



NFA 7v7 Scoring and Timing Information

1. Game Times

- Games are played with an eighteen (18) minute running clock. After the initial 18 minutes, the last 2 minutes are played as regulation football game with clock stoppages per regulation NFHS football rules. During the last two minutes, all completions must be advanced past the line of scrimmage, otherwise the clock will stop. Sacks in the last two minutes stop the clock as well
- 1 timeout per team (30 sec) – during tournament bracket play only
- Overtime: During tournament bracket play only
 - If overtime is required, teams will alternate three (3) plays from the ten-yard line. Each team has an attempt to score in each overtime period.
 - Starting with the 3rd and subsequent overtimes, all PAT's must be 2 point attempts from the 10 yard line.
 - Overtime periods are not timed.
 - Each team is awarded one timeout during overtime period.

2. Scoring

- Six (6) points for a touchdown
- One (1) point for a PAT from 3 yard line
- Two (2) points for a PAT from 10 yard line
- Two (2) Points for Defensive Stop on downs
- Three (3) Points for Interception (no runbacks or “pick 6” for safety reasons)
- Turnover on a PAT is dead ball (including INT)
- Official scores will be kept by field referee and sideline scorekeeper.