



T-Town Show Down
8u Tournament -Rules
- June 1st – June 3rd 2018

- 3 pool play on Saturday, single elimination Sunday

GENERAL RULES

1. This a Non-Sanctioned Event, but all play will be governed by ASA Fast Pitch rules with the exceptions identified in these local rules.
2. The distance between bases shall be sixty (60) feet.
3. Pitcher's mound will be set at 35 feet. The coach pitcher must have one foot in the circle at the time of the release of the pitch. No exceptions
4. 12 foot dead ball radius in front of home plate
5. 6 inning game or 75 min time limit – Finish the Inning
6. Pool Game- Home team is decided by coin flip.
Elimination Games – Higher Seed is Home Team
7. No team shall score more than five (5) runs in any inning except for the final (6th) inning, which is unlimited if game reaches inning
8. Mercy rules 20 after 4, 15 after 5
9. Pool Games **CAN** End in a Tie.

10. In case of tie on elimination games, will use International Tie Breaker Rule until a winner is decided – (the last out from previous inning will start the next inning on 2nd base)

11. No time limit in championship game

12. Each player available for a game will be inserted into the original batting order and will bat even though she may not be playing a position in the field. (Continuous batting order)

13. Each team shall consist of nine player's minimum and a maximum of ten players on the field. Four of the ten players in the field will be considered outfielders.

14. Four Outfield players must be at least ten (10) feet behind the base line. No outfielder may cover a base, but can move on field/past line to make a play on the ball, but must throw ball to base or to the player pitcher.

15. . You may finish the game with eight players. If player is deemed ill or injured and cannot finish that player will not be an automatic out in batting rotation.

16. There will be one offensive coach (pitcher) and 2 defensive coaches in the field, the defensive coaches must be positioned in the outfield grass

17. The offensive coach (pitcher) may not coach the runner on the bases. Dead ball if hit ball makes contact with coach pitcher (hitter stays at bat/no pitch counted) Coach pitcher must make an aggressive attempt to move out of the way of the player pitcher when they are making a play

18. The pitcher shall deliver a maximum of five (5) pitches to each batter. If a player reaches her final (fifth) pitch and hits foul ball additional pitches will be pitched until batter puts ball in play, swings and misses, or does not swing.

19. The pitcher player must remain within the pitching circle at the time the batter swings. The pitcher cannot run the ball to any base unless they field the ball within 5 feet of the base. When the bases are loaded, the pitcher cannot run the ball home for the force out. The pitcher must make a throw to home for the out. This is a judgment call of the umpire and cannot be questioned.

20. The batter must take a full swing at the ball. No bunting is permitted. Slap hitting is permitted as long as one foot remains in batter's box at time of contact with the pitch.

21. There is no infield fly rule.

22. Runners may not leave the base until the ball is about to cross the plate. Players leaving early will be called out after **1 TEAM** warning. This is a judgment call of the umpire and cannot be questioned.
23. Foul balls behind home plate must be above batters head to be caught for an out.
24. On an infield hit the runner(s) may advance as many bases until the umpire calls "time out"
25. Play stops when the player **PITCHER** has possession of the ball **IN THE CIRCLE** and **WITH BALL RAISED ABOVE HEAD** and the **UMPIRE CALL "TIME OUT"** to call the play dead. All runners that are in motion when the umpire calls "time out" must be across the half way mark to advance to that next base.
26. Sliding is permitted and encouraged to avoid contact. If player doesn't slide at home plate and a play is attempted on that runner she will be out.
27. No infield warm-up before games. Warm-ups can be done in outfield and on side lines
28. Batting out of order and accepting 1 pitch will constitute an out

- **Seeding for Elimination Sunday**

- **Win/ loss record**
- **Head to head (if the two teams played each other)**
- **Runs allowed**
- **Runs scored**
- **Coin flip**