



Refunds: There will be no refunds for any team pulling out of this event.

Forfeits: Forfeits will be enforced to keep the games on time. Any teams that purposely forfeits because of non-pool advancement will not be allowed to enter any other AGame SuperShootout Events.

Playing Times: All Games Use Stop Clocks

9U Division- 2 (12 Minute Halves)
10U Division- 2 (12 Minute Halves)
11U Division- 2 (12 Minute Halves)
12U Division- 2 (14 Minute Halves)
13U Division- 2 (14 Minute Halves)
14U Division- 2 (14 Minute Halves)
15U Division- 2 (15 Minute Halves)
16U Division – 2 (15 Minute Halves)
17U Division – 2 (15 Minute Halves)

Fouls:

Foul Out- 5 Fouls
1-1 Bonus- 10 Fouls
Double Bonus- 13 Fouls

Game Time and Grace Period:

Each Team is responsible of being at the gym at least 45 minutes before their scheduled game. There will be a 5 minute grace period allowed. If your team is not present at the exact start time of the game, 5 minutes will be placed on the clock and if the team does not show within the 5 minute time frame, the game is considered a forfeit. We do understand there can be situations beyond anyones control and those situations will be handled by the tournament site director.

Overtime: 3 minutes.

Time Outs:

There will two full timeouts a half (4 per game) for each team. No carry over and no 30 seconds time outs. One timeout issued for overtime.

Visit www.agamesupershootout.com for all other rules and regulations