1 game of bracket play, then the tiebreakers go into effect: record, run differential, runs against - in bracket play only. A team that receives a bye in any round receives a winning score of 7-0 for that round.										
Rain Delay Policy	Once a game is an Official Game, there is a 45 minute window to resume the game. After 45 minutes, the game is Final.										
Umpire Ejections	The ejected party has 2 min. to leave the field and may not return to the field for the remainder of that game only unless deemed flagrant. 2 ejections by the same person in the tournament will result in removal from park. Penalty for not leaving = Team Forfeit										
Fighting	Fighting will result in immediate ejection.										
Forfeits	Forfeits are scored as 7-0.										
Base Set of Rules	National Federation of State High School Associations (NFHS) - www.nfhs.org/ebooks										