

2018 War off 294 Tournament Rules

Rosters	<p>All teams will submit a roster prior to their first game</p> <p>Managers must have a copy of all birth certs on hand at every game</p> <p>Teams will consist of 9 - 16 players</p>
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Age	Game Length	Pitching Innings per Game	Inning Limit per Tournament	Stealing	Leadoffs	Drop 3rd Strike	Infield Fly
7U	6	2	10	No	No	No	No
8U	6	2	10	2nd only	No	No	No
9U	6	3	10	Yes	No	No	Yes

<p>General Rules</p> <p>Home team will be determined by a coin toss prior to each game. (Unless it's a seeded game.)</p> <p>First team to arrive will choose their dugout.</p> <p>During doubleheaders, teams will not switch dugouts.</p> <p>All teams at all levels will bat with a continuous batting order.</p> <p>All batting orders must have at least 9 players, or an out will be recorded each time through.</p> <p>Courtesy runner allowed for catcher if there are two outs. The courtest runner must be the runner who made the second out.</p> <p>Runners must wait for ball to cross plate before leaving the base.</p>

<p>Pitching Rules</p> <p>One pitch constitutes an inning.</p> <p>Each manager will be given an official pitching log wich must be kept during all games.</p> <p>A pitching change must occur on a managers second trip to the mound, unless for injury.</p> <p>7U - 9U: If a pitcher hits 2 batters in an inning, or 3 in a game he must be removed.</p>

Bats	<p>All bats must have USA Bat, 1.15 BPF, or BBCOR stamp</p> <p>No 2 3/4 barrel will be allowed.</p>
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Slaughter Rule	10 runs after 3 1/2 innings
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Time Limit There will be a 1 hour and 45 minute time limit for all pool play games.
No inning may begin after 1 hour and 45 minutes from the start of the game.
If an inning ends, and time limit has not been reached, the next inning will be played, teams cannot stall getting out on the field to reach time limit.
There is no time limit for any championship game.

Rain We will make every effort to play all scheduled games.
In the event of rain, or darkness, games will be official after 4 complete innings (3 1/2 if home team is ahead).
If we can not make up games due to time constraints, pro-rated refunds will be given.

Tie - Breakers In the event of a tie to decide which team will advance, we will go by:
1) Head to Head record- if applicable
2) Least amount of runs allowed
3) Run Differential - total from pool play
4) Total Team Hr's in Hr Derby

Home-Run Derby Each team will send 1 -4 players based on division size.
Each batter will get 10 swings in round one, all swings will be hr's or outs.
Batters that advance will be given 10 outs in round 2.
If tied after round 2, tie breaker rounds will consist of 3 outs, until a champion is crowned