OSA 3v3 League and Tournament Rules – SUMMER 2017



The following rules have been designed to ensure fair play for all participants. Each player is expected to understand these rules prior to participation.

- 1. A coin flip prior to the start of the game will determine which team has the initial possession. Overtime possession will also be determined by a coin flip.
- 2. Substitution is only allowed during dead ball situation. (checked ball, dead ball, or timeout)
- 3. After a made basket or dead ball the ball must be checked at the top of the key. The top of the key can be defined as anywhere from the volleyball spike line to the three-point arch. A player will be allowed to start the possession with the dribble or an entry pass.
- 4. After a missed basket or change of possession, a team must take the ball back behind the three point line and does not have to check. This can be via the dribble or a pass. The player must have two feet and the ball behind the three point line.
- 5. Length of the Game; First team to score 35 points, or 25 minutes. Each court will use one score clock, which will run continuously and not stop. Both half courts will work off one main clock at half-court.
- 6. The ball changes possession after each scored basket.
- 7. Jump balls/tie ups will alternate.
- 8. In the event of a forfeit, score will be posted as 15-0
- Scoring -Made Baskets from inside the arc = 2 points
 Made Baskets outside the arc = 3 points
 Made free-throw = shoot 1 to make 2/3
- *PLEASE NOTE THAT GAMES HELD ON CT 5A AND 5B DO NOT HAVE 3 POINT SHOOTING
- 10. Free Throws All players must stand behind the 3 point line. On all made free throws, play resumes with the ball thrown in at the top of the key. After a missed free throw, a team must take the ball back behind the 3 point line and does not have to check. Only one free throw awarded / counts either 2 or 3 points.
- 11. Fouls -Bonus awarded after the 5th team foul. Intentional fouls, flagrant fouls, or abusive contact (including verbal abuse) will result in one free throw and ball possession. Continued flagrant fouls will result in game forfeiture and team dismissal from the league.
- 12. Rim Height 1st/2nd Grade will play on an 8ft rim; 3rd and 4th Grade girls will play on 9 ft rims; All other divisions will play at 10 feet.
- 13. Ball Size 1st/2nd Grade will play with 27.5 or Junior Ball; 8th boys and older will play with a mens' ball; All other divisions will play with a 28.5 ball.
- 14. Time Outs NO TIME OUTS ALLOWED

Regulations

- 1. Each team must have a designated team captain that will represent his/her team as a spokesperson at all times.
- 2. All participation fees must be paid prior to participating in league games!
- 3. Each team needs to wear similar color shirts.
- 4. Absolutely no violence, profanity, or other inappropriate behavior of any kind will be tolerated.

Fan Decorum: OSA has a zero tolerance policy regarding challenging our officials. Fans/Parents who challenge or berate the officials will be removed from OSA and OSA Facilities. If a spectator is removed from OSA or an OSA facility, they will not be allowed to re-enter until first meeting with Bob Franzese, OSA General Manager. Repeat offenders will be banned permanently from OSA. Like players and coaches, officials will from time to time miss calls, and as a spectator, you do not have a right to admonish or berate officials. We encourage you to simply show up and cheer on your loved one and their teammates. This is a fun league for kids, and we will not tolerate adults who ruin it. If we at OSA are not meeting your expectations in ANY way, we DO WANT TO KNOW! Please contact Bob Franzese via email at bob.franzese@omahasportsacademy.com, with any concerns, and he will look into your concerns and take it from there.