# HARDWOOD CLASSIC - Tournament Rules

"ALL NFHS Rules Apply except for the following"

#### LENGTH OF GAME:

- 9U-14U will play Two 14 minute stop time halves
- 15U-17U will play Two 16 minute stop time halves
- Halftime will last 2 minutes and Warm Up will last 5 minutes.
- Running Clock if there is a 20 pt. lead at any point in 2<sup>nd</sup> half. Once lead falls under 20 points the clock will stop.
- MERCY RULE IF A TEAM IS UP 20 or MORE POINTS WITH 2 MINUTES OR LESS THE GAME WILL BE CALLED.

## **FREE THROWS:**

• At the 7<sup>th</sup> team foul in a half, the opposing team shoots 1&1. NO Double Bonus

### **MISCELLANEOUS:**

- One Coach may stand unless they receive a technical foul.
- If player or coach ejected, they will NOT play or coach in next game.
- Fighting will <u>NOT</u> be tolerated. Players, Coaches or Fans involved in fighting will be disqualified from the event.
- 5 personal fouls
- No warm-up basketballs provided and Home teams provides game ball.
- 9U-12U will use 28.5 basketball. 13U-17U will use 29.5 basketball.
- 1st team listed in pool play or top of bracket is Home team and will wear light jersey.
- <u>EACH TEAM</u> must provide volunteer to do the official scorebook or clock. Have this person ready to go by reporting to the table.
- No Press in 9U-12U grade if lead is 20 points or more.
- Tournament Director has Authority to override any rules

### **OVERTIME:**

• 1st overtime will be 2 minute (Stop clock). 2nd overtime will be sudden death/first team to score.

#### **TIMEOUTS:**

• 3 FULL timeouts per game. One full timeout per overtime period, no carry over.

#### TIEBREAKER:

1. Head to Head 2. Point Differrential (+,-20 max) 3. Point Scored 4. Points Allowed

### **SPORTSMANSHIP:**

I think we should all take pride in teaching the youth about proper sportsmanship.

I have no problem removing fans, coach's, players if necessary. Have fun and remember that it is all about the kids!