

**Boys NFHS Rules Apply with below  
2018 Top Shelf Tournament Supplement**

| Rules of the Game                                     | 1/2 & also 3/4C Divisions                                 | 3/4 A&B only Divisions                                    | 5/6 & 7/8 Divisions                                       | Comments  |
|---|---|---|---|---|
| Spectators and Fans Restricted Areas                  | NFHS  | NFHS  | NFHS  | Spectators are only allowed to view games from the opposite side of the field from the bench area. End line and bench side viewing are restricted to players coaches and event staff only.                                  |
| Crosse Dimensions                                     | All players 37" - 42"<br>No Long Poles                    | All players 37" - 42"<br>No Long Poles                    | NFHS  |   |
| Number of Players                                     | 8v8 (2D,2A,3M,1G)   | 10v10   | 10v10   | 1/2 division will play with a full size goal and goalie   |
| Field Size  | modified  | NFHS  | NFHS  |   |
| Coaches on Field                                      | Yes 1- Offense Side Only                                  | No  | No  |   |
| Game Timing   | Central Horn  | Central Horn  | Central Horn  | Games will run on 45 minute blocks. 1 horn starts game, 1 horn halftime, 2 horns for 2 minute warning (get it in keep it in), 1 horn ends game.   |
| Length of Game  | Two 20 min running halves (40min)                         | Two 20 -min running halves (40 min)                       | Two 20 min running halves (40 min)                        | Game time is on central horns only. Games will start and stop on the central horn under all circumstances including stoppage of play.   |
| Halftime  | One minutes on central horn                               | One minutes on central horn                               | One minutes on central horn                               |   |
| Penalties   | No Time Served (possession only)                          | NFHS  | NFHS  | 1/2 Division players committing a time served foul are to be substituted for another player. If a <b>team</b> reaches 5 time served fouls they will then have to serve time going forward and play man down upon penalties. |
| Penalty Time Keeper                                   | N/A   | Standard Penalty Time - kept at stop time by field scorer | Standard Penalty Time - kept at stop time by field scorer | Game officials on the field <b>will not</b> keep time for penalties, or game time. Standard Penalty Time - kept at stop time by field scorer.   |
| Game Scoring  | Score kept on field during game at score table            | Score kept on field during game at score table            | Score kept on field during game at score table            | Game scores will be recorded in Tourny Machine at the end of each round of games.   |
| No Overtime during Saturday pool play                 | Saturday Pool Play Tie games allowed                      | Saturday Pool Play Tie games allowed                      | Saturday Pool Play Tie games allowed                      | <b>No</b> Gladiator for overtime games on Saturday during pool play games.  |
| Saturday Pool Play Advancement Hierarchy              | Record, Head to Head, Goals Against, Goal Diff, Goals For | Record, Head to Head, Goals Against, Goal Diff, Goals For | Record, Head to Head, Goals Against, Goal Diff, Goals For | All teams will be guaranteed 3 games on Saturday  |
| Sunday Bracket Play Advancement                       | Win move up bracket lose move down                        | Win move up bracket lose move down                        | Win move up bracket lose move down                        | All teams will be guaranteed 2 games on Sunday  |
| Overtime - will be played during Sunday playoff games | Gladiator 3v3 plus a goalie                               | Gladiator 3v3 plus a goalie                               | Gladiator 3 v 3 plus a goalie                             | Penalties WILL be assessed as would usual during Gladiator, including time served penalties will be served. No substitutions allowed in Gladiator except for injury. One player must stay back on defense.                  |
| Overtime for Final Championship games                 | 8 v 8   | 10 v 10   | 10 v 10   | Penalties WILL be assessed<br>First team to score will be the winner.   |
| Final Two Minutes of Regulation Play                  | Do Not have to keep the ball in the restraining box       | Do Not have to keep the ball in the restraining box       | NFHS  | Get it in keep it in rule will not apply at 8U  |
| Facing Off  | Slaughter Rule at 7 goal lead                             | Slaughter Rule at 7 goal lead                             | Slaughter Rule at 7 goal lead                             | Losing team coach may decline slaughter rule and continue to face off.  |
| Goalie Crease Time                                    | 10 Seconds  | 10 Seconds  | NFHS  |   |
| Advancing the Ball                                    | No Counts   | No Counts   | NFHS  |   |
| Team Time-Outs  | 1 per half, 30 seconds                                    | 1 per half, 30 seconds                                    | 1 per half, 30 seconds                                    | No timeout allowed in final 2 minutes of game.  |
| Body-Checks   | No body checking (boxing out only)                        | No body checking (boxing out only)                        | NFHS  | No take out checks or defenseless player checks allowed at any level.   |
| One Hand Checks                                       | Not allowed   | Not allowed   | NFHS  | Properly executed legal one hand checks are allowed at 5/6 and 7/8 divisions  |
| Over and Back   | Not enforced  | Not Enforced  | Enforced  |   |

