



1. Every attempt will be made to complete this tournament in its entirety. If inclement weather suspends enough games that rules must be modified, the tournament director reserves the right to make rule changes to the extent that the tournament can be completed. No refund will be given to any team after one regulation game. Refusal to participate in a game will constitute completion of a regulation game. If the tournament is a total washout, refunds will be equal to the registration fee minus upfront costs.
2. The cost for registration is \$500.00 (\$475 for 8U) and will not be refunded if a team cancels their registration or does not choose to participate in the tournament. Each team is guaranteed a three game minimum, weather permitting.
3. Field dimensions will be as follows:

	8U	9U	10U	11U	12U	13U	14U
<b>Base Distance</b>	60'	60'	65'	70'	70'	80'	90'
<b>Pitching Distance</b>	40'	44'	46'	48'	48'	54'	60'

4. Each team will be required to provide proof of insurance and completed signed roster waiver form. Teams will also have to show birth certificate copies prior to the start of the tournament. This will be done at the registration booth as you arrive for the first game.
5. Player's age is determined by what their age is as of May 1, 2016.
6. Rosters are frozen for the tournament after the first pitch is thrown in the team's first game.
7. Home team will be determined by a coin toss in every pool play game. Championship round will be higher seed has the choice.
8. Both managers MUST sign pitching log. It is the manager's responsibility to remember to sign. Forgetting to sign the log does not invalidate it.
9. A game is considered regulation when: 8U, 9U, 10U & 11U – 3 innings are complete, 2 ½ if the home team is winning. 12U, 13U & 14U – 4 innings are complete, 3 ½ if the home team is winning.
10. No inning may begin after one hour and 45 minutes. The umpire will announce the start time after the first pitch of the game. Official score keeper records the time. \*\*\* The next game can start up to 15 minutes early if the game in front of it is finished early\*\*\*
11. If a game is tied after 6 innings (8U,9U,10U,11U) or 7 innings (12U, 13U, 14U) the game is recorded as a tie unless time has not run out. If time has not run out, then the game can continue with no inning starting after the one hour 45 minute time limit. There will be no time limit on championship game(s) only.



12. Tie Breakers: If two or more teams have the same win-loss record, advancement to the championship round will be as follows. (1) Head to Head competition. (only applies when two teams are involved) (2) Fewest runs allowed. (3) Run differential (4) Coin flip.
13. There will be no protests allowed during this tournament.

## **In Game Rules**

14. Unless superseded by these tournament or game rules IHSA rules will apply.
15. This tournament is "bat your roster". Every rostered player at the game will bat in the lineup. Late arriving players will be placed last in the batting order once the game has started.
16. If a player is injured and cannot play, his place in the lineup will not count as an out. However a player removed for injury cannot return to the game. If a player is ejected his spot is then an out.
17. After two outs, courtesy runners must be used in place of the pitcher and catcher of record (pitcher of record is the pitcher for the "next" inning). Runner must be the last batted out. Before 2 outs managers may choose to use courtesy runner.
18. If a team forfeits a game the opposing team will be awarded the win with a score of 7-0.
19. If a team is ahead by 12 or more runs after 3 innings, 10 or more runs after 4 innings (3 ½ if home team is ahead) the courtesy rule will be in effect and the game will end.
20. There are free defensive substitutions, except for the pitcher. Once removed from the game a pitcher cannot re-enter as a pitcher.
21. Warm-ups: No pre-game infield warm-ups will be allowed.
22. No more than 8 warm-up pitches allowed for a pitchers first appearance and no more than 5 warm up pitches thereafter.
23. Base stealing: For 8U, no runner may steal a base unless a clean catch is made by the catcher i.e. runners may not advance on a pass ball or dropped ball. Runners may not steal home. For 9U, runners may only advance once the ball crosses home plate. For both 8u and 9U there will be no lead-offs, infield fly or dropped third strike. For 10U and above lead offs, steals, infield fly, dropped third strikes all apply.
24. One balk warning per pitcher except at the 12u and above.



25. Pitching Limitations:

There are **no** pitching restrictions for this tournament. This has always been a topic that draws attention. However, we ask that you use your best judgement for the safety and well-being of the player. This is still youth sports and not the MLB...these games are meant to teach our youth players and safety should always be put before winning.

26. BATS MUST HAVE THE 1.15 BPF USSSA STAMP or BBCORE. We are using USSSA bat guidelines – All bats will be inspected by the umpires prior to start of play. **For the 14U level minimum bat size is -5.** Any bat deemed non-regulation must be removed from the dugout immediately. Any violation of this rule by a team or batter, once bats have been inspected, will result in an out for that batter and that player's ejection from the game. Any second violation will result in ejection of the player involved for the duration of the tournament.

27. If a coach is ejected from a game, they will be suspended for the next game. If a player is ejected from a game the player will be suspended for the next game. Zero Tolerance If a fan is ejected, they will not be allowed to return for the remainder of the tournament.

## Tournament Format

Two pool games. Teams will then be seeded for a single elimination playoff bracket.

**Note:** Trophies will be awarded to the 1st and 2nd place team for each playoff bracket



## Field Locations

**Romeoville Recreation Center** - 900 West Romeo Rd. Romeoville, IL 60446



If you will be playing on F1, F3 or F4 we ask that you utilize the parking access by the Romeoville Village Hall off of Grand Blvd and 135th . There is a traffic light at this entrance and you can park in both the village hall parking and the parking lot adjacent to the football field. If you are playing of F2 or F5 we ask that you utilize the parking adjacent to the Rec Center Building accessed by Recreation Drive.

### **Directions:**

From Weber, go East on 135th (Romeo Rd) to Recreation Center. From Rt. 53 go West on 135th (Romeo Rd) to Recreation Center 2016 WILL COUNTY ELITE SPRING SHOOTOUT RULES





**Century Park** 1475 W. Taylor Romeoville, IL 60446

Located at Lakeside Drive and Taylor Road. Park is located on Taylor Road just west of Weber Road.

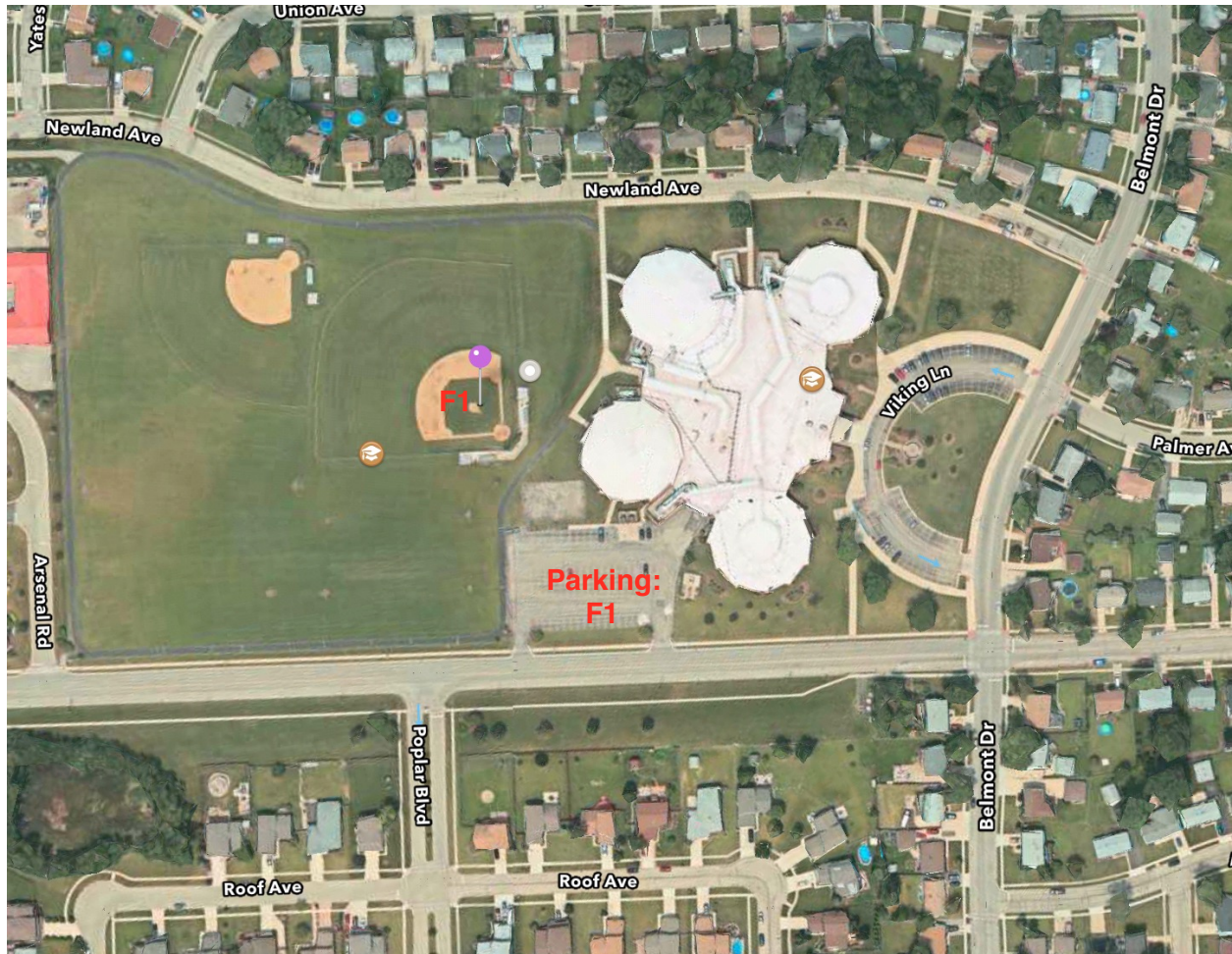


**Note:** Please do not park on circular entrance drive as you will be ticketed. Overflow parking will be along N Westpark Pkwy to the west of the park.



**A Vito Martinez MS-Baseball Field** - 590 Belmont Dr Romeoville, IL 60446

Located on the corner of Murphy Drive and Romeo Rd. Parking entrance and access to the ball field is off of Romeo Rd. west of Murphy Drive







**John J. Lukancic Middle School** - 725 W Normantown Rd Romeoville, IL 60446

Follow the road to the back of the school

