

Thumb Area Baseball/Softball
7/8 Baseball 2017

Age is calculated based on players age as of May 1

Games considered complete after 3 innings. Before start of game, home league representative is responsible to determine if field is playable and contact opponent if game's cancelled. If a tornado warning is posted 30 min prior to game time or later, games are cancelled. Home league representative **must** contact opponent if games are cancelled. It is the home league representative's discretion for cancellation for a tornado watch. Once a game starts, it is the umpire's decision to continue/delay /cancel games due to field condition/inclement weather. If lightning sighted, or thunder, game's put into 15 min delay. If there's another occurrence within the 15min, the 15min restarts at time of **new** occurrence. Games not meeting min number of innings played to be considered complete, make-up game starts over at top of 1st inning).

This league will operate under the 2017 High School Rule Book with the following additions:

1. Games will be Coach-Pitch. Each batter will get a maximum of 5 pitches.
 - Batter is out after 5 pitches.
 - Coach pitcher must throw overhand
 - 3-swinging strikes is an out.
 - If the batter fouls off the 5th pitch it will be treated as a 3rd strike foul and the batter will get another pitch unless the foul ball is caught.
 - Coaches must pitch with both feet within an 8ft circle around the mound.
 - If coach is hit by batted ball in play ball will be ruled dead. Runners do not advance and batter will go to first base.
 - Child playing the pitching position must have one foot in the circle when ball is pitched.

2. Mound distance is 42 ft.
Base paths are 60 ft

3. Minimum 7 players to field a game, with 7, there will be no pitcher position and only two outfielders.

4. Games will be 6 innings / no new inning will begin after 1:30
NOTE: IN THE CASE OF A TIE AT THE END OF 6 INNINGS / 1:30 HOURS –
INTERNATIONAL TIE BREAKER – LAST OUT TO 2ND / 1 OUT.

5. No stealing. Runner must stay on base until the ball is hit.

6. Max six (6) runs per inning are allowed except during the last inning where unlimited runs are allowed. Home run and runs scored during home run will stand if it exceeds 6 run inning limit.
7. Entire roster bats (round-robin batting order).
8. Courtesy runner for the catcher with two outs is allowed. Runner must be last out.
9. No Protests – Umpire ruling will stand.
10. No metal spikes allowed.
11. Bat must be stamped BPF 1.15

12. No walks or base on balls allowed
13. No infield fly rule
14. No Bunting
15. Play will stop when infield defense has control of the ball on the infield. Control is considered when player raises both hands up and is in fair territory.
16. There will be a mid-point line (30ft) between 1st and 2nd, 2nd and 3rd, 3rd and home. If runner has not passed line before the defense has control of the ball on the infield the runner will have to return to last base occupied.
17. Mercy Rule – 15 runs after 4 innings. 12 runs after 5 innings.
18. Pitchers mound will have a 8 ft diameter circle. Player pitcher must have at least one foot in this circle during the pitch.
19. Player pitcher must wear helmet with mask
20. Teams can play with up to 10 players. Six players including the catcher are the maximum allowed on the infield. Outfield is determined by being on grass or by determined line in playing field.